Laboratory 5: Compute the histogram of the array

The aims of today's lab are:

- Finish last week's lab on Sum of Absolute Error (SAE) and normalised cross-correlation (NCC) (it will be useful for the 2nd assignment).
- Compute the histogram of the array used last week (also useful for the 2nd assignment).

Task 0: Finish last week's lab

Before starting something new, finish the lab from last week.

Task 1: Compute the histogram

An histogram is a graphical representation of the intensity distribution in a signal. It plots the number of samples for each intensity value. This definition can be adapted to 2D images: An histogram is a graphical representation of the pixel intensity distribution in a digital image. It plots the number of pixel for each intensity value.

The data is grouped into ranges (such as "0 to 9", "10 to 19", etc.), and then plotted as bars. Each bar represents the number of samples for a range of data. Add the method as follows to your class from last week:

```
std::vector<unsigned int> getHistogram(unsigned int aNumberOfBins) const;
```

As we are using floating-point numbers to store values, we need to define how many bins we want to use. In the implementation of the method, you need:

• Create an empty vector of N elements (with N = aNumberOfBins) and initialise every element to 0. All can be done in a single call using the appropriate constructor of vector:

```
// Create an histogram with N bins initialised to 0
std::vector<unsigned int> p_histogram_data(N, 0);
```

- Specify the size of a bin. You need to consider the range of values in the array and the number of bins. Consider this example (Y_{noise} from last week): The min value is -0.83714 and the max value is 5.3959. So the range is (5.3959 0.83714) = 6.23304.
 - If there is 1 bin, its size is 6.23304/1 = 6.23304.
 - If there are 2 bins, their size is 6.23304/2 = 3.11652.
 - * The first bin starts at -0.83714 and finishes at -0.83714 + 3.11652 = 2.27938.

- * The second bin starts at 2.27938 and finishes at 2.27938 + 3.11652 = 5.3959.
- If there are 3 bins, their size is 6.23304/3 = 2.07768.
 - * The first bin starts at -0.83714 and finishes at -0.83714 + 2.07768 = 1.24054.
 - * The second bin starts at 2.27938 and finishes at 1.24054 + 2.07768 = 3.31822.
 - * The third bin starts at 2.27938 and finishes at 3.31822 + 2.07768 = 5.3959.
- Count how many values fall into each interval. To do so, for each element of the array, find the index of the bin corresponding to its value. Then increment the bin counter.

Task 2: Save the histogram

Add the methods as follows to your class:

```
void writeHistogram(unsigned int aNumberOfBins, const std::string& aFileName)
    const;
void writeHistogram(unsigned int aNumberOfBins, const char* aFileName) const;
```

Save the histogram as an ASCII file using an ofstream. You will need to include <fstream>. ofstream is extremely similar to cout. The only difference is that the data is stored in a file using ofstream. To declare a variable of this type and open an output file, just type:

```
std::ofstream output_stream("output.dat"); // Open the file

if (!output_stream.is_open()) // The file is not open
{
     std::string error_message("Cannot_open_file_(output.dat).");
     throw (error_message); // Throw an error
}
output_stream << a1 << "_" << b1 << endl;
output_stream << a2 << "_" << b2 << endl;
output_stream.close(); // Close the file</pre>
```

Error checking is important, make sure the file is open before writing in the stream.

In the case of the histogram, make sure the file contains an header. For this purpose, the first line will contain: \"Min bin value\" \"Count\" Then populate the file. Below are examples of output with different number of bins for the file y_noise.mat (file that we used last week).

1 bin

```
"Min bin value" "Count" -0.837137 400
```

8 bin

"Min bin value"	"Count"
-0.837137	109
-0.0580043	180
0.721128	31
1.50026	28
2.27939	12
3.05853	14
3.83766	14
4.61679	12

16 bin

"Min bin value"	"Count"
-0.837137	19
-0.447571	90
-0.0580043	124
0.331562	56
0.721128	21
1.11069	10
1.50026	12
1.88983	16
2.27939	9
2.66896	3
3.05853	6
3.44809	8
3.83766	5
4.22722	9
4.61679	7
5.00636	5

Task 3: Plot the histogram

The resulting file can be loaded in Matlab or Octave to produce a graph that can be included in reports.

Using Matlab/GNU Octave

Listing 1: Matlab script to plot the histogram.

```
% Import the data from the file
histogram=importdata('histogram_y_noise_16bins.txt', '_', 1);
% Plot the data using a bar chart
```

```
bar(histogram.data(:, 1), histogram.data(:, 2));

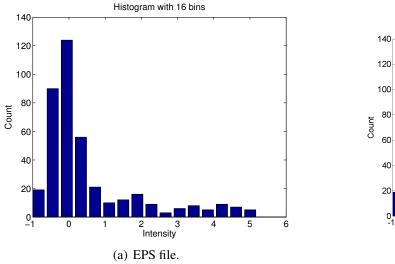
% Set the title of the graph
title('Histogram_with_16_bins')

% Set the axis labels
xlabel('Intensity')
ylabel('Count')

% Store the graph in an EPS file (vector graphics)
print -deps -color -FHelvetica:16 "histogram_matlab.eps"

% Store the graph in a PNG file (bitmap)
print -dpng -color -FHelvetica:16 "histogram_matlab.png"
```

Listing 1 will use Matlab or GNU Octave ¹ to load the file histogram_y_noise_16bins.txt, plot the histogram as a bar chart, and produce two files, an Encapsulated PostScript (EPS) file and a Portable Network Graphics image (PNG) file. Figure 1 shows the corresponding plots.



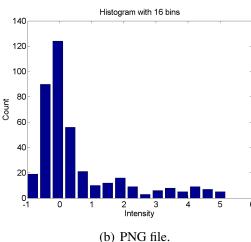


Figure 1: Bar graphs generated using GNU Octave.

Using Gnuplot

If you do not have Matlab, nor GNU Octave, on your personal, then you can download Gnuplot. It is a lighter program dedicated to plot data. It can be found at http://www.gnuplot.net/.

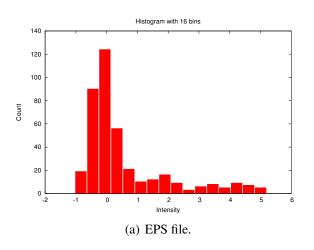
Listing 2: Gnuplot script to plot the histogram.

```
# Set the title of the graph
set title('Histogram_with_16_bins')
# Set the axis labels
set xlabel('Intensity')
```

¹GNU Octave is an opensource project that aims at implementing a free version of Matlab.

```
set ylabel('Count')
# Set the size of a bar in the bar chart
set boxwidth 0.35
# Set the style of a bar (use solid colour)
set style fill solid
# Make sure the output will be an EPS file
set term post enh color eps font 'Helvetica, 16'
# Set the name of the EPS file
set output("histogram_gnuplot.eps")
# Plot the bar chart from the file
plot "histogram_y_noise_16bins.txt" using 1:2 with boxes notitle
# Make sure the output will be a PNG file
set term png font 'Helvetica,16'
# Set the name of the PNG file
set output("histogram_gnuplot.png")
# Replot the chart
replot
```

Listing 2 will be used with Gnuplot. It will load the file histogram_y_noise_16bins.txt, plot the histogram as a bar chart, and produce another two files (see Figure 2).



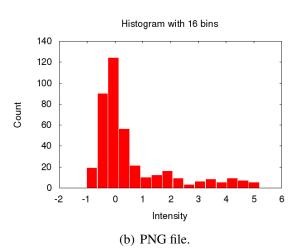


Figure 2: Bar graphs generated using GNU Octave.

Notes on the output files

The EPS file contains vector graphics and can be zoomed in indefinitely (see Figure 3(a)). It can be converted as a PDF file (using epstopdf command from the console) and included in reports. The

PNG file is a bitmap. If you zoom in, it will appear pixelised (see Figure 3(b)). It is suitable for web pages.

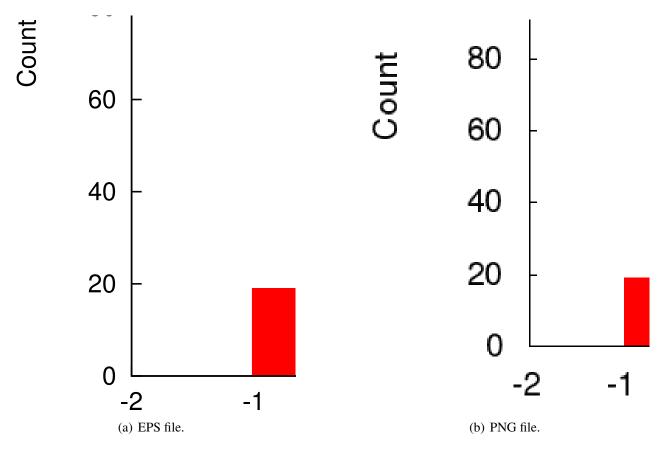


Figure 3: Close up.

Summary

Today, you saw how to:

- Compute the histogram of a 1D Array. It is exactly the same for 2D arrays;
- Plot high-quality graphs.

You will re-use similar technique in your next assignment.