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Caster Quick Reference

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. Numbers

numb <0...1m> **print digits**
word number <0...9> **print as words**

. Alphabet

5 arch
brov
char
delta
echo
foxy
goof
hotel
india
julia
kilo
lima
mike
novakeen
oscar
prime
quebec
romeo
sierra
tango
uniform
victor
whiskey
x-ray
yankee
zulu

. Punctuation

. Comparisons

[is] greater than ``>``
less than ``<``
greater [than] [or] equal [to] ``>=``
less [than] [or] equal [to] ``<=``
equal to ``==``

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. Directions

sauce **up**
dunce **down**
lease **left**
ross **right**

. Editing

clear **bkspc**

deli **del**
shock **enter**
cancel **escape**
save **ctrl - s**

. Selection, Movement

shackle **select line**
shin **shift - <dir>**
queue **ctrl - shift - <dir>**
fly **ctrl - <dir>**
splat **ctrl - del/bkspc**
wally **home/end**
tell sink **end + enter**
tell dock **end + semicolon + enter**
kraken **ctrl + space**
hug <enclose> **encloses target**

. Copy and Paste

stoosh **copy**
cut **cut**
spark **paste**
garb **double-click + copy**
drop **double-click + paste**
duple **duplicate line**

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. Text Formatting

Capitalisation

yell **SOME WORDS**
tie **Some Words**
gerrish **someWords**
sing **Some words**
laws **some words**

Spacing

gum | gun **somewords**
spine **some-words**
snake **some_words**
pebble **some.words**
incline **some/words**

dissent | descent **somewords**

Capitalisation and spacing can be combined into a single command. They may be suffixed by "bow" and then dictation to format (ex: "tie snake bow some words") to aid recognition.

. Format Setting

set [big] format <capitalisation> <spacing> [bow]

0em

Set a standard/[secondary] format

[big] format <dictation> **Apply the standard/[secondary] format to dictation**

. Free Dictation - Engine Formatting

say **default engine formatting**

cop **Initial letter capitalized**
slip **initial letter lowercase**

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. Programming Core

enable <language> **activate module**

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iffae
shells
shell iffae
switch
breaker
default
for each
for loop
do loop
while loop
convert to integer
convert to floating point
convert to string
lodge and
lodge or
lodge not
print to console
function
class
add comment
long comment
value not
return
value true
value false

. Miscellaneous Hardware Control

media [control] **play|pause / next|back**
volume <mode> <n> **up|down / mute|unmute**

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. Window Management

minimise win **minimise window**
maximise win **maximise window**
dredge **alt + tab**
switch window **display all windows**
move window **move with arrow keys**
window left **snap window to left**
window right **snap window to right**
show work **show active workspaces**
new work **create a new workspace**
close work **close the current workspace**
close all work **close all workspaces**
previous work **go to the previous workspace**
next work **go to the next workspace**
go work <n> **go to workspace number n**
send work <n> **send the current window to workspace n**
move work <n> **move the current window to workspace n**

. Repetition

again do **repeat last dictation**
again <n> times **repeat last dictation***n
record from history **open macro recorder**
complete **save macro**
delete recorded macros **delete recorded macros**

. Aliasing

alias <dict> **alias highlighted text**

chain alias <dict> **alias as CCR**

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. Template-based Navigation

jump in **move cursor inside next** ({<
jump out **move cursor past next**)}>
jump back **move cursor inside prev**)}>
fill <target> **highlight <target> in line**

. Mouse Replacement

kick **left click**
kick mid **middle click**
psychic **right click**
shift right click **shift right click**
shift click **shift click**
squat **left button down**
bench **left button up**
lean **right button down**
hoist **right button up**
colic **control left click**
scree **scroll wheel**
curse **move cursor by pixels**
douglas **move cursor on grid**
rainbow **alternate grid**
legion **smart text selection**
left point **mouse to screen left**
center point **mouse to screen center**
right point **mouse to screen right**

. Dragon

number/spell/dictation/normal/command mode **switch dragon modes**

. Update and Caster Management

caster <mode> **microphone on, off, sleep**
clear caster log **Clears Log Window**
update dragonfly **Updates Dragonfly**
reboot caster **Restarts Caster**
caster settings editor **Caster settings editor**

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. Example command chains

shackle clear

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Select and delete the current line

queue lease stoosh three

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Store the previous word/variable name in position three

queue lease three hug brax

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Enclose the previous three elements in square brackets

shackle cut dunce four spark

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Cut the current line, move down four, paste

shin ross wally clear

0em

Select to the end of the line, delete

ross wally clear four

0em

Go to the end of the line, backspace four

snake variable name

0em

variable_name

curly quotes arch ross deckle quotes brov

0em

{"a":"b"}

backslash format command curly

0em

\command{}

(python) tell sink print to console spark three

0em

new line, print(<third clipboard position>)