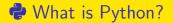
Introduction to Python Basics

Lecture Slides

March 13, 2025



Python Overview

Description: Python is a high-level, interpreted language known for its simplicity and readability.

- Created by Guido van Rossum, first released in 1991.
- Supports multiple paradigms: object-oriented, procedural, functional.
- Features a vast ecosystem of libraries for data analysis, web development, and more.

Comparing Python with C and C++

Conceptual Comparison

- Python:
 - Simple, concise syntax.
 - Interpreted: Runs without compilation.
 - Dynamic typing: No need to declare variable types.
- C:
 - Low-level, closer to hardware.
 - Compiled: Requires compilation to machine code.
 - Manual memory management (e.g., malloc, free).
- *C++*:
 - Compiled, supports object-oriented programming.
 - Complex syntax with templates and classes.
 - Manual and automatic memory management (e.g., new, delete).

Example: Printing "Hello, World"

```
1 # Python
print("Hello, World")
4 // C
5 #include <stdio.h>
6 int main() {
  printf("Hello, World\n");
7
  return 0;
10
11 // C++
#include <iostream>
int main() {
      std::cout << "Hello,"World" << std::endl;</pre>
14
     return 0;
15
16 }
```

Values: Fundamental data pieces in Python.

```
1 42 # Integer value
2 3.14 # Float value
3 "Hello" # String value
4 True # Boolean value
```

Expressions: Combination of values and operators.

```
1 5 + 3 * 2
2 "Hello" + "_World"
3 4 > 2
```

Statements: Instructions Python executes.

```
x = 10
y = x * 2
print(y)
```

Numbers, Booleans, and Strings

Numbers (Integers and Floats):

```
x = 10  # integer
y = 10.5  # float
```

Booleans (True or False):

```
is_valid = True
has_error = False
```

Strings (Text data):

```
name = "Alice"
message = 'Hello, World!'
```

Arithmetic Operators:

```
1 x = 10 + 5

2 x = 10 - 5

3 x = 10 * 2

4 x = 10 / 2

5 x = 10 % 3 # modulo operator
```

Comparison Operators:

```
1 10 > 5  # True
2 10 < 5  # False
3 10 == 10  # True
4 10 != 5  # True
```

Logical Operators:

```
1 (10 > 5) and (3 > 1) # True
2 (10 < 5) or (3 > 1) # True
3 not (10 < 5) # True
```

>_ Variables and Keywords

Variables: Containers for storing data.

```
age = 25
price = 19.99
name = "Bob"
print(age, price, name)
```

Keywords: Reserved words in Python.

```
# Examples of Python keywords:
if, else, for, while, def, return,
import, from, as, True, False, None
```

Note: You can't use keywords as variable names.



Example of Python code:

```
# Calculate area of a circle
radius = 5
pi = 3.14159
area = pi * radius ** 2
print(f"The area is {area:.2f}")
```

Output:

```
The area is 78.54
```

A String Basics

Strings are sequences of characters in Python.

```
text = "Hello, World!"
print(text[0]) # 'H'
print(len(text)) # 13
```



Concatenation (+):

```
greet = "Hello" + "" + "World"
print(greet) # Hello World
```

Repetition (*):

```
repeat = "Hi!" * 3
print(repeat) # Hello Hello
```

X Slicing and Indexing

Slicing syntax: string[start:end:step]

```
text = "Hello_World"
print(text[0:5])  # Hello
print(text[6:])  # World
print(text[:5])  # Hello
print(text[::-1])  # dlrow olleh (Reverse)
```

Q String Methods: Searching

```
text = "Pythonuisufun"

text.find("is")  # returns index 7

text.index("fun")  # raises ValueError if not found
text.count("n")  # counts occurrences
```

X String Methods for Modification

Case manipulation:

```
"hello".upper()  # 'HELLO'
"HELLO".lower()  # hello
"python_is_fun".title()  # Python Is Fun
```

Strip whitespace:

```
text = "uuhellouu"
text.strip()  # 'hello'
text.lstrip()  # 'hello'
text.rstrip()  # 'hello'
```

Checking String Content

```
text = "Hello123"

text.isalpha()  # False (contains spaces)

text.isdigit()  # False

text.isalnum()  # False (because of space)

"Hello".isalpha()  # True

"123".isdigit()  # True
```

Replace and Split

Replace substrings:

```
text = "Iulikeucats"
text.replace("cats", "dogs") # 'I like dogs'
```

Split and Join:

```
text = "apple,banana,cherry"
fruits = text.split(",")
# ['apple', 'banana', 'cherry']

new_text = "-".join(fruits)
# 'apple-banana-cherry'
```

E Formatting Strings

Using format method:

```
name = "Alice"
age = 30
message = "{}_\_is_\_{}\_years_\_old.".format(name, age)
print(message)
# Alice is 25
```

Using f-strings (Python 3.6+):

```
name = "Alice"
age = 25
print(f"{name}_\is_\( \text{age}\)'')
# Alice is 25
```

Q Checking and Case Conversion

Checking substrings:

```
text = "Hello_World"
print("World" in text) # True
```

Changing case:

```
text = "hello"
text.upper() # 'HELLO'
text.lower() # 'hello'
text.capitalize() # 'Hello'
text.title() # 'Hello'
```



String alignment:

```
text = "Python"
text.ljust(10, "-") # 'Python----'
text.rjust(10, "-") # '----Python'
text.center(10, "-") # '---Python--'
```

Padding zeros:

```
"42".zfill(5) # '00042'
```



Using input() to get user input:

```
name = input("Enter your name: ")
print(f"Hello, (name)!")
```

Note:

input() always returns a string.

Type Casting (Conversion)

Convert data from one type to another explicitly.

```
age = input("Enter_your_age:_")
age = int(age)  # Convert string to integer
print(age + 10)
```

Common Casting Functions:

```
int("123") # 123
float("12.5") # 12.5
str(123) # "123"
bool(0) # False
```



Comments are used to explain code.

Single-line comments:

```
# This is a single-line comment x = 10 # variable initialization
```

Multi-line comments (Docstrings):

```
This is a
multi-line comment
used as a docstring.

'''

def greet():
"""This function greets the user."""
print("Hello!")
```

Combine input, casting, and comments:

```
# Get user's birth year
birth_year = input("Enter_your_birth_year:_")

# Calculate user's age
current_year = 2025
age = current_year - int(birth_year)

# Display the result
print(f"You_are_{age}_years_old.")
```

Sample Output:

```
Enter your birth year: 2000
2 You are 25 years old.
```

≡ Lists in Python

Lists are mutable (modifiable), ordered collections of items.

Creating lists:

```
numbers = [1, 2, 3, 4]
fruits = ["apple", "banana", "cherry"]
mixed = [1, "apple", 3.14, True]
```

Accessing items:

```
print(fruits[0]) # First item
print(fruits[-1]) # Last item
```

List Operations

Adding items:

```
fruits = ["apple", "banana"]
fruits.append("cherry")
# ['apple', 'banana', 'cherry']
```

Removing items:

```
fruits.remove("banana") # Remove by value fruits.pop(1) # Remove by index
```

Slicing lists:

```
numbers = [1, 2, 3, 4, 5]
print(numbers[1:4]) # [2, 3, 4]
```

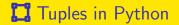


Common methods:

```
numbers = [1, 2, 3]
numbers.append(4)  # [1,2,3,4]
numbers.extend([5,6]) # [1,2,3,4,5,6]
numbers.insert(0, 0) # [0,1,2,3,4,5,6]
numbers.sort()  # sorts list
numbers.reverse() # reverses order
```

Length of lists:

```
len(numbers) # 6
```



Tuples are immutable (unchangeable), ordered collections of items.

Creating tuples:

```
coordinates = (10.0, 20.5)
colors = ("red", "green", "blue")
```

Accessing items:

```
print(colors[0]) # First item
print(colors[-1]) # Last item
```



Tuple unpacking:

```
coordinates = (10.0, 20.0)
x, y = coordinates
print(x) # 10
print(y) # 20
```

Concatenation and repetition:

```
tuples = (1, 2) + (3, 4) # (1, 2, 3, 4)
tuples_repeated = (1,) * 3 # (1, 1, 1)
```

Note: Tuples don't support methods like append, remove, etc.

Lists vs Tuples

Lists (mutable):

```
mutable_list = [1, 2, 3]
mutable[0] = 5 # Works fine
```

Tuples (Immutable):

```
immutable = (1, 2, 3)
immutable[0] = 5 # Raises TypeError
```

When to use?

- Lists for modifiable data.
- Tuples for fixed data.

Dictionaries in Python

Dictionaries store key-value pairs (mutable).

Creating dictionaries:

```
student = {"name": "Alice", "age": 24}
```

Accessing values:

```
print(student["name"]) # Alice
```

Adding/updating entries:

```
student["grade"] = "A"
student["age"] = 25
```

Common methods:

Adding and removing:

```
student["grade"] = 'A'
del student["age"]
```



Sets store unique, unordered collections of items.

Creating sets:

```
fruits = {"apple", "banana", "cherry"}
```

Sets automatically remove duplicates:

```
numbers = {1, 2, 2, 3, 3, 3}
print(numbers) # {1, 2, 3}
```

Set Operations

Adding and removing items:

```
numbers = {1, 2, 3}
numbers.add(4) # {1,2,3,4}
numbers.remove(2) # {1,3,4}
```

Set operations:

```
a = {1, 2, 3}

b = {3, 4, 5}

a | b # Union: {1,2,3,4,5}

a & b # Intersection: {3}

a - b # Difference: {1,2}

a ^ b # Symmetric difference: {1,2,4}
```



Dictionary (key-value pairs):

```
student = {"name": "Alice", "age": 24}
print(student["name"]) # Alice
```

Set (unique items, no keys):

```
numbers = {1, 2, 3, 4}
numbers.add(5)
```

Usage:

- Dictionaries: store related data with clear labels.
- Sets: unique items, mathematical operations.



Control Flow: if-elif-else Statements

if-elif-else Statements

- Conditional execution based on multiple conditions.
- Use if for the first condition, elif for additional conditions, and else for the default case.

```
_{1} age = 20
2 if age < 18:
print("Minor")
4 elif age == 18:
print("Exactly<sub>□</sub>18")
6 else:
print("Adult")
8 # Output: Adult
```



Nested Conditionals

- Conditions within conditions for complex logic.
- Inner if statements execute only if outer conditions are true.

Looping Structures

For Loop:

```
fruits = ["apple", "banana", "cherry"]
for fruit in fruits:
    print(fruit)

# Output:
# apple
# banana
# cherry
```

○ Looping Structures. (Cont.)

While Loop:

```
count = 0
while count < 3:
    print(count)
    count += 1

# Output:
# 0
# 1
# 1
# 2</pre>
```

Loop Control Statements: Break

break: Exit loop immediately.

```
for num in range(5):
    if num == 3:
        break
    print(num)
    # Output: 0 1 2
```

Loop Control Statements: Continue

continue: Skip current iteration.

```
for num in range(5):
    if num == 2:
        continue
    print(num)
    # Output: 0 1 3 4
```

Loop Control Statements: Pass

pass: Placeholder, does nothing.

```
if True:
pass # Placeholder for future code
```

E List Comprehensions

Concise syntax for creating lists:

Basic syntax:

```
squares = [x**2 for x in range(5)]
print(squares) # [0, 1, 4, 9, 16]
```

Conditional comprehension:

```
evens = [x for x in range(10) if x % 2 == 0]
print(evens) # [0, 2, 4, 6, 8]
```

Example of nested loops simplified:

Matrix creation using nested comprehension:

```
matrix = [[i * j for j in range(3)] for i in range(3)]
print(matrix)
# Output: [[0,0,0],[0,1,2],[0,2,4]]
```

Set comprehension:

```
square_set = {x**2 for x in range(5)}
print(square_set) # {0, 1, 4, 9, 16}
```

Dictionary comprehension:

```
square_dict = {x: x**2 for x in range(5)}
print(square_dict)
# Output: {0:0, 1:1, 2:4, 3:9, 4:16}
```

Conditional dictionary comprehension:

```
scores = [65, 72, 85, 40, 90]
passed = [score for score in scores if score >= 60]

grades = {score: ('Pass' if score >= 60 else 'Fail')
    for score in scores}

print(passed) # [65,72,85,90]
print(grades)
# Output: {65:'Pass', 72:'Pass', 85:'Pass', 40:'Fail', 90:'Pass'}
```



Set comprehension example:

```
squares_set = {x**2 for x in range(5)}
print(squares_set)
# Output: {0, 1, 4, 9, 16}
```

Dictionary comprehension example:

```
square_dict = {x: x**2 for x in range(5)}
print(square_dict)
# Output: {0: 0, 1: 1, 2: 4, 3: 9, 4: 16}
```

lterators and Iterables

Iterator basics:

```
fruits = ["apple", "banana"]
fruit_iter = iter(fruits)

print(next(fruit_iter)) # apple
print(next(fruit_iter)) # banana
```

Looping through dictionaries:

```
student = {"name": "Alice", "age": 24}
for key, value in student.items():
    print(f"{key}:_\[ {value} \]")

# Output:
# name: Alice
# age: 24
```

Practical Control Flow Example

Real-world scenario:

```
1 \text{ scores} = [85, 42, 78, 90, 67]
passed = [score for score in scores if score >= 60]
4 for score in passed:
    if score > 80:
          print(f"Excellent: [score]")
     else:
          print(f"Good: | {score}")
10 # Output:
# Excellent: 85
12 # Good: 78
# Excellent: 90
14 # Good: 67
```