

1/2 helperfunctions.c

```
#include <stdarg.h>
#include <stdio.h> /* dit is alleen voor de originele printf verwijder later */
#include "../includes/ft_printf.h"
#include "../libft/libft.h"
```

```

int ft_checkflag(char *format, t_convert *conv_specs)
{
    int i;

    i = 0;
    if (format[i] == '0')
    {
        conv_specs->zero = 1;
        i++;
    }
    else if (format[i] == '-')
    {
        conv_specs->minus = 1;
        i++;
    }
    return (i);
}

int ft_checkprecision(char *format, t_convert *conv_specs, va_list ap)
{
    int i;
    int j;

    i = 0;
    j = 0;
    if (format[i] == '.')
    {
        i++;
        if (format[i] == '*')
        {
            conv_specs->precision = va_arg(ap, int);
            conv_specs->precision_asterisk = 1;
            return (1);
        }
        else
        {
            while (ft_isdigit(format[i + j]))
            {
                j++;
            }
            if (j)
                conv_specs->precision = ft_atoi(ft_substr(format, i, j));
            return (1);
        }
    }
    return (0);
}

```

```
int ft_checkasterisk(char *format, t_convert *conv_specs, va_list ap)
{
    if (*format == '*')
    {
        conv_specs->width_asterisk = va_arg(ap, int);
        return (1);
    }
    return (0);
}

int ft_checkwidthdigit(char *format, t_convert *conv_specs)
{
    int i;

    i = 0;
    while (ft_isdigit(format[i]))
        i++;
    if (i)
        conv_specs->width_digit = ft_atoi(ft_substr(format, 0, i));
    return (i);
}

int ft_checktype(char *format, t_convert *conv_specs)
{
    if (*format == 'd' || *format == 'i' || *format == 'u' || *format == 'x' || *format == 'p' || *format ==
    {
        conv_specs->type = *format;
        return (1);
    }
    return (0);
}
```