

Project 3

PARTICIPATORY EXPERIENCE

By Andy Yang

Design Objective

An application that helps you when you're struggling with sleep.

Inspirations

Clocks

Alarm applications

Alarms ringing in classes

Insomnia

Insomnia cookies

Nights before final presentations

Audiences

People who are having trouble with sleep

Needs

Solutions

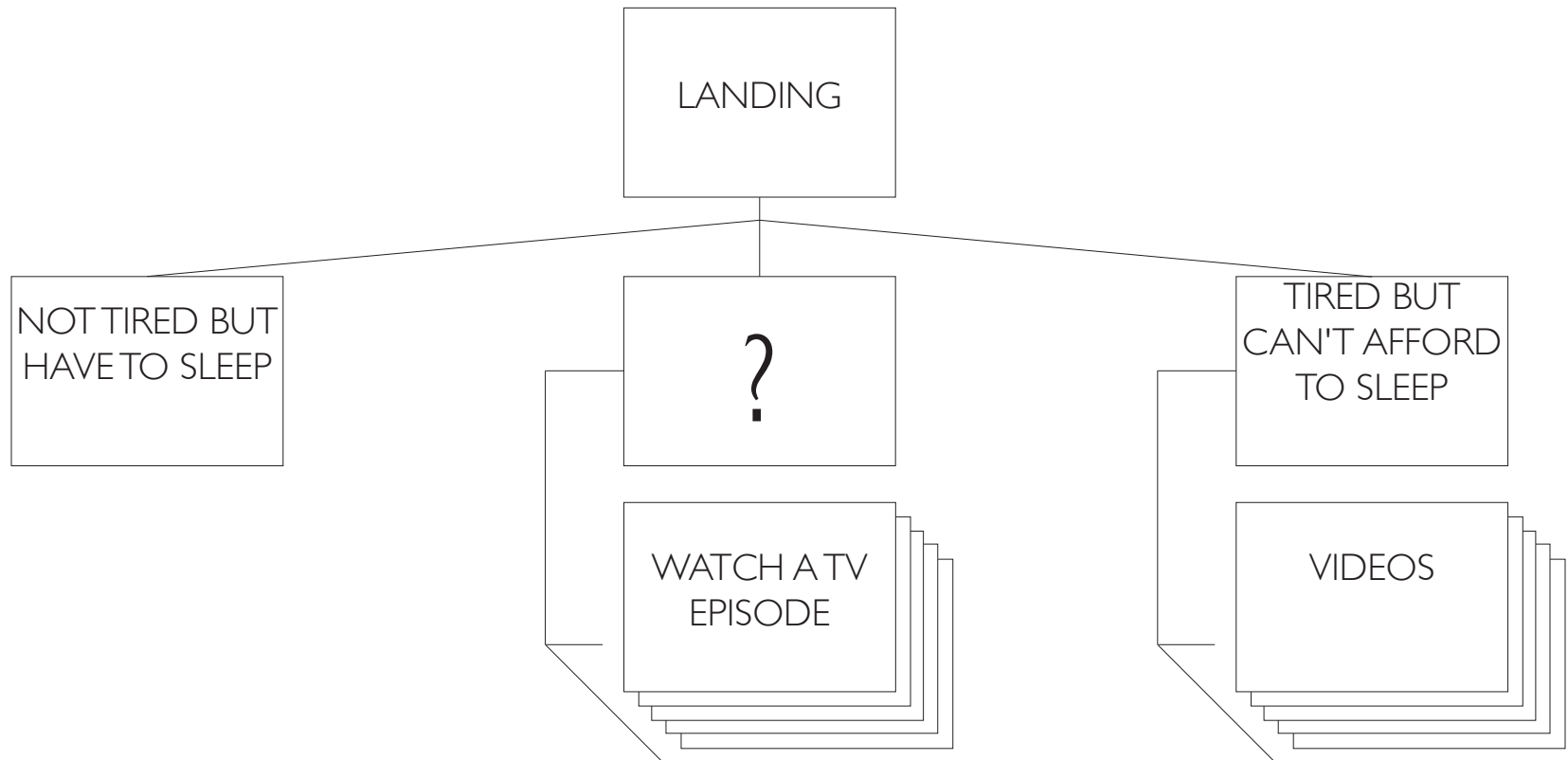
Functional Goals

System will recommend things to help user with their struggle with sleep.

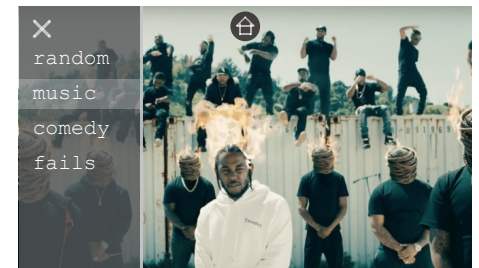
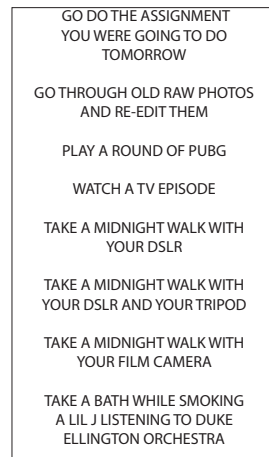
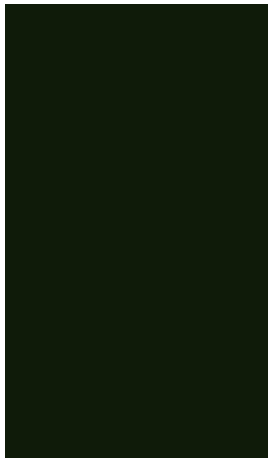
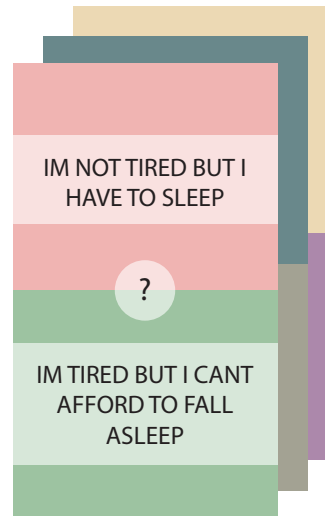
Content Requirements

- Videos will be played when video section is touched.
- Random things to do will be given to the user when according section is touched.
- Whitebox: Random element. Roulet animation.

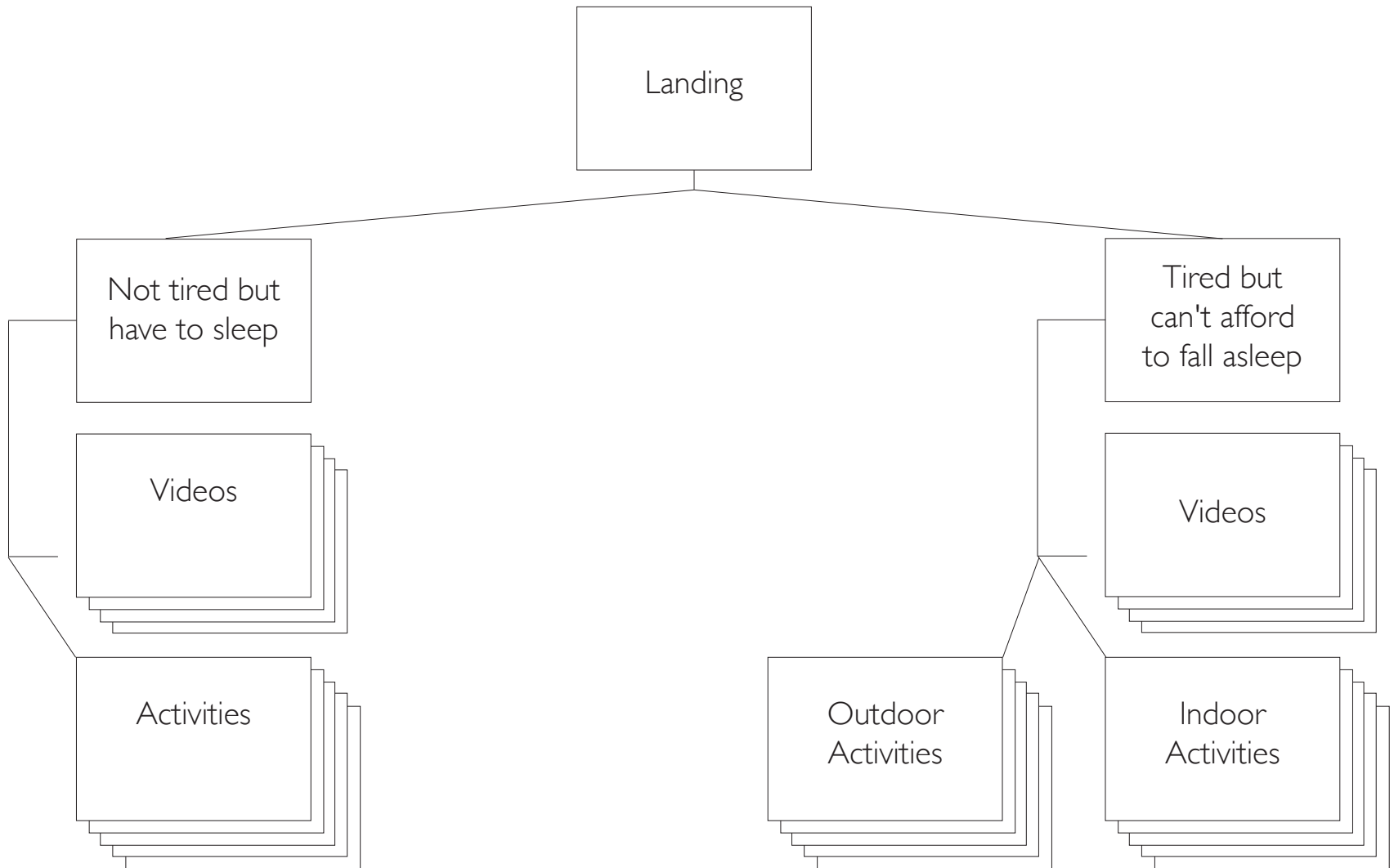
Information Architecture



Wire Frame



Information Architecture



Style Guide

DIN Condensed

AVENIR NEXT HEAVY

