

Interval Selection in Insertion-Only Streams

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¹University of Bristol

The Streaming Setting

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- ▶ We have an input $\mathcal{I} = (I_1, \dots, I_m)$.

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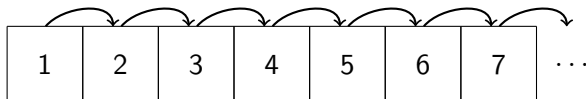
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Goal

Given the input elements one at a time, compute an (approximate) solution using as **little space** as possible.



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- ▶ **Key Question:** What can we achieve across this regime?

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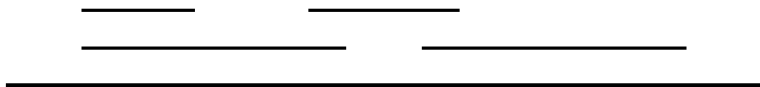


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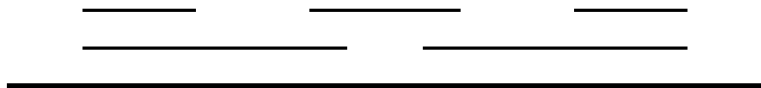


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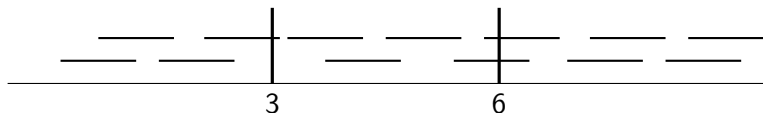


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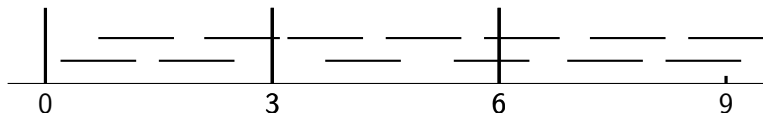


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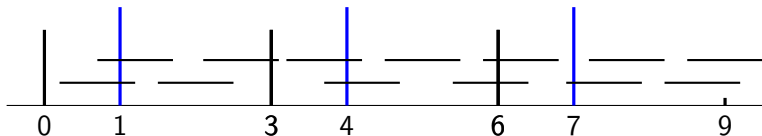


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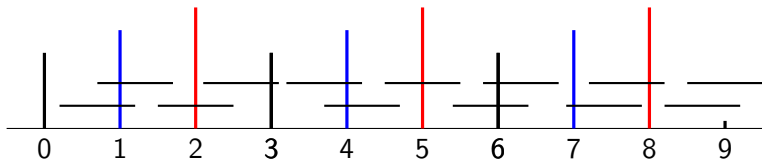
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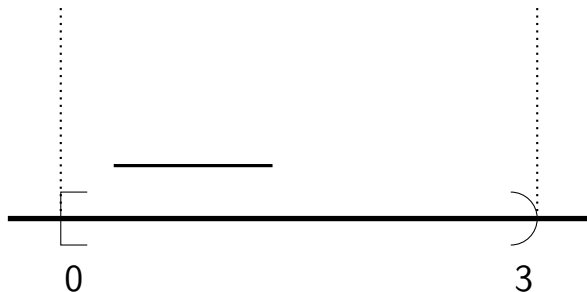
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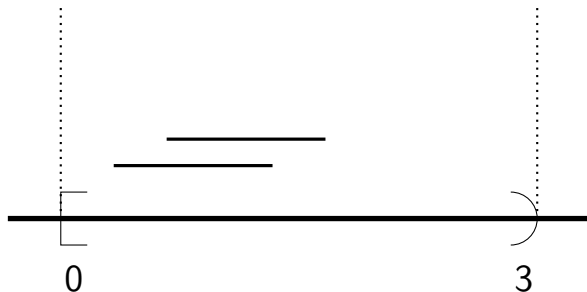
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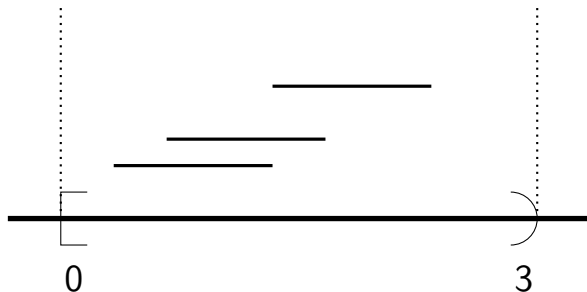
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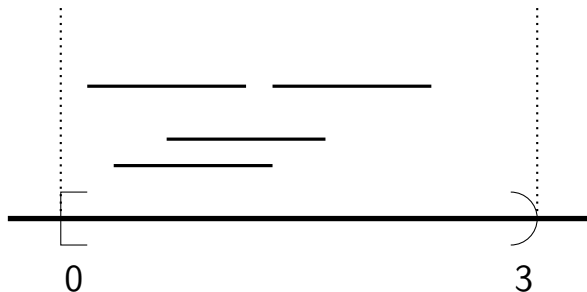
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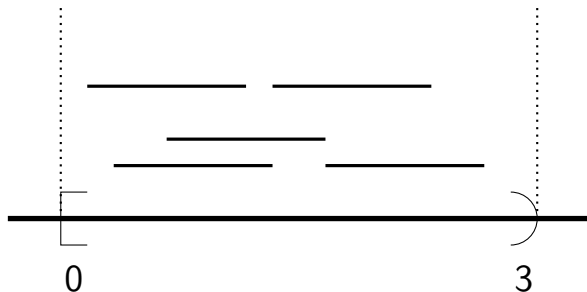
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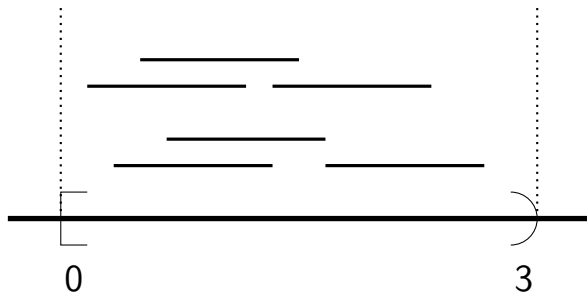
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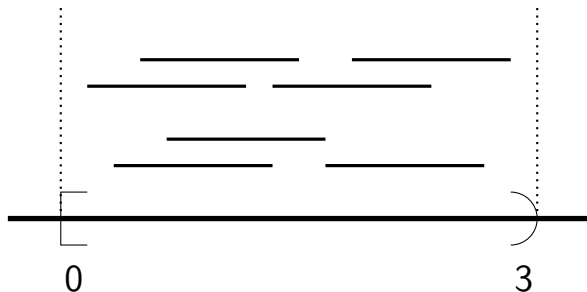
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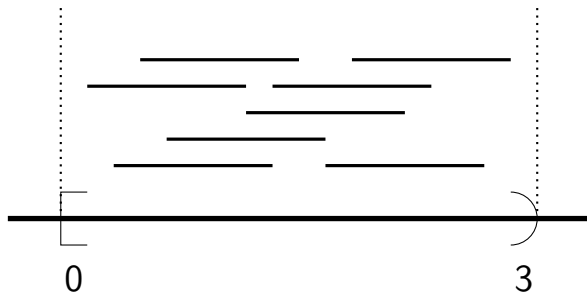
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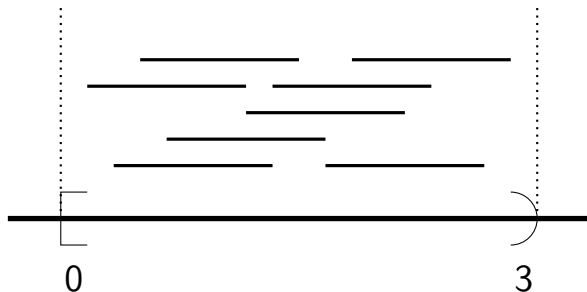
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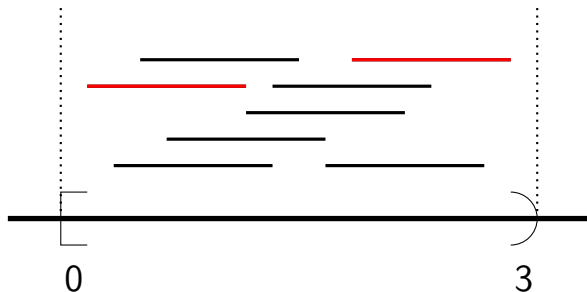
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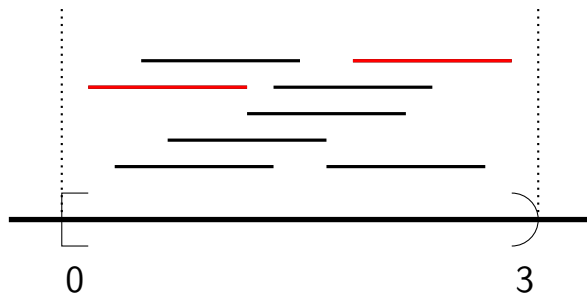
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- ▶ **Unweighted Setting:** Find the left and right most intervals.
- ▶ This gives a $3/2$ -approximation by our earlier argument.

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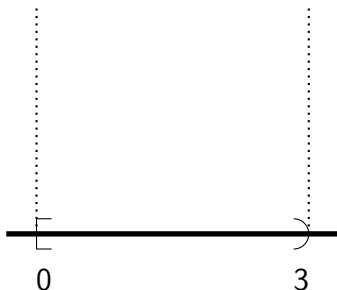
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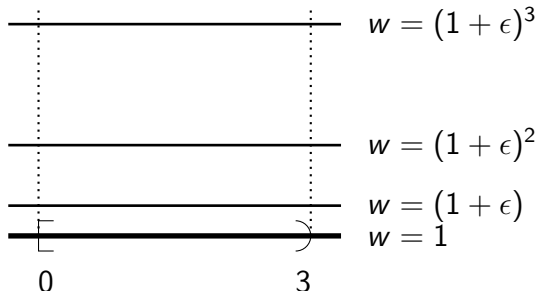
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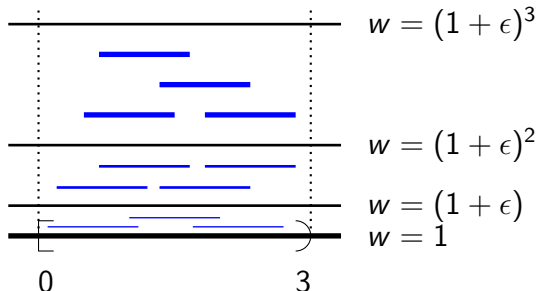
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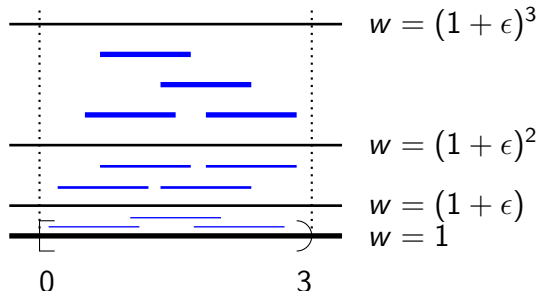
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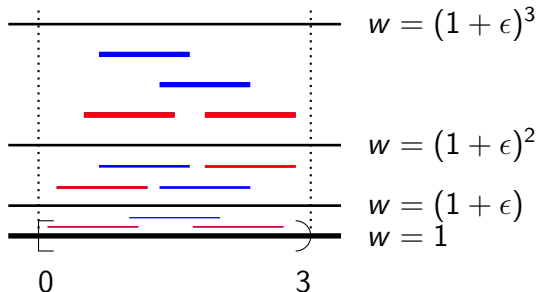
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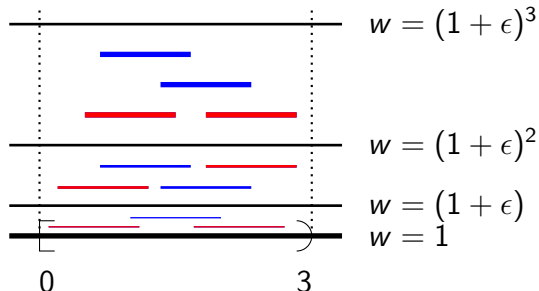
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- ▶ This gives a $(1 + \epsilon)$ -approximation within the heaviest $\log(1/\epsilon)/\epsilon$ weight classes.

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Index Problem - INDEX(k)

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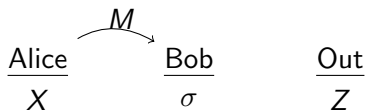
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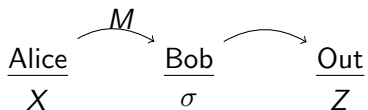
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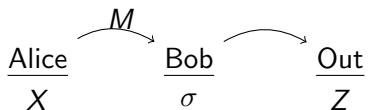
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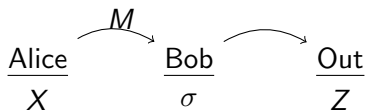


- ▶ $X \in \{0, 1\}^k$, $\sigma \in [k]$.

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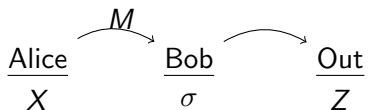


- ▶ $X \in \{0, 1\}^k$, $\sigma \in [k]$.
- ▶ $X[\sigma] = z \in \{0, 1\}$.

Unweighted Unit-Length Intervals

- ▶ LB via communication complexity.

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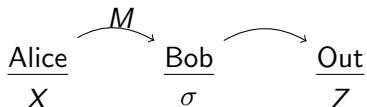


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Theorem

[KNR99] Any (randomised) protocol for INDEX(k) with success probability at least $2/3$ must send a message of size $\Omega(k)$.

Unweighted Unit-Length Intervals

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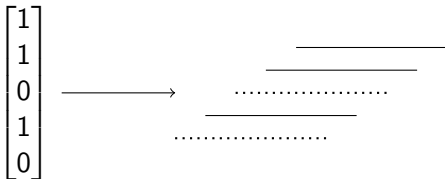
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$$\begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

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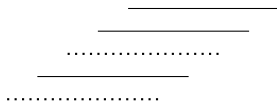
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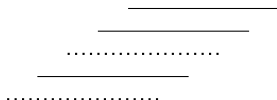
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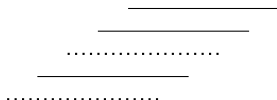


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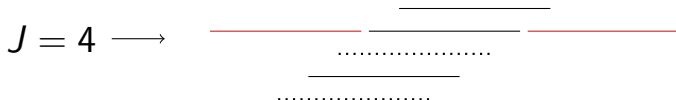
$$J = 4$$



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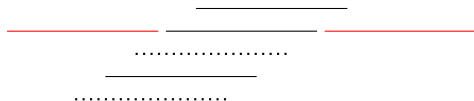
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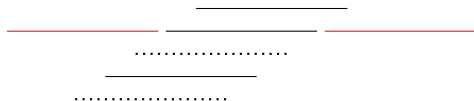
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- ▶ **Key Idea:** Encode $X \in \{0, 1\}^k$ into a clique gadget.
 - ▶ **Key Idea:** Use J to create two wing intervals.
 - ▶ This constructs a set of intervals which has an independent set of size 3 if $Z = 1$ and size 2 if $Z = 0$.



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How does this apply to streaming?

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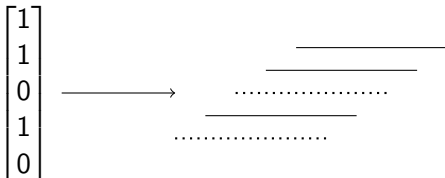
- ▶ **Alice:**

Unweighted Unit-Length Intervals

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- ▶ **Alice:**
 1. Use X to create the clique gadget.

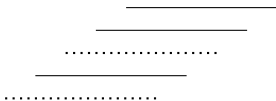


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How does this apply to streaming?

- ▶ **Alice:**
 1. Use X to create the clique gadget.
 2. Run the streaming algorithm on this set of intervals and set the state of the algorithm to Bob.

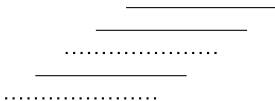


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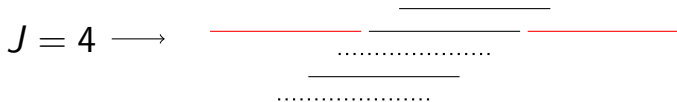
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- ▶ **Alice:**

1. Use X to create the clique gadget.
2. Run the streaming algorithm on this set of intervals and set the state of the algorithm to Bob.

- ▶ **Bob:**

1. Use J to create the wing intervals.



Unweighted Unit-Length Intervals

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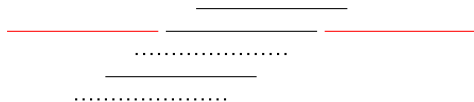
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- ▶ **Bob:**

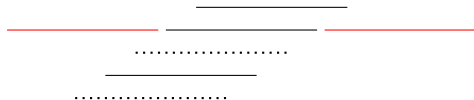
1. Use J to create the wing intervals.
2. Using the state sent by Alice, continue running the algorithm on the new intervals and output the result.



Unweighted Unit-Length Intervals

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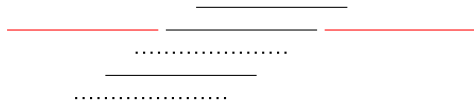


Unweighted Unit-Length Intervals

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How does this apply to streaming?

- ▶ **Key Idea:** The message size is exactly the memory required for the algorithm.

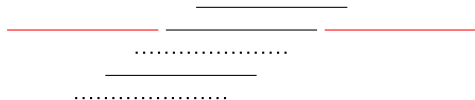


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- ▶ An algorithm for Unweighted Unit-Length Interval Selection can be used to solve INDEX(k).

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- ▶ **Key Idea:** The message size is exactly the memory required for the algorithm.
- ▶ An algorithm to compute a better-than $3/2$ -approximation can be used to solve INDEX(k).

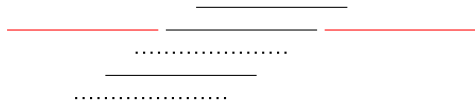


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- ▶ **Key Idea:** The message size is exactly the memory required for the algorithm.
- ▶ An algorithm to compute a better-than $3/2$ -approximation can be used to solve INDEX(k).
- ▶ By the INDEX(k) lower bound, such an algorithm must use space $\Omega(k) = \Omega(n)$.



State of the Art

		Insertion-Only		Insertion-Deletion	
		UB - $O_\epsilon(OPT)$	LB - $\Omega(n)$	UB - $\tilde{O}_\epsilon(OPT^*)$	LB - $\Omega(n)$
Unweighted	Unit-Length	$3/2$ [EHR12]	$3/2 - \epsilon$ [EHR12]	2	$2 - \epsilon$ [BCW20]
	Variable-Length	2 [EHR12]	$2 - \epsilon$ [EHR12]	*	$\Theta(1)$
Weighted	Unit-Length	$3/2 + \epsilon$	$3/2 - \epsilon$ [EHR12]	$2 + \epsilon$	$2 - \epsilon$ [BCW20]
	Variable-Length	*	$\Theta(1)$	*	$\Theta(1)$

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	Variable-Length	*	$\Theta(1)$	*	$\Theta(1)$

A Closing Thought

Communication Complexity can be used to achieve non-trivial lower bounds for streaming algorithms!

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