

# THE RDCL TOOLKIT FOR VISION-DRIVEN PRODUCTS

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### WHAT'S INSIDE



#### The Vision Worksheet

Define your product vision using a simple "fill-in-the-blanks" worksheet. You'll learn what makes a good vision, and lay the groundwork for your product strategy.



#### The RDCL Strategy Canvas

Build out your cross-functional product strategy by defining your "RDCL": Real Pain Points, Design, Capabilities, and Logistics. You'll learn how to evaluate trade-offs between vision fit and business sustainability, and come up with a strategy to achieve your vision.



#### The Integrated Roadmap

Visualize your strategic milestones across time, and assign them to the right teams and individuals. This isn't your standard product roadmap — it can also include sales, marketing, customer support, and other teams to ensure alignment across all contributors.



#### The Execution Model

Finally, collaborate with your managers and functional area team leaders to break down your strategic goals into concrete activities and measurable outcomes. Each metric is tied to a specific change hypothesis — no hand-waving allowed! This results in a detailed execution plan, guiding your team toward achieving the vision and building a truly radical product.



# DEFINE YOUR VISION



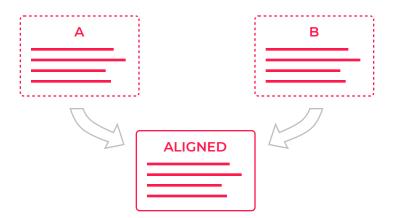


### **DEFINE YOUR VISION**

#### **INSTRUCTIONS**

There are three **Vision Worksheets** in this section. The first two are meant to be completed by separate individuals or teams. When both individuals or teams have completed their own Vision Development Worksheets, compare notes and use the third Worksheet to capture a single "aligned" version of your vision to move forward with. Focus on big ideas over exact wording — you can always polish it later.

If you're working alone, that's OK too! Try to generate two separate versions of your vision on your own, then pick and choose the aspects of each that resonate most with you.



#### WHAT'S A "GOOD" VISION?

A "good" vision is **not about you** — it's about the change you want to see in your corner of the world. A good vision brings your leadership, your team, and your customers into alignment. A great vision will meet all of these criteria:

#### It's PROBLEM-CENTERED:

A good vision **starts with a problem** you want to see solved in the world. You should even be (a little bit) happy if someone else solves it!

#### It's SHARED BY CUSTOMERS:

A good vision should be able to be **shared between your team and your customers**. "To be the world leader in..." is not a good vision, because your customers don't care. They just want the problem to be solved!

#### It's CONCRETE:

A good vision **visualizes a concrete end state** in which the problem is solved. Be as specific as you can about what that world looks like.





## **VISION WORKSHEET**

#### TEAM A

Today, when	
	customer segment
want to	
	desirable activity/outcome
they have to	
	current solution(s)
This is unacceptable, because	
Security	shortcomings of current solutions
We envision a world where	
	shortcomings are resolved
We're bringing this world about through	
	broad technology/approach





## **VISION WORKSHEET**

#### **TEAM B**

Today, when	
	customer segment
want to	
	desirable activity/outcome
they have to	
	current solution(s)
This is unacceptable, because	
200400	shortcomings of current solutions
We envision a world where	
	shortcomings are resolved
We're bringing this world about through	
	broad technology/approach





## **VISION WORKSHEET**

#### **ALIGNED VISION**

Today, when	
	customer segment
	desirable activity/outcome
	current solution(s)
This is unacceptable,	
because	
	shortcomings of current solutions
We envision a world where	
	shortcomings are resolved
We're bringing this world about through	
	broad technology/approach



# DEVELOP YOUR STRATEGY





### **DEVELOP YOUR STRATEGY**

#### INSTRUCTIONS

Use the RDCL Strategy Canvas to guide you in identifying the "RDCL" components of your product strategy:



Real Pain Points: What validated problems will your product solve for your users or customers?



Design: What will be the most important outward-facing parts of your product? What experience and emotions will your product and brand convey?



Capabilities: How will you deliver on the promises made by your product's design? What technology, expertise, data, partnerships, or other capabilities must you develop?



Logistics: How will your product get into your customers' hands? How will you support it? How will people pay? Is there a subscription or upgrade model?

As you come up with your RDCL strategy items, position them within each section of the canvas based on:



Vision Fit: Would doing this move you closer to your vision, or further away?

Sustainability: Would doing this give you more or less financial security and sustainability?

#### THE VISION VS. SUSTAINABILITY TEST

#### **VISION INVESTMENT**



**IDEAL** 





Good vision fit, but Good vision fit and sustainable. unsustainable. Lots of items in If you're lucky enough to have this quadrant may mean you lots of items in this quadrant, you've probably found a need to raise funding if you don't have the cash on hand. winning strategy.

#### DANGER!

the future.

Poor vision fit and

unsustainable. Only accept

items in this quadrant if they

unlock valuable opportunities in



**VISION DEBT** 

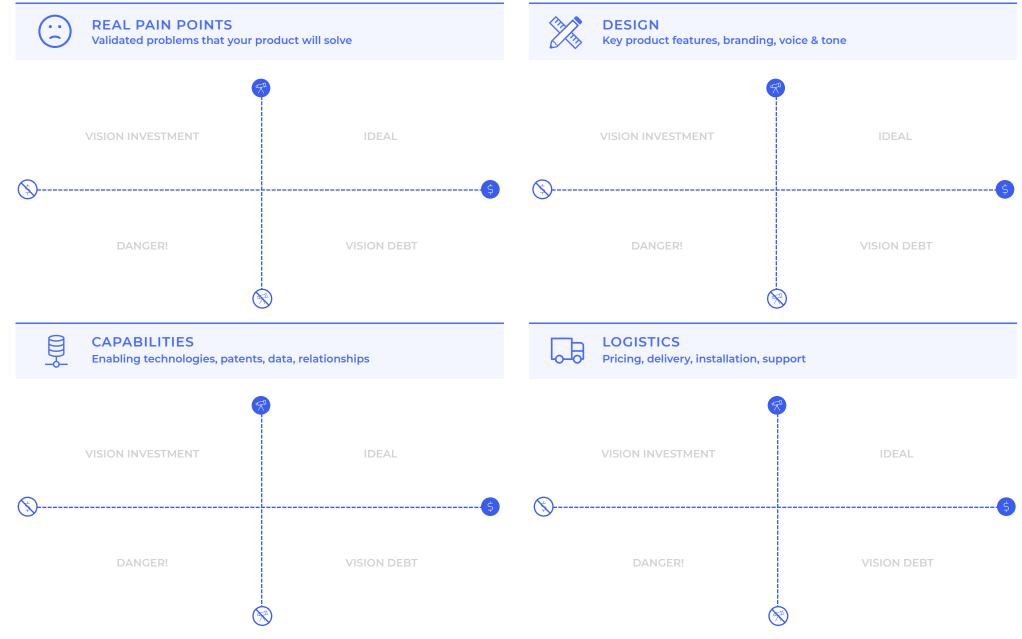


Poor vision fit, but sustainable. Items in this quadrant represent vision debt that will eventually have to be paid

Once you have captured your product strategy on the Canvas, step back and take a look how many items landed in each "vision vs. sustainability" quadrant. Ensure that you are striking the right balance between vision fit and sustainability for your current situation. If you are cashpoor and far from raising funds, err on the side of sustainability. If you have already drifted from your vision and are at risk of losing sight of it entirely, err on the side of vision fit



### **RDCL STRATEGY CANVAS**



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# CREATE YOUR ROADMAP





### **CREATE YOUR ROADMAP**

#### **INSTRUCTIONS**

Group together items in your RDCL Strategy Canvas into "Initiatives" and assign them to specific responsible individuals and teams. Some examples of common Initiatives and their usual associated teams are:

Initiative	Team

**Pricing Strategy** VP Marketing + CFO

Customer Outreach Head of UX + Head of Sales

Technology Development Engineering

Product Design Design + Engineering

Branding Marketing + Copywriter

Once your Initiatives have been assigned, identify key milestones for each. A milestone represents a concrete step toward achieving the Initiative as a whole. Use the past tense to help visualize the milestone as a concrete moment in time, such as: "Initial product launched to 100 pre-sales customers."

Use the Now, Next, and Later columns to capture your future milestones over the appropriate timeline. In a large enterprise with long development cycles, "Now" may represent the next several quarters. For a smaller startup, "Now" may be a matter of a few months, or even weeks.

#### WHAT IF I'M NOT SURE WHAT MILESTONES WE SHOULD SET?

That's OK! Your Integrated Roadmap is a high-level view of the expected milestones needed to achieve your strategic goals based on your knowledge at the time. As you go about achieving these milestones, you are likely to learn new things, run into unexpected roadblocks, and develop a deeper understanding of the issues.

While your vision should never fundamentally change, and your strategy should evolve only with great deliberation, your roadmap needs to respond to changing conditions. You should plan to revisit the Integrated Roadmap on a regular basis.

We recommend revisiting your Integrated Roadmap once every two or three months — or even more often, if there are major uncertainties in your planned milestones.

As you evaluate your Integrated Roadmap, ensure that the timelines make sense across all Initiatives and responsible teams. This is your opportunity to align and coordinate different teams to help them execute most effectively on your RDCL strategy.





## **INTEGRATED ROADMAP**

		MILESTONES		
INITIATIVES (FROM RDCL CANVAS)	RESPONSIBLE TEAMS & INDIVIDUALS	© Now	Next	- Later
	G.111.51.11.5G7.12G	TIMELINE	TIMELINE	TIMELINE



# EXECUTE AND MEASURE





## **EXECUTION MODEL**

INITIATIVE:	RESPONSIBLE TEAM / INDIVIDUAL:			
ROADMAP MILESTONES	ACTIVITIES What do we need to do?	HYPOTHESES  How do these activities move us forward?	KEY METRICS  How will we know we are on track?	
© Now				
Next				
<u>-</u> ∆_ Later				

