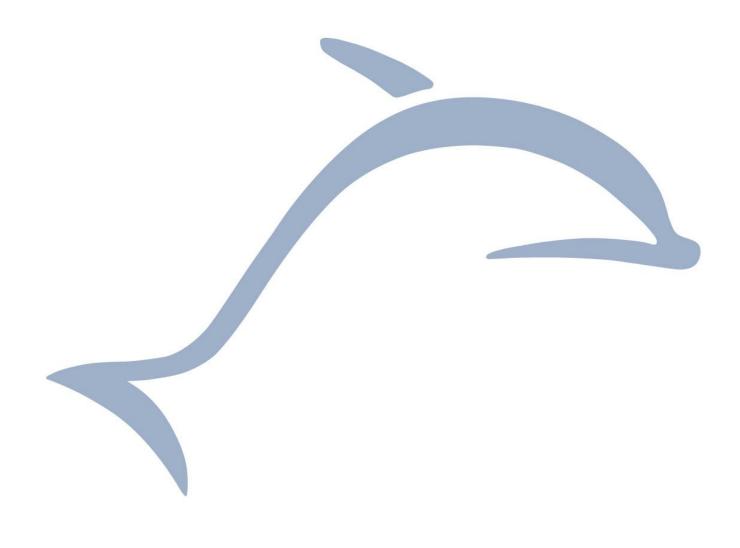


# EnOcean Radio Protocol 2

September 26, 2013





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The following major modifications and improvements have been made to the first version of this document:

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1.0	Document created

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# Important!

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# References/Applicable Documents

- [1]ISO/IEC 14543-3-10, Edition 1.0 2012-03,
- [2]FCC 47 Part 15.231
- [3]<u>RSS210 Issue 7</u>
- [4] ARIB STD-T108 Version 1 (english translation)
- [5]Smart Acknowledge Specification
- [6]EnOcean Radio Protocol 1
  - http://www.enocean.com/fileadmin/redaktion/pdf/tec\_docs/EnOceanRadioProtocol.pdf
- [7]EnOcean Serial Protocol 3 -

http://www.enocean.com/fileadmin/redaktion/pdf/tec\_docs/EnOceanSerialProtocol3.pdf

# Terms and Definitions

### **EnOcean Radio Protocol 2**

This term refers to the protocol specified by this document.

#### **ASK**

Amplitude-shift keying (ASK) is a form of modulation that represents digital data as variations in the amplitude of a carrier wave.

#### Bit

A bit (a contraction of binary digit) is the basic capacity of information in computing and telecommunications; a bit represents either 1 or 0 (one or zero) only.

## BT or BT product

BT is a product, where B is the 3 dB bandwidth of the filter and T is the symbol duration.

### **Byte**

In this document a byte is equal to an octet. An octet is a unit of digital information in computing and telecommunications that consists of eight bits.

## **Carrier Leakage Emission**

Carrier leakage emission is the emission of a carrier if no signal is intended to emit. E.g. the synthesizer is running but the driver and power amplifiers are switched off.

# **EnOcean Radio Protocol 1**

This term refers to the protocol given in [1] and [6].

## Data\_DL

The Data\_DL consists of the data that shall be transmitted via the Data Link Layer.

## Data\_PL

The Data\_PL consists of the data that shall be transmitted via the Physical Layer.

### **Data Rate**

This term describes the number of bits transmitted during one second.

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#### **Endianness**

Defines whether the MSB (Big Endianness) or the LSB (Little Endianness) bit is transmitted first.

#### Frame

A Frame is a digital data transmission unit that includes frame synchronization, i.e. a sequence of bits or symbols making it possible for the receiver to detect the beginning and end of the packet in the stream of symbols or bits. If a receiver is connected to the system in the middle of a frame transmission, it ignores the data until it detects a new frame synchronization sequence.

## **Frequency Deviation**

Frequency deviation ( $\Delta f$ ) is used in FM radio to describe the maximum instantaneous difference between an FM modulated frequency and the nominal carrier frequency.

### **Frequency Error**

The frequency error is the difference between the nominal frequency and the receiver or transmitter frequency.

## **FSK**

Frequency-shift keying (FSK) is a frequency modulation scheme in which digital information is transmitted through discrete frequency changes of a carrier wave.

# **Gaussian Filter**

A Gaussian filter is a filter whose impulse response is a Gaussian function. Gaussian filters are designed to give no overshoot to a step function input while minimizing the rise and fall time.

The Gaussian filter is generally specified by its BT product.

### **Length Field (short Length)**

A data length field is a special data field that describes how many data bytes will follow.

### LSB

Abbreviation for "Least Significant Bit"

## **MSB**

Abbreviation for "Most Significant Bit"

## NRZ

In telecommunication, a non-return-to-zero (NRZ) line code is a binary code in which 1s are represented by one significant condition (usually a positive voltage) and 0s are represented by some other significant condition (usually a negative voltage), with no other neutral or rest condition.

# **OSI Model**

The Open Systems Interconnection (OSI) model is a product of the Open Systems Interconnection effort at the International Organization for Standardization. It is a prescription of characterizing and standardizing the functions of a communications system in terms of abstraction layers. Similar communication functions are grouped into logical layers. A layer serves the layer above it and is served by the layer below it.



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For example, a layer that provides error-free communications across a network provides the path needed by applications above it, while it calls the next lower layer to send and receive packets that make up the contents of that path. Two instances at one layer are connected by a horizontal connection on that layer.

### PA Ramp-On Time

If high RF power shall be emitted, the power amplifier (PA) is slowly switched on and increased in output power to avoid spurious emissions. The time the power is slowly pitched up is called PA Ramp-On time.

This specification subsumes also the leading carrier leakage emission as PA Ramp-On time.

### **PA Ramp-Off Time**

If high RF power shall be emitted, the power amplifier (PA) is slowly switched off and decreased in output power to avoid spurious emissions. The time the power is slowly pitched up is called PA Ramp-On time.

This specification subsumes also the trailing carrier leakage emission as PA Ramp-Off time.

#### Preamble

A Preamble is an alternating sequence of bits and sent in each frame. It is used for threshold generation and bit synchronization. Dependent on the implementation only threshold generation might be done.

## **Synchronizations Word**

A synchronization word is a sequence of known bits and sent in each frame. It is used for byte synchronization and in some architecture for bit synchronization too.

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### **ENOCEAN RADIO PROTOCOL 2**

# 1 Introduction

This document describes all aspects, values and tolerances of the EnOcean Radio Protocol 2 (ERP2).

The goal of EnOcean Radio Protocol 2 is to improve performance and to enable implementation on a wide variety of RF transceiver architectures.

The following key changes versus the EnOcean Radio Protocol 1 (ERP1) were introduced to achieve this goal:

- Use of Frequency Shift Keying (FSK) modulation versus Amplitude Shift Keying (ASK) in ERP1
- Use of a longer Preamble and a longer Sync Word (formerly known as Start of Frame SOF) to increase detection reliability
- Change in the telegram structure where the End of Frame (EoF) field is used as data length field instead to allow variable length telegrams at minimal overhead

The subsequent chapters describe the specifics of the EnOcean Radio Protocol 2.



# 2 Layer Architecture

The following table describes the current status of the layer architecture in accordance to the OSI layer model.

Layer	Data Unit	Description	Status
7. Application	Data		Not part of this specification
6. Presentation			Not part of this specification
5. Session			Not part of this specification
4. Transport	Segment		Not part of this specification
3. Network	Packet	Sub Telegram Timing, Media Access CSMA-CA (LBT)	Defined
2. Data Link	Frame	Sub-Telegram structure, Hash Algo- rithms, Header Compression	Defined
1. Physical	Bit	Frequency, Modulation, Preamble, Sync, Coding, Length	Defined

# Figure 1

Only the Layers 1 to 3 are covered by this specification.



# 3 Physical Layer

# 3.1 Electrical Specification

The electrical specification is open to any frequency.

Currently, only two frequencies are specified. Depending on national regulatory requirements and new markets additional frequencies may be implemented.

## **General Specifications**

The following table provides the key parameters for the EnOcean Radio Protocol 2.

Parameter	Min.	Value	Max.	Unit
Frequency Error	-18		-18	kHz
Modulation <sup>1</sup>		FSK		
Frequency Deviation	±55.0	±62.5	±70.0	kHz
Data Rate		125		kbps
Data Rate Tolerance <sup>2</sup>	-30		+30	ppm
PA Ramp-On Time			40	μs
PA Ramp-Off Time			40	μs
Coding		NRZ		
Code for 1		+62.5		kHz
Code for 0		-62.5		kHz

# Figure 2

# 902.875MHz

The following table provides the specific parameters for the EnOcean Radio Protocol 2 at 902.875MHz which is aimed at the North American Market.

Parameter	Min.	Value	Max.	Unit
Nominal Frequency		902.875		MHz

# Figure 3

-

<sup>&</sup>lt;sup>1</sup> It is allowed to use GFSK with various filter parameters (BT) depending on national regulation requirements. See appendixes for details.

 $<sup>^2</sup>$  This provides 1µs time offset between RX and TX after 256bytes. Transmitters may feature higher tolerances given that the time offset between RX and TX does not exceed 1µs after the maximum number of bytes the transmitter does transmit.



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## 928.35MHz

The following table provides the specific parameters for the EnOcean Radio Protocol 2 at 928.35MHz which is aimed at the Japanese Market.

Parameter	Min.	Value	Max.	Unit
Nominal Frequency		928.35		MHz

Figure 4

# **Other Frequencies**

The aim of this specification is to be frequency independent.

Additional frequencies may be introduced as new markets or requirements arise.



# 3.2 Frame Specification

The data to be transmitted is transmitted in frames. Each frame is preceded by a preamble for bit synchronization and the generation of the data slicing thresholds. After this a synchronization word is transmitted to enable the receiver to synchronize to the data bytes. The first byte transmitted after the synchronization word the length of the Data\_PL. Its value is the number of the bytes transmitted in the Data\_PL.

A complete frame is shown in the following diagram.

Preamble	Synchronization-Word	Length	Data_PL
----------	----------------------	--------	---------

Figure 5

The following table provides the parameters for the frame structure.

Parameter	Value
Endianness	The MSB is transmitted first (Big-Endian).
Preamble	16 bit 0b1010101010101010 (0xAAAA)
Synchronization Word	16 bit 0b1010100100111100 (0xA93C)
Length	1 <sup>st</sup> Byte, containing the number of data bytes.
Data_PL	Bytes containing the transmitted data.
Minimum Number of Data Bytes	1
Maximum Number of Data Bytes <sup>3</sup>	255

Figure 6

The following diagram provides the complete frame structure and shows the physical layer to data link layer conversion.

<sup>&</sup>lt;sup>3</sup> Implementation platform EO3000I and EO1000I will only support 59 Data\_PL bytes!



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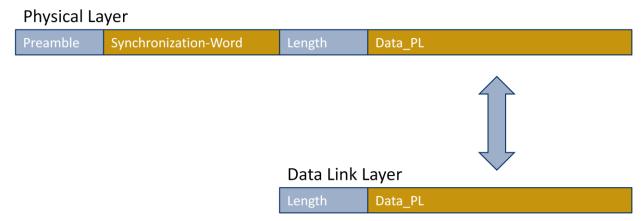


Figure 7

The Length followed by the Data\_PL is transferred to the Data Link Layer located above this Physical Layer. Vice versa the Length followed by the Data\_PL, have to be transferred from the upper lying Data Link Layer.



# 4 Data Link Layer

# 4.1 Introduction

At the data link layer the transmitted data are one or more sub telegrams. The structure of these is described above.

# 4.2 Sub telegram timing

The sub telegram timing aims to avoid telegram collisions from different transmitters. Each sub telegram is transmitted in a different time range. The limits of the sub telegram timing are determined by the TX and RX maturity times. The maturity time specifies the length of the time range within which the transmission of all sub telegrams has to be completed and received. The values of the TX and RX maturity times are specified in Table 1 below.

A complete telegram consists of a maximum of 3 sub telegrams. The transmission of the start of the first sub telegram and the end of the last sub telegram by the transmitter shall not exceed the TX maturity time.

Repeaters have the same sub telegram timing range as the original transmitter.

For the receiver, all sub telegrams from the same transmitter received from the end of the first sub telegram until the RX maturity time shall be considered part of the same telegram, including when repeaters are involved. Sub telegrams received beyond the RX maturity time shall be considered another telegram.

The LBT technique makes it possible to avoid collision by controlling the sub telegram transmission timing, but it cannot completely guarantee the avoidance of a collision.

Table 1: Maturity time parameters

Description	Parameter
Maximum TX maturity time	25 ms
RX maturity time	100 ms

To schedule the sub telegram transmission the TX maturity time is divided in 25 time slots of 1 ms. The enumeration of the time slots starts with 0 and ends with 24.

These time slots shall be used for sending a maximum of 3 sub telegrams. The scheduling determines in which range each sub telegram number is allowed to be sent. Table 2 defines the time range in which each sub telegram may be transmitted. The specific time range is determined by the numbered time slots.

Table 2: Allocation of time slots to the different sub telegrams

1st subtelegram	2nd sub telegram	3rd sub telegram
01	412	1422

All sub telegrams shall be transmitted within these time ranges. A second or third sub telegram transmission may only start if the previous sub telegram transmission has been completed. There is



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no specified minimum pause between sub telegrams. The transmitter and repeater may use any time slot within each time range.

The transmission start of the first sub telegram of an original transmitter starts the time counting for the transmitter. The completion of the first sub telegram received (which due to disturbances is not always the first one from the transmitter) starts the counting in the receiver or the repeater.

If the wireless channel is occupied by the transmission of other transmitters, the LBT functionality can delay the transmission until the end of the TX maturity time is reached.

## 4.3 Listen before talk

Listen before talk (LBT) is a technique used in wireless communications whereby a wireless transmitter or repeater first senses its wireless environment before starting a transmission. The aim is to avoid collisions with other senders. It is an optional feature of the transmitting device.

Prior to transmitting a sub telegram, the transmitting device checks whether there is an ongoing transmission. If this is the case, the transmission is suspended for the delay of a random time range. After this delay, the transmitter check is repeated. If no ongoing telegram transmission is detected, the sub telegram is transmitted. In case the calculated random delay would lead to a violation of the TX maturity time, the sub telegram is sent irrespective of any other transmissions.

It is recommended to implement and use LBT before each sub telegram transmission, but it is not required. Some transmitting devices cannot support this feature such as energy harvesting devices.

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# 4.4 Data contents for Length <= 6 bytes

Telegrams <= 6 bytes length do have a fixed structure for special messages, e.g. Acknowledges, Keep alive, Error messages. As the telegrams do not have any telegram safety mechanisms the upper layers have to ensure data integrity.

The content of the frame has the following structure:

Length	Originator-ID	Data of Data Link Layer (Data_DL)
--------	---------------	-----------------------------------

Figure 8

The size of the Originator-ID and Data\_DL field depends from the length of the telegram according to the following table:

Length	Originator-ID	Data_DL	Interpretation
1	8 bit	0 bit	reserved
2	8 bit	8 bit	reserved
3	16 bit	8 bit	reserved
4	24 bit	8 bit	reserved
5	32 bit	8 bit	Smart Acknowledge Reclaim
6	32 bit	16 bit	reserved

Figure 9

Telegrams with length of 5 bytes are defined for Smart Acknowledge Reclaim telegram according [6]. All other length values are for future use, the interpretation of the data has to be defined in an extra document, e.g. EnOcean Alliance specification or similar.

As there is no possibility to insert the repeater hop counter it is defined, that telegrams <= 6 bytes will be never repeated.



# 4.5 Data contents for Length > 6 Bytes

The following illustration shows the content of the Data\_PL field of the physical layer for telegrams with length > 6 Bytes.

Length	Header	Ext.	ExtTele-	Originator-	Destination-	Data of Data Link	Optional	CRC
		Header	gramtype	ID	ID	Layer (Data_DL)	Data	

Figure 10

## Header

The Header field is 8 bit long and contains information about ID-Sizes, availability of extended header and the telegram type.

The following table provides the parameters for the header structure.

Parameter	Value
Bit 57 Address Control	000: Originator-ID 24 bit; no Destination-ID 001: Originator-ID 32 bit; no Destination-ID 010: Originator-ID 32 bit, Destination-ID 32 bit 011: Originator-ID 48 bit, no Destination-ID 100: reserved101: reserved110: reserved 111: reserved
Bit 4 Extended header available	0: No extended header 1: Extended header available
Bit 03 Telegram type (R-ORG)	0000: RPS telegram (0xF6) 0001: 1BS telegram (0xD5) 0010: 4BS telegram (0xA5) 0011: Smart Acknowledge Signal telegram (0xD0) 0100: Variable length data telegram (0xD2) 0101: Universal Teach-In EEP based (0xD4) 0110: Manufacturer Specific Communication (0xD1) 0111: Secure telegram (0x30) 1000: Secure telegram with encapsulation (0x31) 1001: Secure Teach-In telegram for switch (0x35) 1010: Generic Profiles selective data (0xB3) 1011: reserved 1100: reserved 1110: reserved 1111: Extended Telegram type available

Figure 11



### **Extended Header**

The Extended Header field is 8 bit long and contains information about optional data size and repeater count. The extended header will be added in a line powered device, if necessary. In an ultra low power device it is not needed.

The following table provides the parameters for the extended header structure.

Parameter	Value
Bit 47 Repeater count	<ul><li>0: Original telegram</li><li>114: Telegram level repeated</li><li>15: Original telegram, do not repeat this telegram</li></ul>
Bit 03 Length of Optional data	0000: No optional data field in frame Other: Length of optional data field [Bytes]

Figure 12

## **Extended Telegram type**

The Extended Telegram type field is available, if bits 0...3 in Header are all set. If not, the telegram type is specified in the header field and the extended telegram type field is not required.

The following table provides the parameters for the extended header structure.

Parameter	Value
Bit 07 Telegram type	0x00: SYS_EX telegram (0xC5)
	0x01: Smart Ack Learn request telegram (0xC6)
	0x02: Smart Ack Learn Answer (0xC7)
	0x03: Chained data message (0x40)
	0x04: secure telegram (0x32)
	0x05: Generic Profiles Teach-in request (0xB0)
	0x06: Generic Profiles Teach-in response (0xB1)
	0x07: Generic Profiles Complete data (0xB2)
	0x080xFF: reserved for future use

Figure 13

## **Originator-ID**

The Originator-ID field contains the module ID of the originator device. If the telegram is repeated, it still contains the originator ID and not the ID of the repeating device.

Due to the definition of the Address Control bits in the Header field, the length of the Originator-ID is 24, 32 or 48 bit.

## **Destination-ID**

The Destination-ID field is available dependent of the Address Control bits in the Header field. It contains always a 32 bit module ID of the destination device.

## Data\_DL

The Data\_DL field contains the payload of the telegram.

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### **Optional Data**

The Optional Data field is available dependent of the Bits 0...3 in the Extended Header field; the size is defined there as well.

For each telegram type the content and the length of Data\_DL may be different.

Today's applications have to be compliant with later versions of the EnOcean Radio Protocol 2 ensuring an upwards compatibility.

New software applications or devices might require the definition of additional data. This data can be transmitted in the Optional Data fields, e.g. a sub telegram counter.

Thus, backwards compatibility is secured.

## **CRC**

See chapter below.

# 4.6 Data integrity

## General

In order to check that a sub telegram has arrived intact, a hash of the telegram is calculated before transmission and attached to the sub telegram (field HASH). The attached hash value is not protected and thus only serves to detect transmission failures – not protection against malicious intent. The verification is done by the device receiving the telegram, i.e., a receiving device or a repeater.

If the verification of the intactness of the received sub telegram fails, the sub telegram is ignored.

## The 8 bit Cyclic Redundancy Check (CRC) hash function algorithm

The hash function supported by the protocol is based on the Cyclic Redundancy Check algorithm providing a hash value of length one byte.

The algorithm starts with the first byte of the sub telegram (Header) and calculates the remainder of the division (modulo 2) by the generator polynomial  $x^8 + x^2 + x + 1$  of the product  $x^8$  multiplied by the first byte of the sub telegram.

Note The CRC algorithm uses the same generator polynomial  $(x^8 + x^2 + x + 1)$  as the ATM Header Error Control (HEC) described in ITU-T recommendation I.432.1.

The result of this calculation is XORed with the next byte in the sub telegram and again the remainder of the division is calculated as above.

This procedure is repeated until the last byte of the sub telegram excluding HASH is reached. The remainder of the final division is used as hash value.

Reference [7] provides an example of an efficient C code implementation of this hash function algorithm.

The CRC field is 8 bit. Each byte of Data\_PL is used to calculate the CRC (Length is not used).

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## **ENOCEAN RADIO PROTOCOL 2**

# 5 Network Layer

The Network Layer specifies the access to the transmission media, redundancy in transmission like repeating or acknowledge. This chapter describes as well repeating and routing.

This chapter depends to some extent on local requirements and thus is divided into a general section and several subsections addressing local requirements.

# 5.1 General

In general routing, repeating and subtelegram timing will be taken from the ERP 1. Changes will be in the minimum number of subtelegrams as prefer transmission power is preferred over redundancy.

## Redundancy

If no other method of securing transmission like acknowledge is used redundant transmissions shall be used. The transmission shall be repeated at least once<sup>4</sup> and up to a maximum of two repetitions. There shall be a minimum pause of 12ms<sup>5</sup> between the first and the second transmission.

Typically, this will be applied at devices that are not able to receive (pure transmitters) but is also allowed for transceivers.

## Repeating

Repeating will remain the same as in ERP 1. Only level 1 repeating is allowed.

# 5.2 Local Requirements dependent Specifications

## **USA/Canada (902.875MHz)**

No special requirements.

### Japan (928.35MHz)

Redundant transmissions shall be finished within 50ms. After the last transmission no transmission are allowed for 50ms.

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<sup>&</sup>lt;sup>4</sup> Concerning the energy budget of a transmitter link budget is preferred over a second redundant transmission.

<sup>&</sup>lt;sup>5</sup> To avoid interference that is coming from dimmers and other circuitry using 50Hz or 60Hz power supplies.