

Types of Trial Design

Lea Drye, PhD
Johns Hopkins University

Phases of trials

- Phase I:
 - First stage in testing a new intervention in humans
 - Usually 10-30 people
 - Identify tolerable dose, provide information on drug metabolism, excretion, and toxicity
 - Often not controlled

- Phase II:
 - Usually 30-100 people
 - Preliminary information on efficacy, additional information on safety and side effects

- Phase III:
 - Usually 100+ people
 - Assess efficacy and safety
 - Controlled, usually randomized

Lecture Outline

- Discuss various trial design types
 - Parallel
 - Crossover
 - Group allocation
 - Factorial
 - Large simple
 - Equivalency
 - Non-inferiority
 - Adaptive

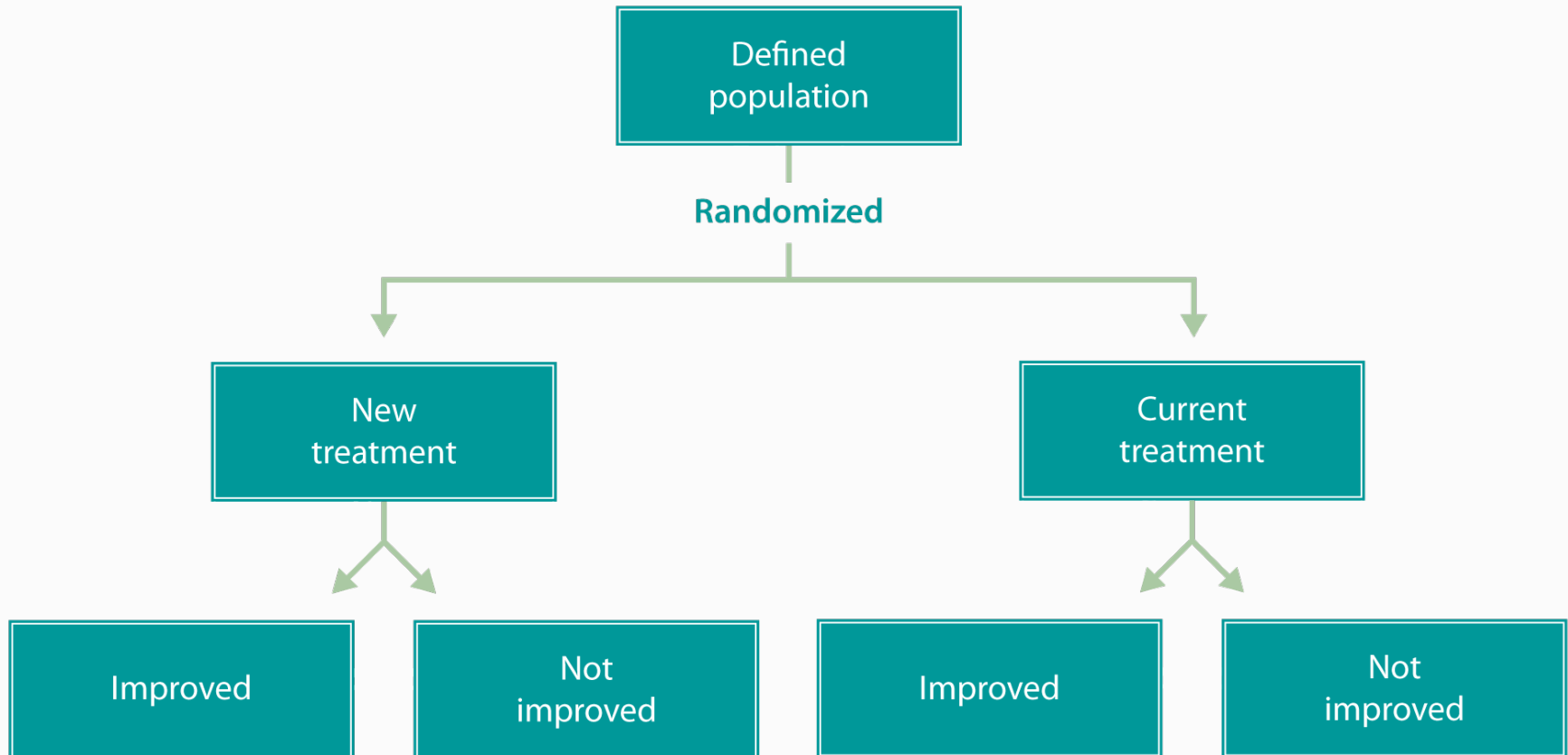
Section A

Comparison Structure: Parallel, Crossover, and Group Allocation Designs

Parallel Design

- Simultaneous treatment and control groups
- Each person is randomly assigned to one treatment group
- Randomization removes treatment selection bias and promotes comparability of treatment groups
- Statistical comparisons made between treatment groups

Parallel Design Graph



Parallel Design Example: NETT

- National Emphysema Treatment Trial (NETT)
 - Phase III trial, unmasked

Population	People with severe emphysema
Sample size	1,200
Allocation to treatment	Randomized
Treatments	<ul style="list-style-type: none">—Lung volume reduction surgery plus medical therapy—Medical therapy (standard therapy control)

Parallel Design Example: NETT

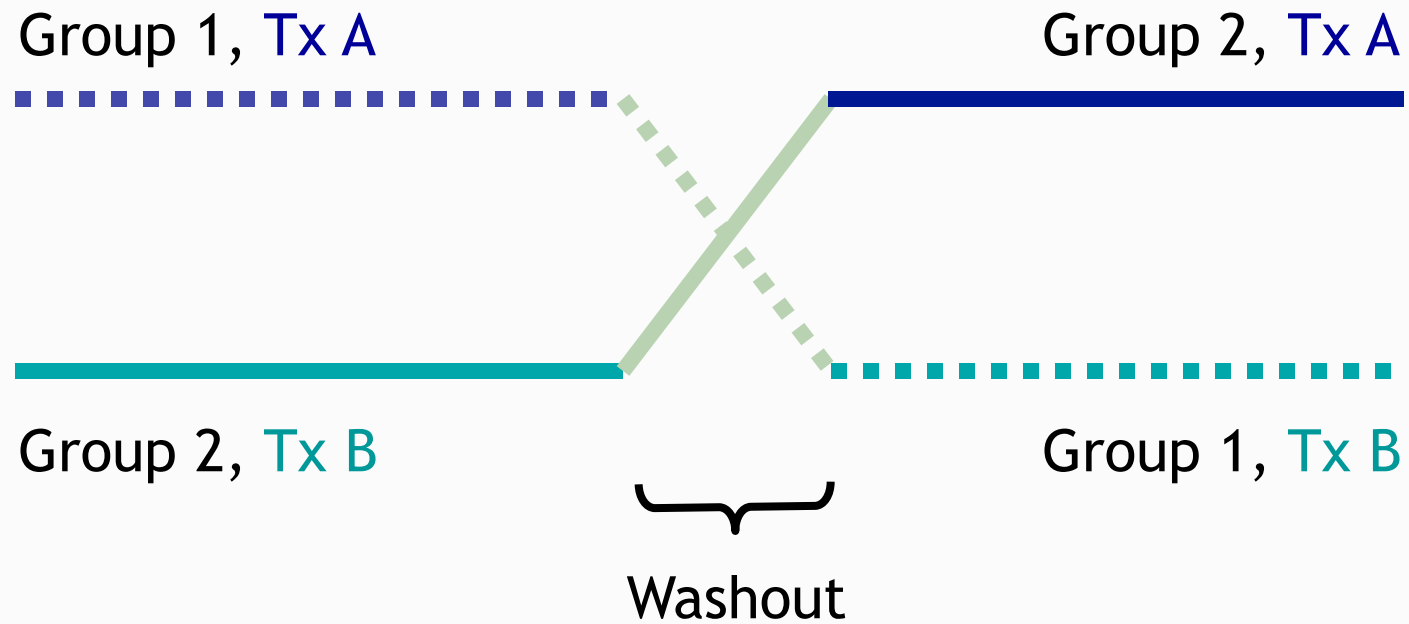
Hypothesis testing	Superiority
Outcomes	—Primary: mortality, exercise capacity —Secondary: quality of life, symptoms, lung function and mechanics, functional capacity
Follow-up	Up to 7.5 years
Number of recruiting centers	Multi-center (17)

Source: NETT Research Group (1999). *Chest* 1999; 116: 1750-61; NETT Research Group (1999). *J Thorac Cardiovasc Surg*, 118: 518-528; Fishman, A., & Martinez, F., et al. (2003). *N Engl J Med* 348: 2059-73.

Crossover Design

- Randomization of order in which treatments are received
 - AB or BA
 - Randomization promotes balance between treatment groups in timing of exposure
- Testing of both treatments in each patient
 - Each patient serves as his/her own control
 - Variability reduced because less variability within patient than between patients
- Fewer patients needed

Crossover Design Graph



Crossover Design: Disadvantages

- Treatment can't have permanent effects or cures
- Potential carry-over effects of first-period treatment to second period
 - Washout needs to be long enough
 - Unequal carry-over effects
 - Treatment during washout
- Test for period by treatment interactions not powerful
- Dropouts more significant
- Analysis may be more difficult

Crossover Design: Uses

- Constant intensity of underlying disease
 - Chronic diseases—asthma, hypertension, arthritis
- Short-term treatment effects
 - Relief of signs or symptoms of disease
- Metabolic, bioavailability, or tolerability studies

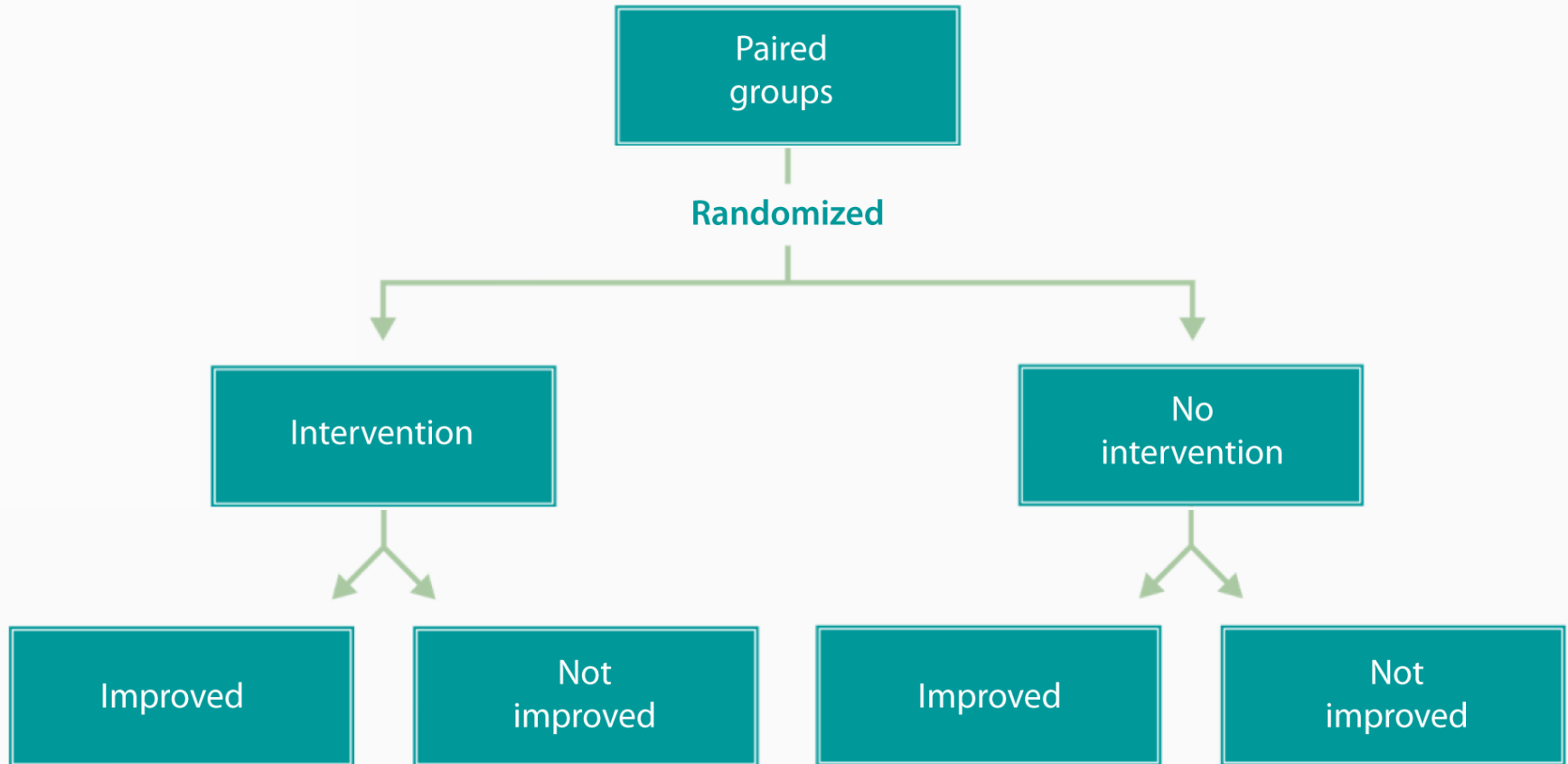
Crossover Design: Examples

- Evening-dose vs. morning-dosed travoprost in open-angle glaucoma for 24-hour intraocular pressure control
- Montelukast vs. salmeterol as adjuvant to inhaled fluticasone for exercise-induced asthma in children
- Topical oil vs. placebo for neuropathic pain

Group Allocation Design

- Also known as “cluster randomization”
- Randomization unit is a group of individuals (community, school, clinic)
- Individual randomization and intervention is not feasible or is unacceptable
 - Tracking
 - Contamination
- If there is a correlation in the responses within a group, design loses some efficiency (more individuals required)

Group Allocation Design Graph



Group Allocation Example: Sommer Vit A trial

- Population
 - Preschool children in northern Sumatra in 1982-83
- Treatments
 - Vitamin A supplementation during study
 - Vitamin A supplementation after study
- Clusters
 - Villages (450) selected using survey sampling method
 - Each randomly allocated to one treatment