

Solution:

- (a) Describe a backtracking algorithm that decides whether an input string matches a parsed regular expression.

```
1 # hw5p1a.py
2 def q1(curr_str, curr_regex):
3     currstrlen = len(curr_str)
4     if curr_regex == '':
5         # Match epsilon, O(1)
6         if curr_str == '':
7             return True
8         return False
9     elif curr_regex == (None):
10        # Match nothing, O(1)
11        return False
12    elif curr_regex[0] == '.':
13        # Concatenation. The algorithm tries to find a split point i
14        # such that curr_str[0:i] is accepted by LHS of regex and
15        # curr_str[i:] is accepted by RHS. Maximum n calls.
16        for i in range(currstrlen+1):
17            if q1(curr_str[0:i], curr_regex[1]) and q1(curr_str[i:],
18                curr_regex[2]):
19                return True
20        return False
21    elif curr_regex[0] == '+':
22        # Union. The algorithm evaluates whether the current string
23        # is accepted by LHS. If false, continue evaluating RHS and
24        # return false if both LHS and RHS returns false.
25        if q1(curr_str, curr_regex[1]) or q1(curr_str, curr_regex[2]):
26            return True
27        return False
28    elif curr_regex[0] == '*':
29        # Kleene star. The algorithm matches a longest possible
30        # portion of input string with the starred expression.
31        if curr_str == '':
32            return True
33        else:
34            for i in range(1, currstrlen+1):
35                if q1(curr_str[currstrlen-i:], curr_regex[1]):
36                    if q1(curr_str[:currstrlen-i], curr_regex):
37                        return True
38            return False
39    elif (curr_regex[0] == '0') or (curr_regex[0] == '1'):
40        # Matching single characters, O(1)
41        if curr_str == curr_regex[0]:
42            return True
43        return False
44    else:
```

```

39         return False
40
41     if __name__ == "__main__":
42         # Define initial condition of the 3 poles and disks
43         regex = ('.', ('+', ('0'), (')), ('.', ('*', ('.', ('1'), ('.',
44             ('*', ('1')), ('0')))), ('*', '1'))))
45         assert q1('', regex) == True
46         assert q1('0', regex) == True
47         assert q1('01', regex) == True
48         assert q1('011011101', regex) == True
49         assert q1('1', regex) == True
50         assert q1('2', regex) == False
51         assert q1('00', regex) == False

```

- (b) Three recurrence relations govern the behavior of $+$, \cdot , and $*$ operations. For all other cases, The algorithm runs in constant time.

Union($+$):

$$\begin{aligned}
 T_+(n) &\leq \sum_{k=1}^n (T_+(k-1) + T_+(n-k)) + O(1) \\
 &= 2 \sum_{k=0}^{n-1} T_+(k) + O(1) \\
 T_+(n-1) &= 2 \sum_{k=0}^{n-2} T_+(k) + O(1) \\
 T_+(n) - T_+(n-1) &= 2T_+(n-1) + O(1) \\
 T_+(n) &= 3T_+(n-1) + O(1)
 \end{aligned}$$

Concatenation(\cdot):

$$T(n) \leq 2T(n) + O(1)$$

Kleene star($*$):

$$\begin{aligned}
 T_*(n) &\leq \sum_{k=1}^n (T_*(k-1) + T_*(n-k)) + O(1) \\
 &= 2 \sum_{k=0}^{n-1} T_*(k) + O(1) \\
 T_*(n-1) &= 2 \sum_{k=0}^{n-2} T_*(k) + O(1) \\
 T_*(n) - T_*(n-1) &= 2T_*(n-1) + O(1) \\
 T_*(n) &= 3T_*(n-1) + O(1)
 \end{aligned}$$

One can easily see that $T_+(n) = O(3^n)$ and $T_*(n) = O(3^n)$. Additionally, each $+$, \cdot , $*$ operations encountered reduces the remaining unprocessed length of the regular expression by 1.

The absolute worst case runtime occurs when the regular expression consists exclusively

a series of nested Kleene stars, i.e. $(((((((((o)*)*)*)*)*)*)*)*)*)$. Under this case, when the algorithm is given a string that is not accepted by the regex, i.e. 1111, each $*$ operation will (after exploring all other available options) accept nothing and pass the entire string to its successor. Namely:

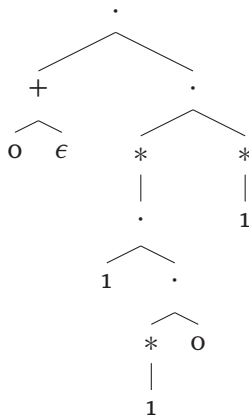
$$T(n, m) = T(n, m - 1) + T_*(n)$$

Where $T_*(n) = O(3^n)$:

$$T(n, m) = T(n, m - 1) + O(3^n)$$

Solving this recurrence then indicates that $T(n, m) = \Theta(m \cdot 3^n)$.

(c) The regular expression is parsed as follows:



One can easily see that the longest path from root to leaf consists of 6 $*$ or \cdot operations. Therefore, in the worst case scenario where a string of length n , not acceptable by the regular expression, is fed to the algorithm, $T(n, m) = \Theta(m \cdot 3^n)$ where $n = 6$, or $T(n, m) = \Theta(6 \cdot 3^n)$.

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Solution: Skipped



Solution:

(a) Consider the Euclid gcd algorithm below:

```
1 def euclid_gcd(x, y):  
2     if x == y:  
3         return x  
4     elif x > y:  
5         return euclid_gcd(x-y, y)  
6     else:  
7         return euclid_gcd(x, y-x)
```

One can notice that the absolute worst case complexity happens when of the two input values, x or y , one is a large value while the other is 1. Without loss of generality, assume here that $y = 1$.

At each step, the program must calculate $x - y$, which takes $\Theta(\log x + \log y)$ time. As $y = 1$, $\log y = 0$. The recurrence relation can be written as:

$$T(x) = T(x - 1) + \Theta(\log(x - 1))$$

Solving the recurrence relation gives $T(x) = \Theta(\log(\Gamma(x + 1))) = \Theta(\log(x!))$.

For any case other than $x = 1$ or $y = 1$, the recurrence call path will be shortened considerably and therefore the runtime complexity will not exceed $\Theta(\log(\max(x, y)!))$, or $\Theta(\log(x! + y!))$.

(b) For the mod gcd algorithm shown below:

```
1 def mod_gcd(x, y):  
2     if y == 0:  
3         return x  
4     elif x > y:  
5         return mod_gcd(y, x % y)  
6     else:  
7         return mod_gcd(x, y % x)
```

The worst case that maximizes number of recursive call is when $x//y$ or $y//x$ always equal to 1. This happens when x and y are two consecutive Fibonacci numbers. Assume $x > y$ and let $x = \text{Fib}(N)$, $y = \text{Fib}(N - 1)$.

One can see that $\text{mod_gcd}(\text{Fib}(N), \text{Fib}(N - 1))$ takes N steps before terminating. As Fibonacci numbers can be approximated by $\text{Fib}(n) \approx \frac{(\frac{1+\sqrt{5}}{2})^n}{\sqrt{5}}$, the algorithm under the worst case follows the following recurrence relation:

$$T(\text{Fib}(N)) = T(\text{Fib}(N - 1)) + O(\log(\text{Fib}(N)) \cdot \log(\text{Fib}(N - 1)))$$

Using the fact that $\frac{\text{Fib}(N)}{\text{Fib}(N-1)} \approx \frac{1+\sqrt{5}}{2}$, the recurrence relation can be rewritten as:

$$\begin{aligned} T(n) &= T(n/a) + O(\log(n) \cdot \log(n/a)) \\ &= T(n/a) + O(\log(n) \cdot (\log(n) - \log(a))) \\ &\approx T(n/a) + O(\log^2(n)) \end{aligned}$$

where $a = \frac{1+\sqrt{5}}{2}$. Solving the recurrence gives $T(n) = \Theta(\log^3(n))$ where $n = \max(x, y)$, or the algorithm is $\Theta(\log^3(x + y))$.

(c) For the binary gcd algorithm shown below:

```

1 def binary_gcd(x,y):
2     if x == y:
3         return x
4     evenx = (x % 2 == 0)
5     eveny = (y % 2 == 0)
6     if evenx and eveny:
7         # a//b forces integer division
8         return 2*binary_gcd(x//2, y//2)
9     elif evenx:
10        return binary_gcd(x//2,y)
11    elif eveny:
12        return binary_gcd(x,y//2)
13    elif x > y:
14        return binary_gcd((x-y)//2,y)
15    else:
16        return binary_gcd(x,(y-x)//2)

```

Let $T(x, y)$ be the worst case runtime complexity with input x and y . The `binary_gcd` algorithm has multiple cases and we inspect the recurrence relation of each case below:

Before entering any conditional cases, the algorithm calculates $x \% 2$ and $y \% 2$ once per each recursive call, which takes $O(1)$.

If $x \% 2 == 0$ and $y \% 2 == 0$:

$$T(x, y) = T(x/2, y/2) + 2 \cdot O(1) + O(\log x) + O(\log y)$$

If $x \% 2 == 0$ and $y \% 2 != 0$:

$$T(x, y) = T(x/2, y) + 2 \cdot O(1) + O(\log x)$$

If $x \% 2 != 0$ and $y \% 2 == 0$:

$$T(x, y) = T(x, y/2) + 2 \cdot O(1) + O(\log y)$$

If $x \% 2 != 0$ and $y \% 2 != 0$ and $x > y$:

$$T(x, y) = T((x - y)/2, y) + 2 \cdot O(1) + O(\log x + \log y) + O(\log(x - y))$$

If $x \% 2 != 0$ and $y \% 2 != 0$ and $x <= y$:

$$T(x, y) = T(x, (y - x)/2) + 2 \cdot O(1) + O(\log x + \log y) + O(\log(y - x))$$

In the worst case scenario, similar to (1), let $y = 1$. Then, only the second and the forth case above are possible. Additionally, $\log y = 0$, $O(\log x + \log y) = O(\log x)$, and $O(\log(x - y)) = O(\log x)$. Then, the two cases can be simplified to:

If $x \% 2 == 0$ and $y == 1$:

$$T(x, y) = T(x/2, y) + 2 \cdot O(1) + O(\log x)$$

If $x \% 2 != 0$ and $y == 1$:

$$T(x, y) = T((x-1)/2, y) + 2 \cdot O(1) + O(\log x) + O(\log x)$$

We can then conclude that $T(x, y)$, or simply $T(x)$, satisfies the following recurrence relation:

$$T(x) \leq T(x/2) + 2 \cdot O(\log x)$$

Solving the recurrence relation gives $T(x) = \Theta(\log^2(x))$ or more generally, $T(x, y) = \Theta(\log^2(x + y))$.

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