In the second sprint the team handled well the sprint goal defined in the begging and tried and improved some of the problems from the previous one.

Things that went well:

The team did not slack or lag behind with the work

Reason: As a team we took a lesson from past mistakes and disciplined ourselves this time to not slack with the development of the project. We motivated each other and took more initiative than last time.

The team implemented all the features promised in the sprint backlog

Reason: First we had more time to do that and secondly we were very keen to win one of the medals. All that is thanks to the full participation of the team members during the whole sprint without exceptions.

The team did a good research of resources and ideas of the implementation

Reason: We handled well when it came to actual development of the project. We were able fastly to orient ourselves and find the right resources to start building the first release.

The team handled all the work timely

Reason: Good organization from the very beginning and clearly defined tasks in the Sprint backlog. Also good cohesion between the different developed parts.

The team was well prepared for the presentation

Reason: Watching the videos about MVP (minimal viable product) helped us understand what do we need to prepare for the presentation and how to present it properly.

Things that did not went well:

Miscommunication between team members

Reason: Some of the team members did not listen to the common ideas and agreements and were a bit individualistic. They did not share what they have done or committed it to the project repository. Which left some other team members wondering how exactly they should build their parts of project.

Implementing new features just before the Sprint review

Reason: Not full understanding of what we needed to present to the review lead to implementing and changing some things at the last minute.

Low quality of some parts of the project

Reason: Some of the team members did not give their best to implement their parts and hardly covered the minimal requirements because they did not realize what exactly is MVP(minimal viable product).

Partial frontend

Reason: Because of the miscommunication and the slower development of the front end. This lead to static graphs while they should be not.

Incomplete features

Reason: Because of the bad understanding of the sprint goal we were not able to represent all the features we had at the backend

Commitments: As a team we agreed that we need to communicate more with each other so that we do not have communication problems.

As a team we agreed that we will put more effort in developing the next increment so that we have a quality product at the release.

As a team we agreed that we will read more the guidelines provided so that we have full understanding of what we need to implement and not do it in the last minute.