



OBJECT-ORIENTED PROGRAMMING IN R: S3 & R6

Environments, Reference Behavior, & Shared Fields

`list`

`environment`

```
> env <- new.env()
```

```
> lst <- list(x = pi ^ (1:5), y = matrix(month.abb, 3))
```

```
> env$x <- pi ^ (1:5)  
> env[["y"]] <- matrix(month.abb, 3)
```

```
> lst
$x
[1] 3.141593 9.869604 31.006277 97.409091 306.019685

$y
      [,1] [,2] [,3] [,4]
[1,] "Jan" "Apr" "Jul" "Oct"
[2,] "Feb" "May" "Aug" "Nov"
[3,] "Mar" "Jun" "Sep" "Dec"

> env
<environment: 0x103f3dfc8>
```

```
> ls.str(lst)
x :  num [1:5] 3.14 9.87 31.01 97.41 306.02
y :  chr [1:3, 1:4] "Jan" "Feb" "Mar" "Apr" "May" ...
> ls.str(env)
x :  num [1:5] 3.14 9.87 31.01 97.41 306.02
y :  chr [1:3, 1:4] "Jan" "Feb" "Mar" "Apr" "May" ...
```

```
> lst2 <- lst
> (lst$x <- exp(1:5))
[1] 2.718282 7.389056 20.085537 54.598150 148.413159
```

```
> lst2$x
[1] 3.141593 9.869604 31.006277 97.409091 306.019685
```

```
> identical(lst$x, lst2$x)
[1] FALSE
```

```
> env2 <- env  
> (env$x <- exp(1:5))  
[1] 2.718282 7.389056 20.085537 54.598150 148.413159
```

```
> env2$x  
[1] 2.718282 7.389056 20.085537 54.598150 148.413159
```

```
> identical(env$x, env2$x)  
[1] TRUE
```

copy by value
copy by reference


```
thing_factory <- R6Class(  
  "Thing",  
  private = list(  
    shared = {  
      e <- new.env()  
      e$a_shared_field = 123  
      e  
    }  
  ),  
  active = list(  
    a_shared_field = function(value) {  
      if(missing(value)) {  
        private$shared$a_shared_field  
      } else {  
        private$shared$a_shared_field <- value  
      }  
    }  
  )  
)
```

```
> a_thing <- thing_factory$new()  
> another_thing <- thing_factory$new()
```

```
> a_thing$a_shared_field  
[1] 123  
> another_thing$a_shared_field  
[1] 123
```

```
> a_thing$a_shared_field <- 456  
> another_thing$a_shared_field  
[1] 456
```

Summary

- Create environments with **`new.env()`**
- Manipulate them using **list syntax**
- Environments copy **by reference**
- Share R6 fields using an **environment** field



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Let's practice!



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Cloning R6 Objects

- Environments use copy by reference
- So do R6 objects

```
thing_factory <- R6Class(  
  "Thing",  
  private = list(  
    ..a_field = 123  
  ),  
  active = list(  
    a_field = function(value) {  
      if(missing(value)) {  
        private$..a_field  
      } else {  
        private$..a_field <- value  
      }  
    }  
  )  
)
```

```
> a_thing <- thing_factory$new()  
> a_copy <- a_thing  
> a_thing$a_field <- 456
```

```
> a_copy$a_field  
[1] 456
```


`clone()` copies by value

```
> a_clone <- a_thing$clone()
```

```
> a_thing$a_field <- 789  
> a_clone$a_field  
[1] 456
```

```
container_factory <- R6Class(  
  "Container",  
  private = list(  
    ..thing = thing_factory$new()  
  ),  
  active = list(  
    thing = function(value) {  
      if(missing(value)) {  
        private$..thing  
      } else {  
        private$..thing <- value  
      }  
    }  
  )  
)
```

```
> a_container <- container_factory$new()  
> a_clone <- a_container$clone()
```

```
> a_container$thing$a_field <- "a new value"  
> a_clone$thing$a_field  
[1] "a new value"
```

```
> a_deep_clone <- a_container$clone(deep = TRUE)
```

```
> a_container$thing$a_field <- "a different value"  
> a_deep_clone$thing$a_field  
[1] "a new value"
```

Summary

- **R6** objects copy **by reference**
- **Copy** them **by value** using **`clone()`**
- **`clone()`** is **autogenerated**
- **`clone(deep = TRUE)`** is for **R6 fields**



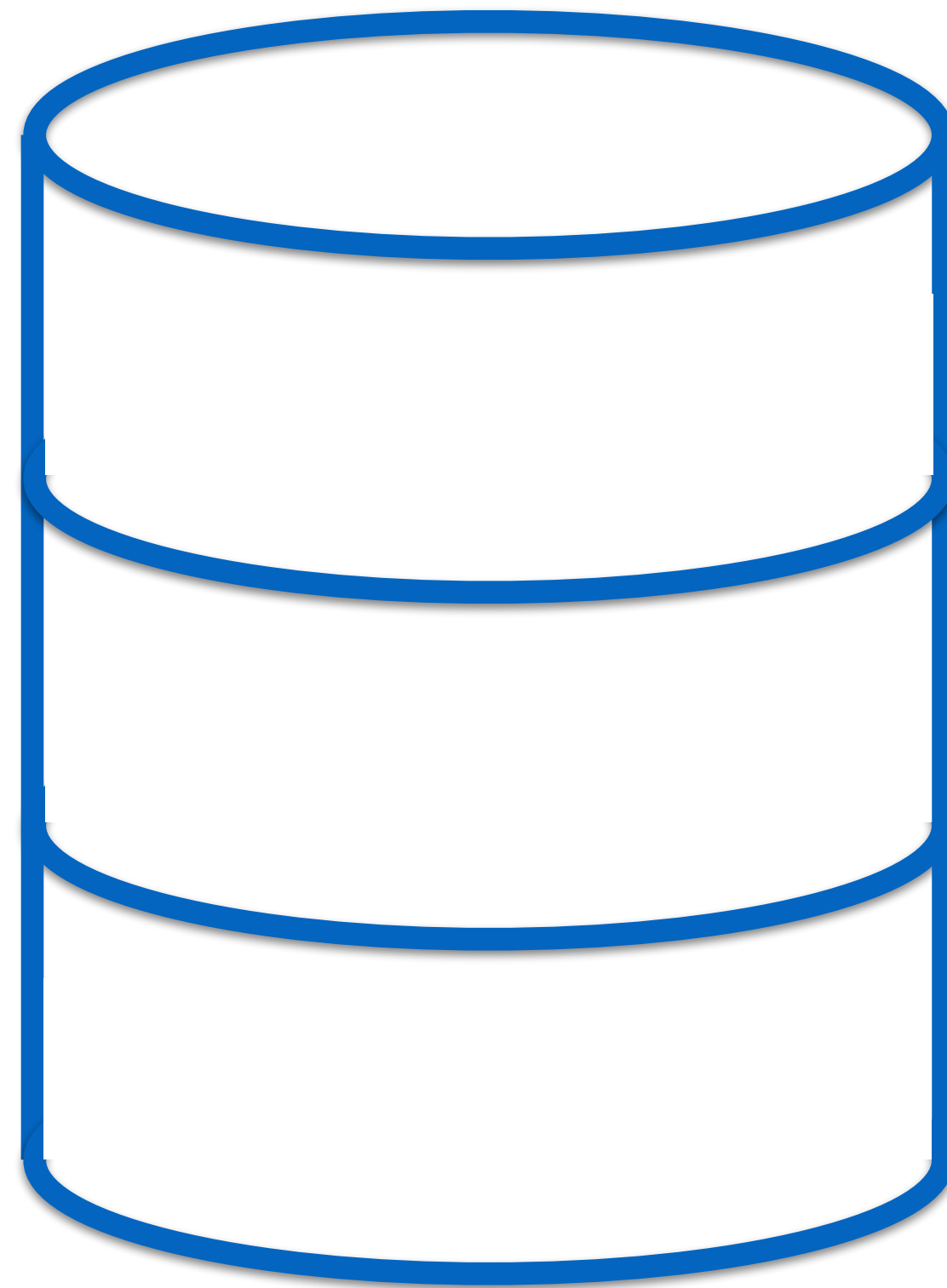
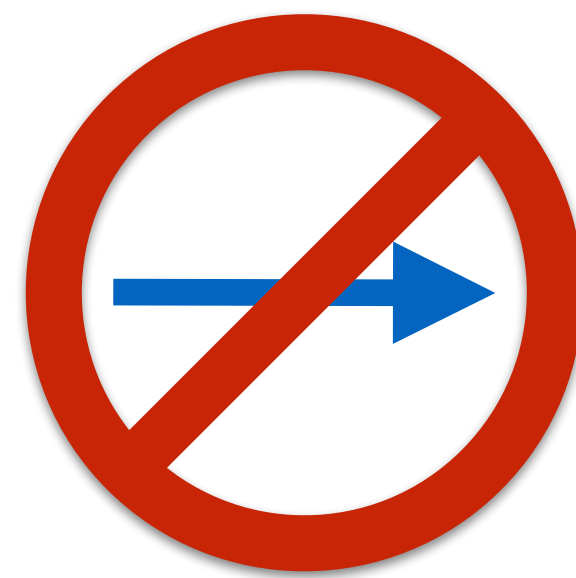
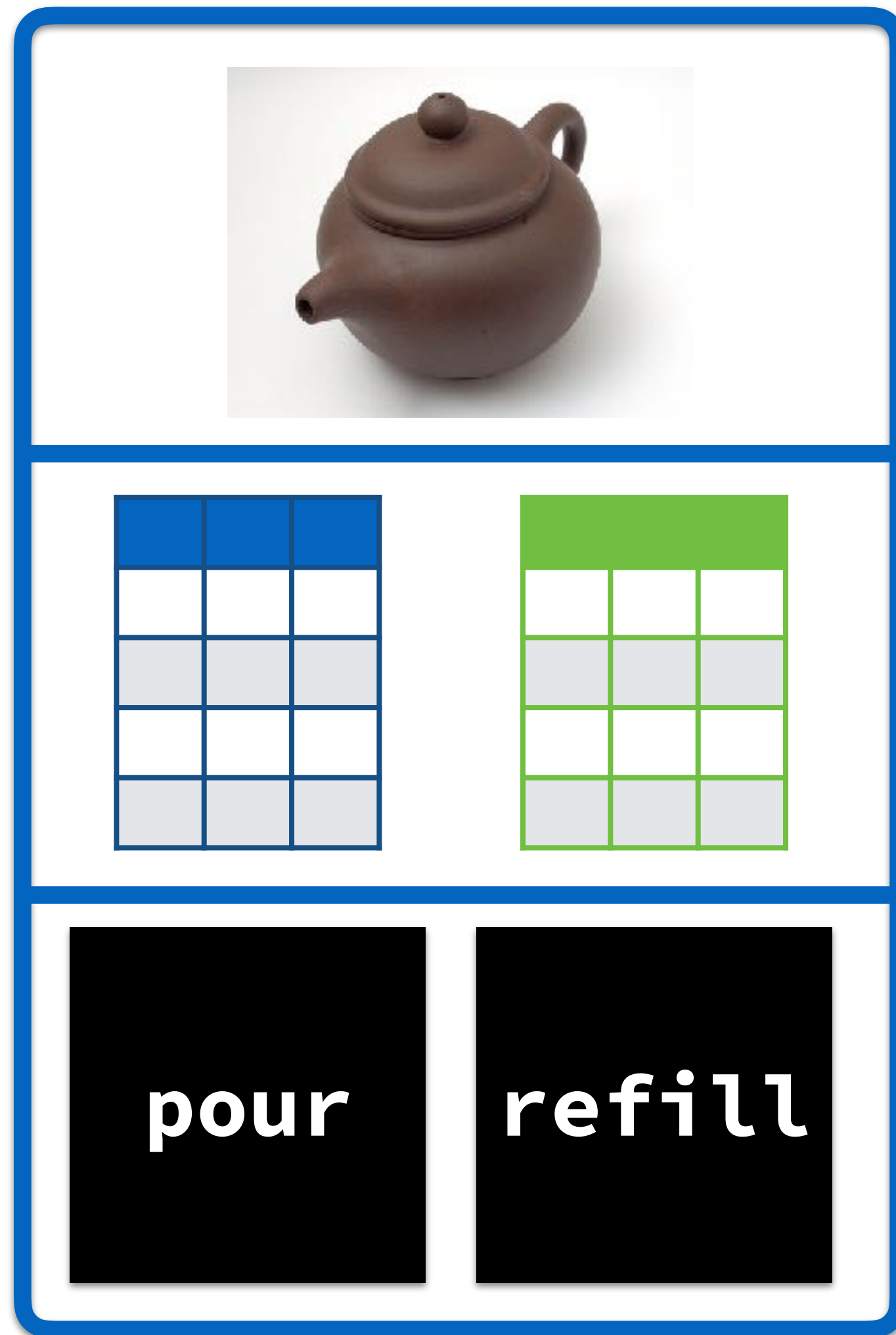
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Shut it Down



`initialize()` customizes **startup**
`finalize()` customizes **cleanup**

```
thing_factory <- R6Class(  
  "Thing",  
  private = list(  
    ..a_field = 123  
  ),  
  public = list(  
    initialize = function(a_field) {  
      if(!missing(a_field)) {  
        private$a_field = a_field  
      }  
    },  
    finalize = function() {  
      message("Finalizing the Thing")  
    }  
  )  
)
```

```
> a_thing <- thing_factory$new()
```

```
> rm(a_thing)
```

```
> gc()
Finalizing the Thing
      used (Mb) gc trigger (Mb) max used (Mb)
Ncells 443079 23.7   750400 40.1   592000 31.7
Vcells 718499  5.5  1308461 10.0  1092342  8.4
```

```
library(RSQLite)
database_manager_factory <- R6Class(
  "DatabaseManager",
  private = list(
    conn = NULL
  ),
  public = list(
    initialize = function(a_field) {
      private$conn <- dbConnect("some-database.sqlite")
    },
    finalize = function() {
      dbDisconnect(private$conn)
    }
  )
)
```

Summary

- **finalize()** cleans up after R6 objects
- It is useful when **working with databases**
- It gets called **during garbage collection**



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Let's practice!