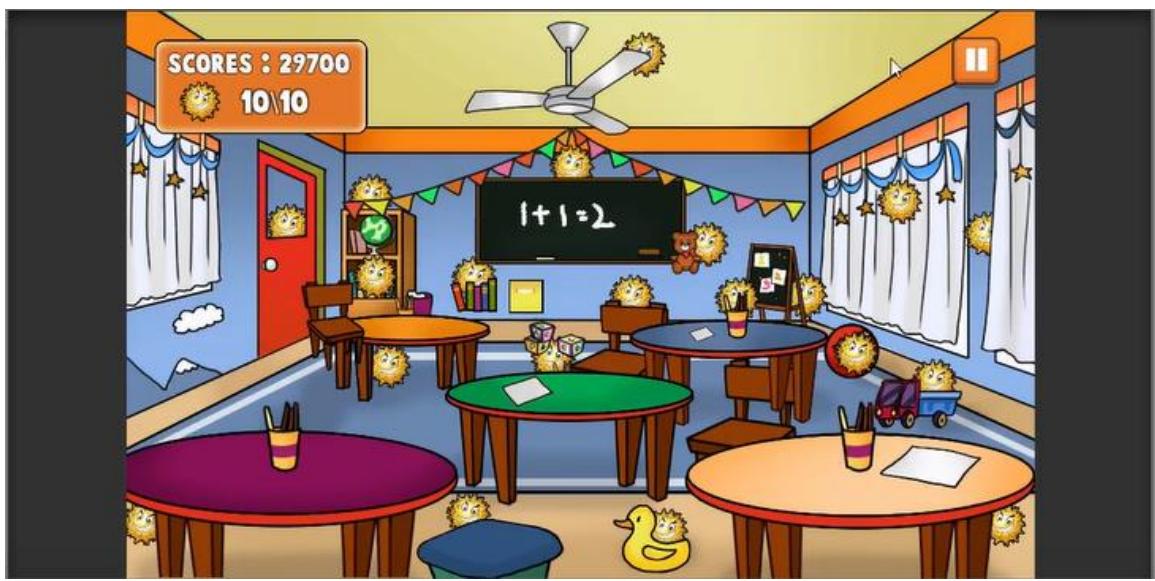
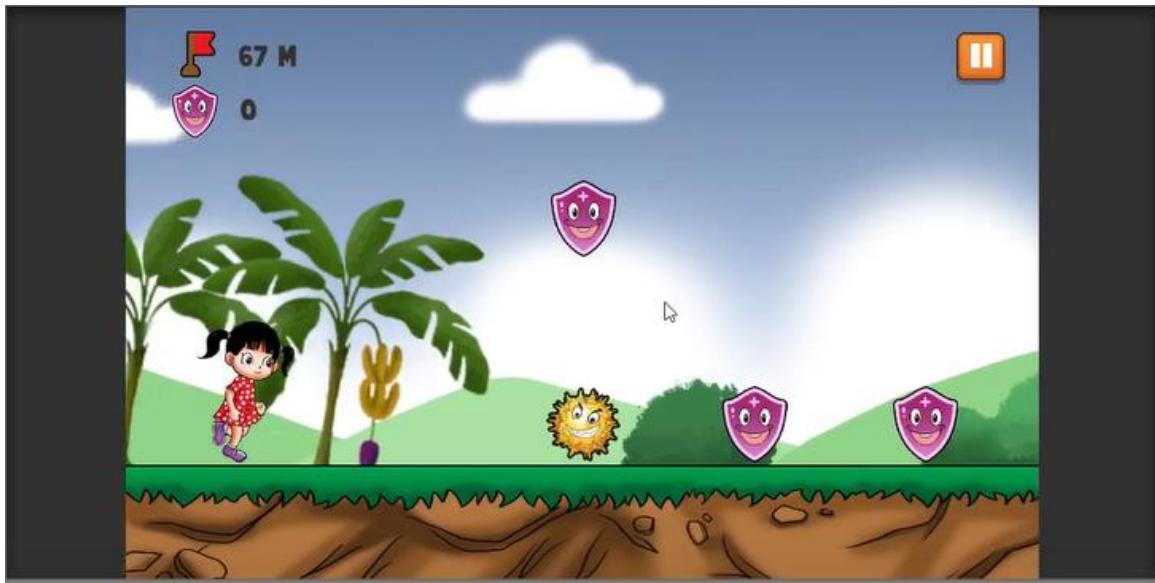


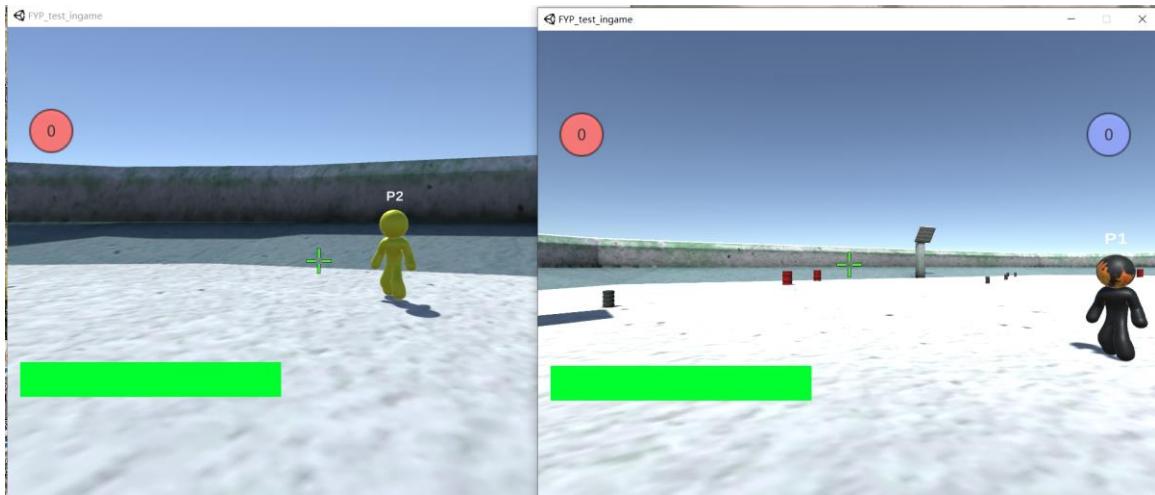
This 2D game has two stage, first is collecting shield and avoid virus by pressing spacebar to jump. And the second stage is find the virus and answer question.



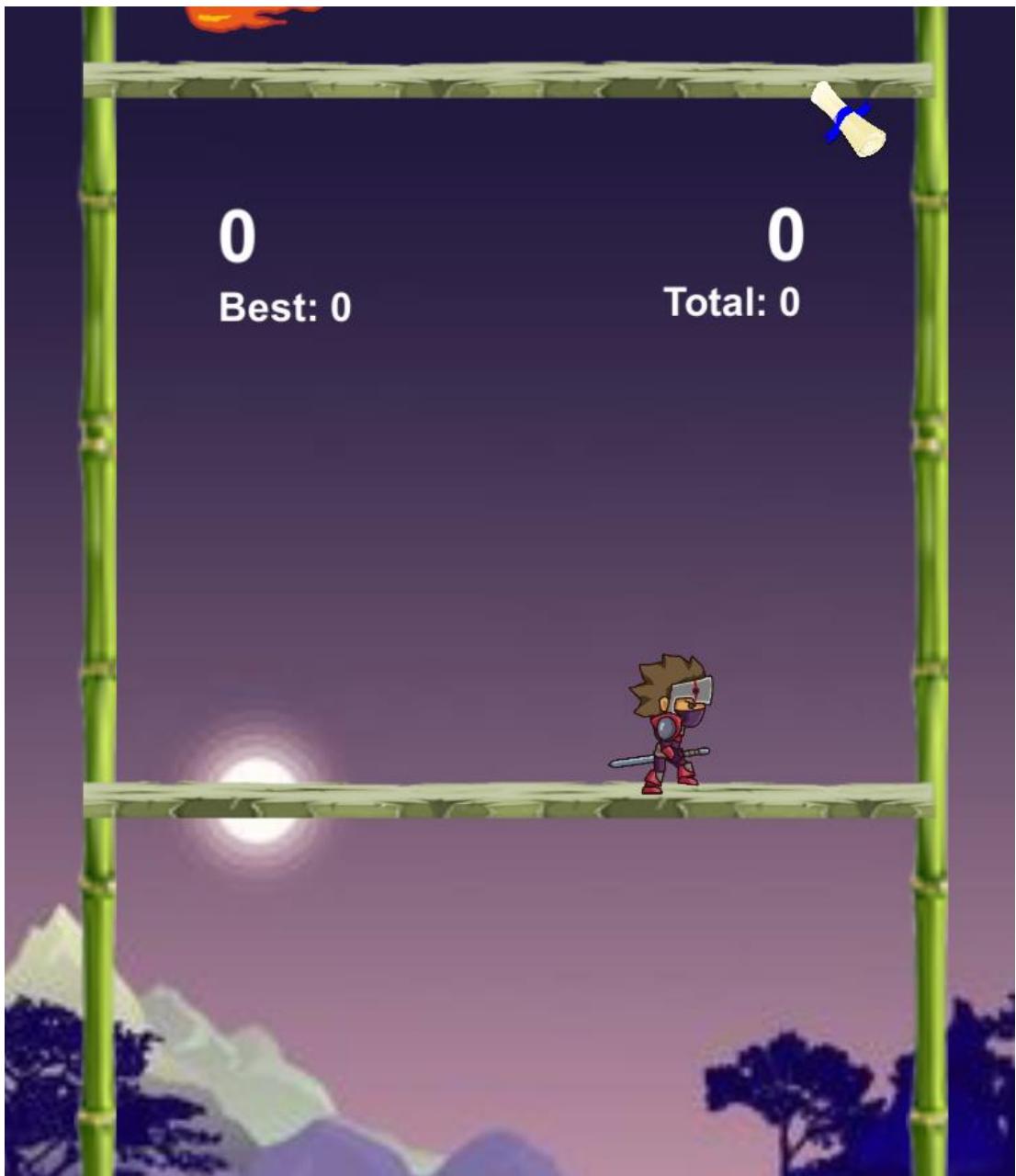
This is an AR game I created when I am progressing my internship in MinistryXR.
It is a chat box game with capturing user's hand by Mixed Reality Tool Kit in Unity



My FYP I created an online multiplayer first person shooter game. It has two different playable character with different skill. Besides that, there are two game mode which are Destroy and Survive.



This is a mobile game. The gameplay of this game is pressing the screen to control the ninja jump next platform and avoiding some obstacle.



This is a plumber game. Click the pipe to turn it and connect them correctly to win the level.

