

# Gossiping GANs

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## 1 Introduction

- Motivations
- GAN over a spread dataset

## 2 Experiments

- Competitors and experimental setup
- Experimental setup
- Results
- Case of non i.i.d spread dataset

## 3 Discussion

## 1 Introduction

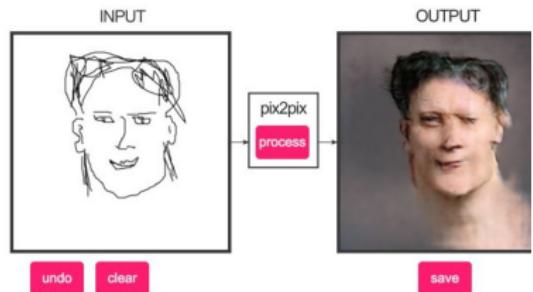
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# Applications related to GAN



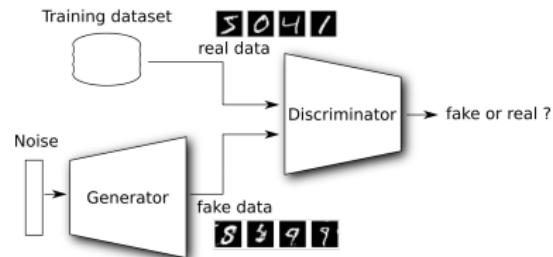
# GAN in a nutshell

## Generative adversarial network<sup>1</sup>(GAN)

A GAN is composed of two components : a *generator*  $\mathcal{G}$  and a *discriminator*  $\mathcal{D}$ .

The goal of a GAN is to generate new samples with the same distribution of a training dataset.

$\mathcal{G}$  and  $\mathcal{D}$  are two ML models (DNNs).



<sup>1</sup>Goodfellow et al. "Generative adversarial nets." (2014)

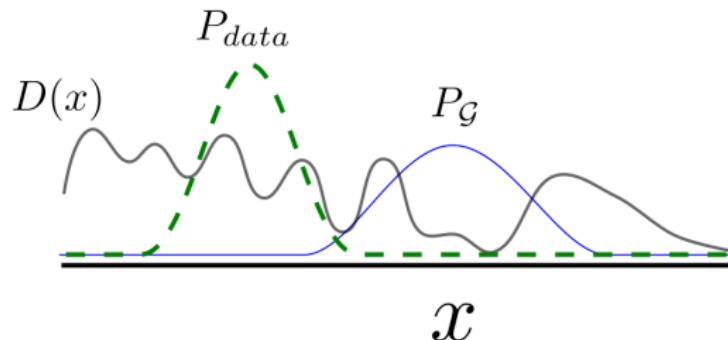
# Adversarial loss functions

Training a GAN means learning  $\mathcal{D}$  and  $\mathcal{G}$  with adversary losses :

- the discriminator  $\mathcal{D}$  tries to minimize:

$$L_D = \mathbb{E}_{x \sim P_{data}} [\log D(x)] + \mathbb{E}_{x \sim P_{\mathcal{G}}} [\log(1 - D(x))]$$

- the generator  $\mathcal{G}$  tries to maximize:  $L_G = \mathbb{E}_{x \sim P_{\mathcal{G}}} [\log D(x)]$



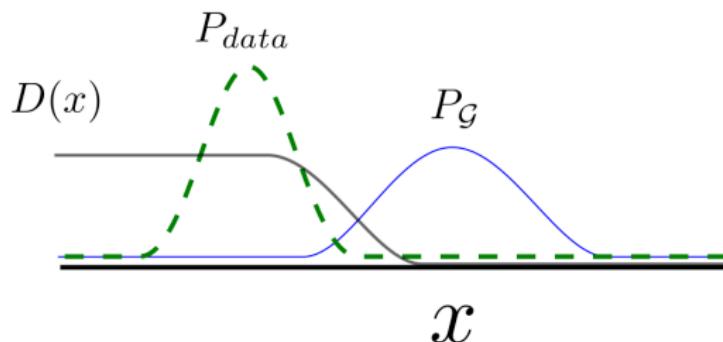
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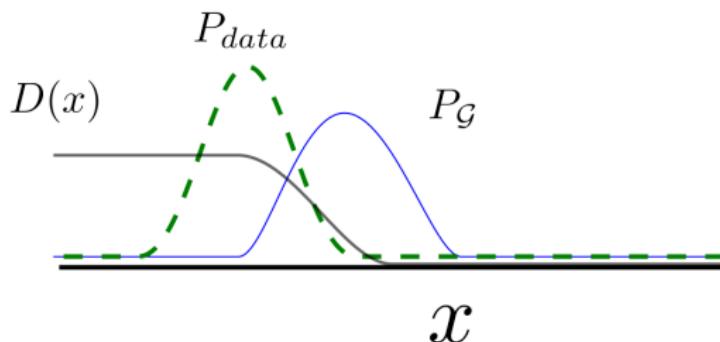
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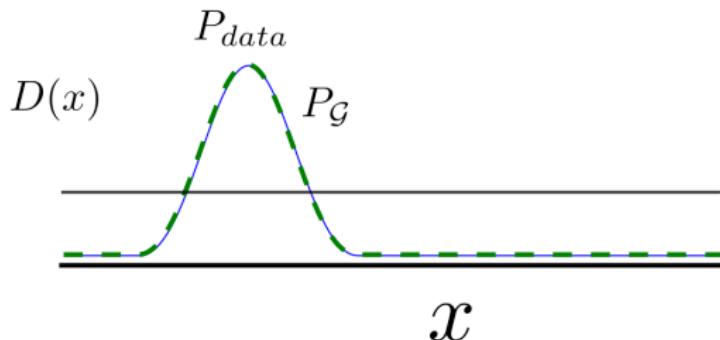
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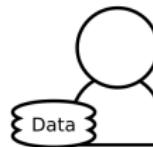
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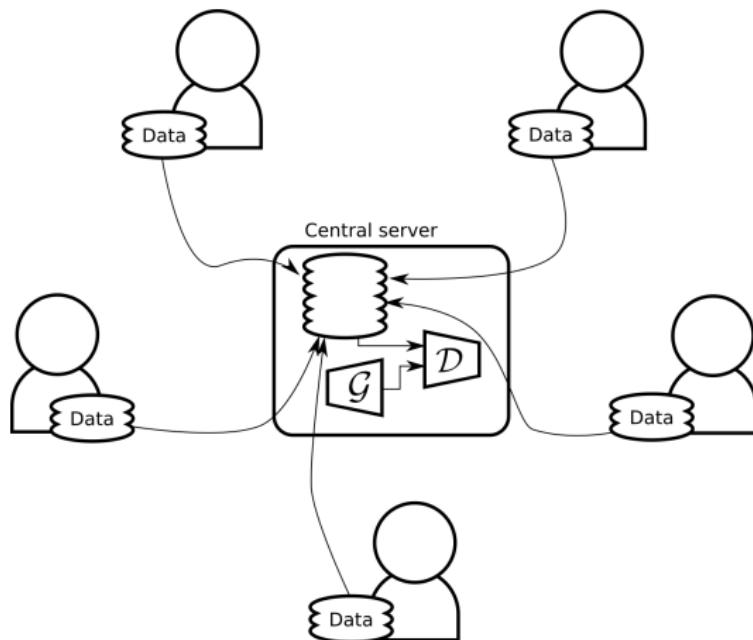
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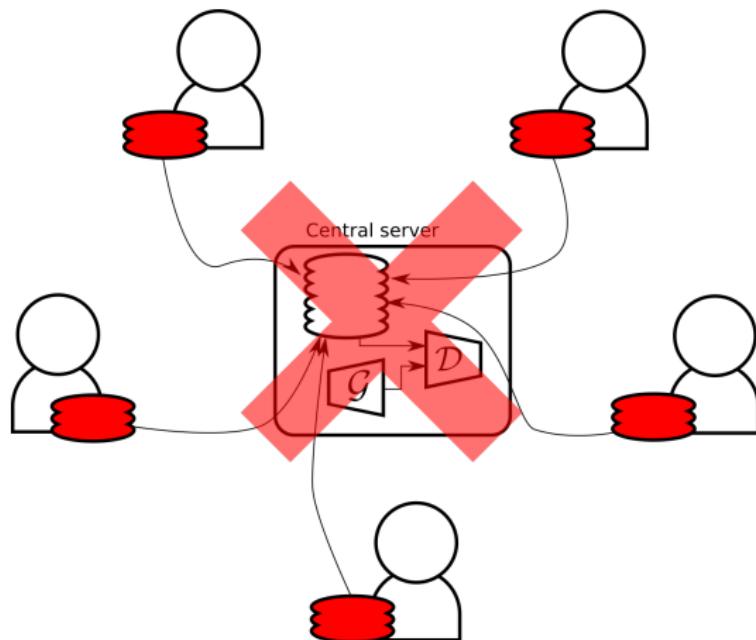
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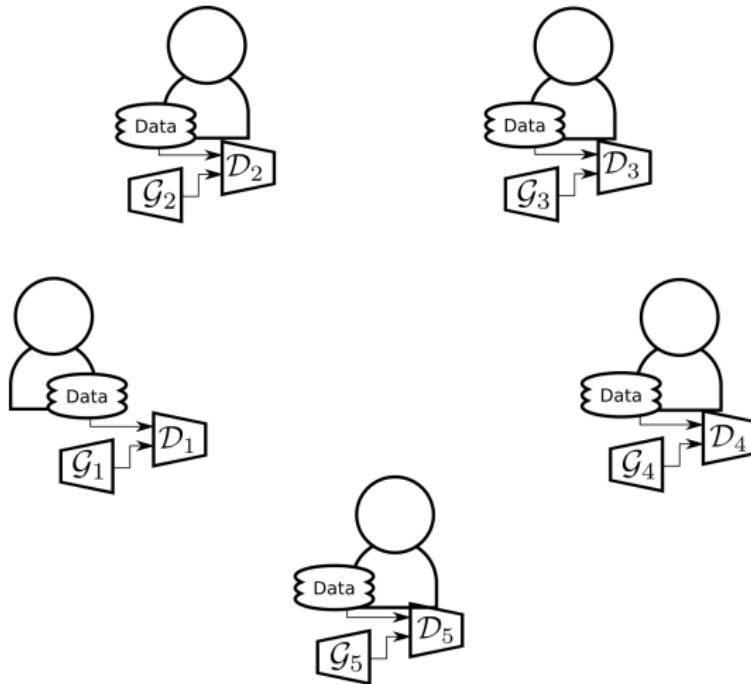
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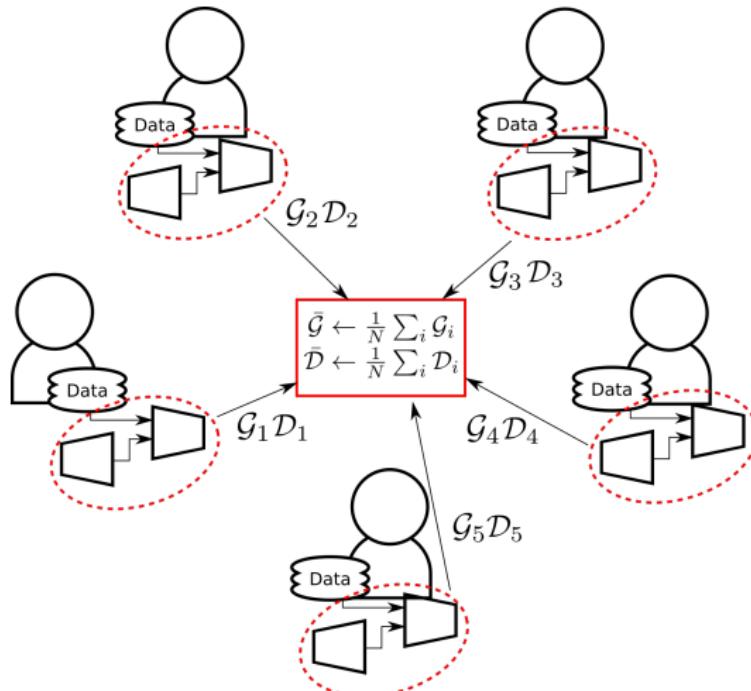
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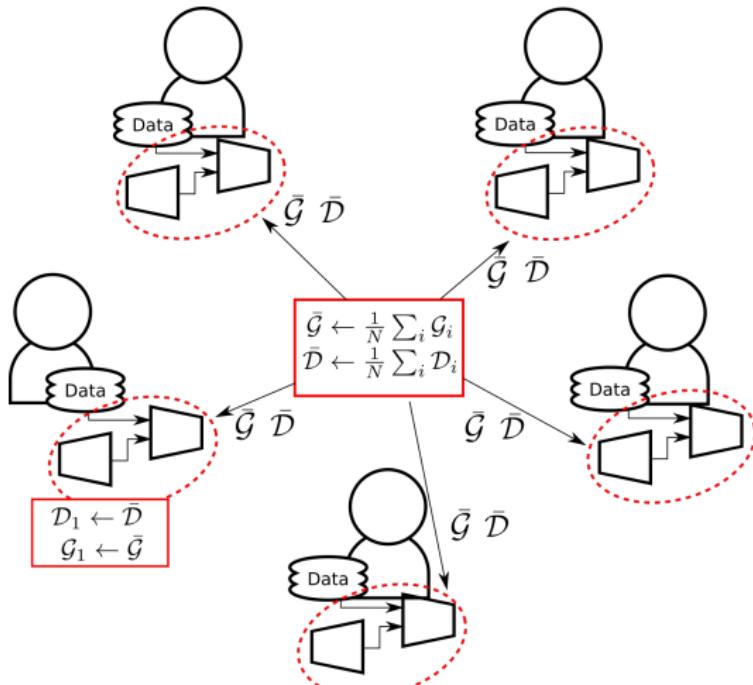
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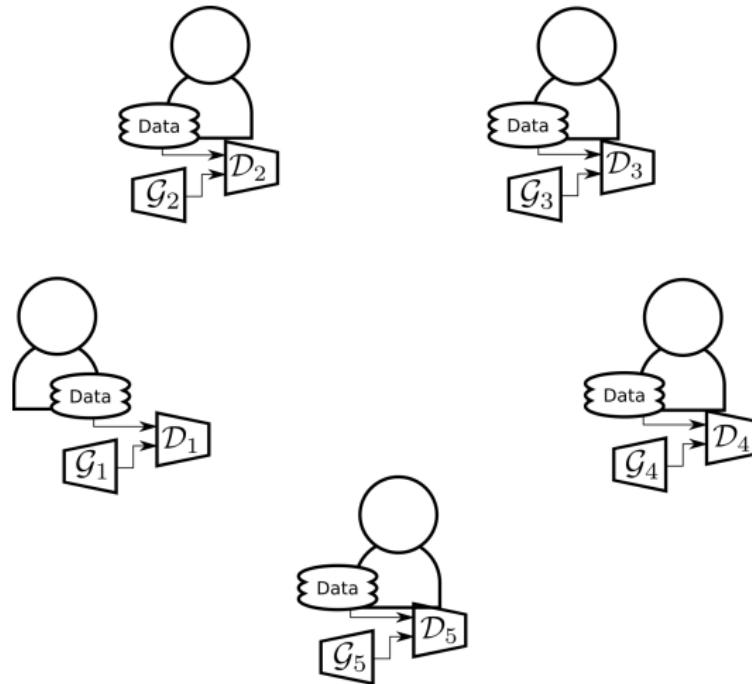
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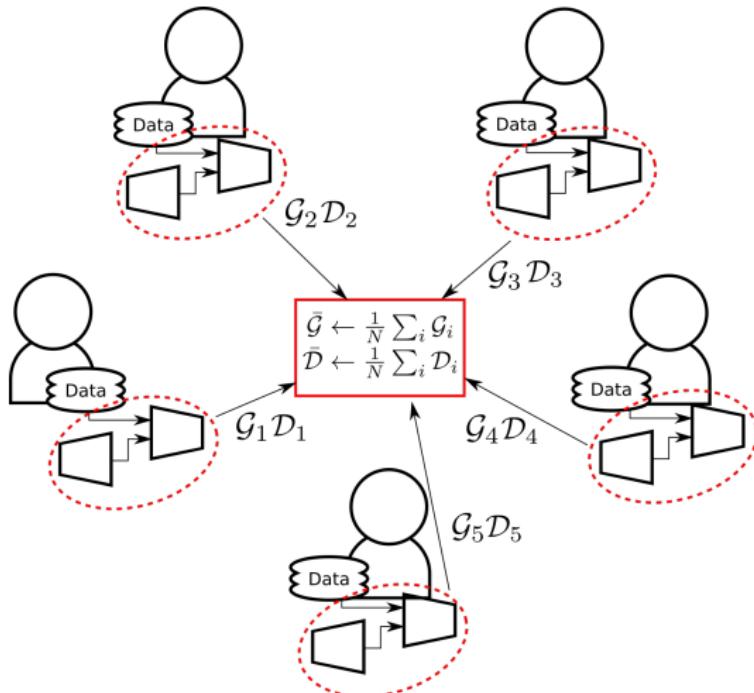
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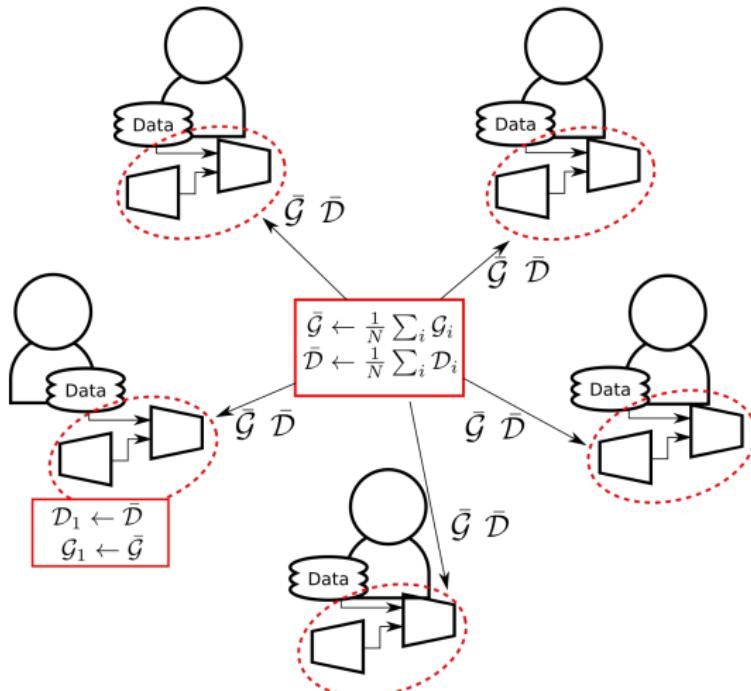
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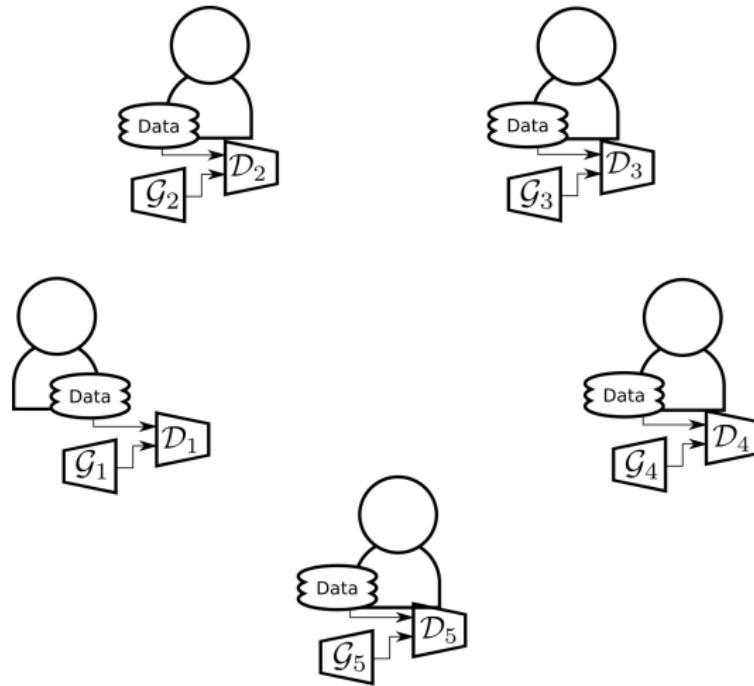
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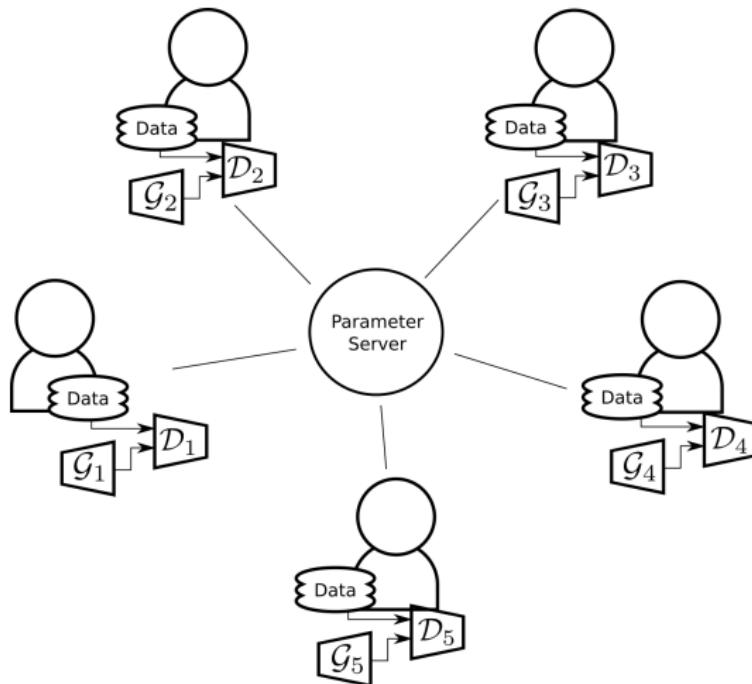
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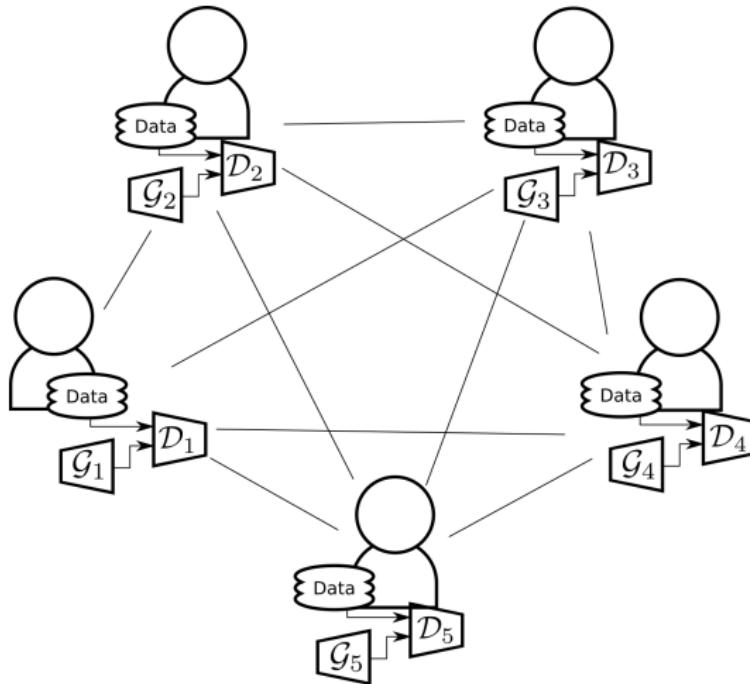


# Federated Learning<sup>2</sup>

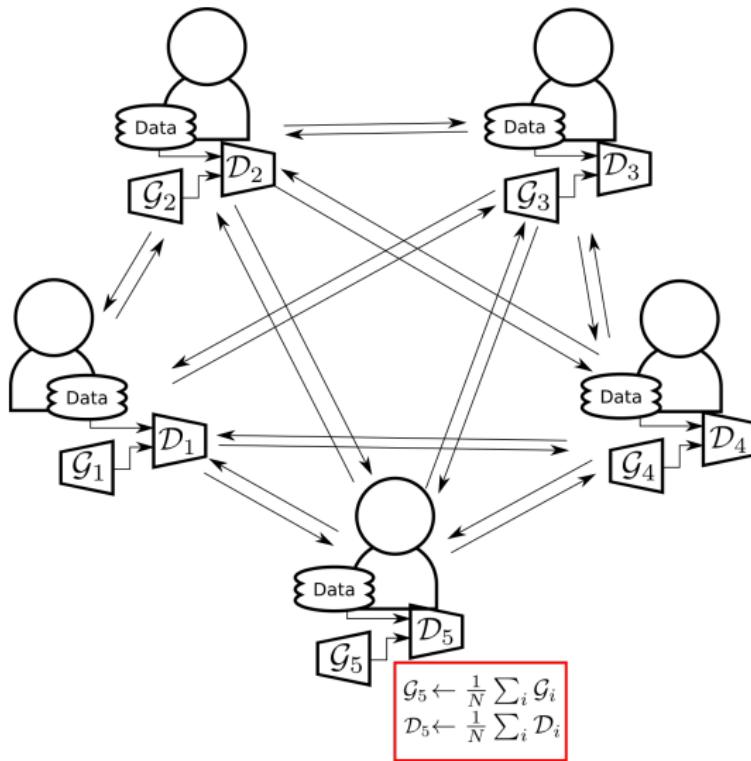


<sup>2</sup>McMahan, H. Brendan, et al. "Communication-efficient learning of deep networks from decentralized data." (2016)

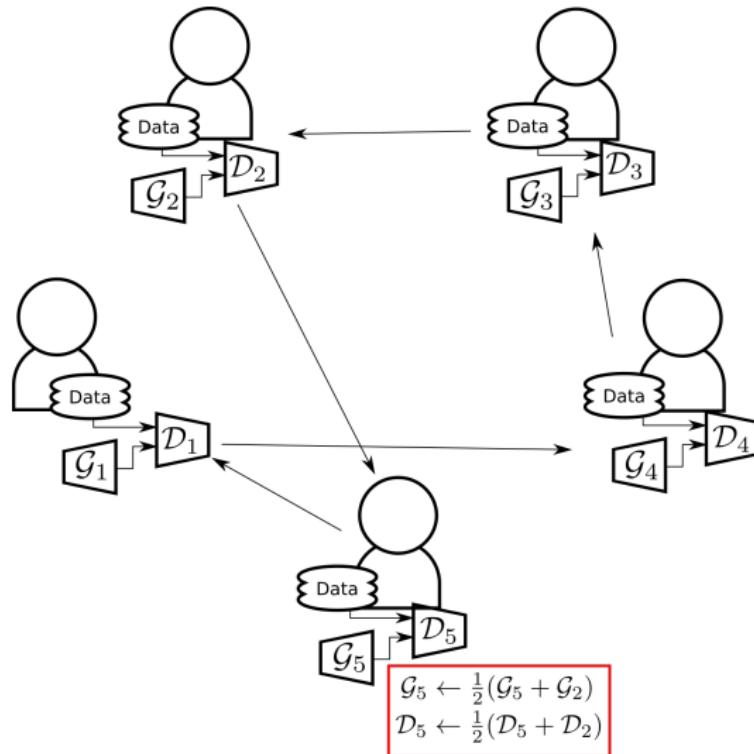
# All-reduce without PS



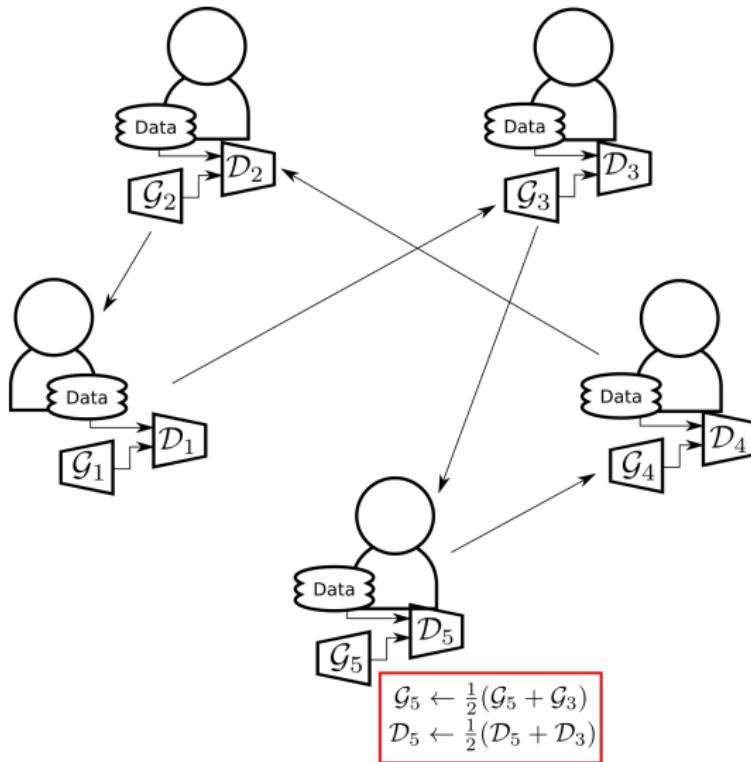
# All-reduce without PS



# Gossip methods



# Gossip methods



# Summary

Methods	Communication per worker	Decentralized
Federated Learning	$2( \mathcal{G}  +  \mathcal{D} )$	No (PS)
All-reduce without PS	$N( \mathcal{G}  +  \mathcal{D} )$	Yes
Gossip method	$ \mathcal{G}  +  \mathcal{D} $	Yes

## Gossip-based method <sup>3</sup>

- More scalable in term of communications.
- Should decreases the learning performances.

Question : In the case of GANs, does gossip-based method not decrease too much performances of the final model ?

<sup>3</sup>Existing gossip method for classical DNN : M. Blot et al. "Gossip training for deep learning" (2016)

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# The different communications setups

Competitors :

- a) Stand-alone (no communication)
- b) Federated Learning (all-reduced)
- c) Gossip DDL ( $\mathcal{G}_i$  and  $\mathcal{D}_i$  are dependents)
- d) Gossip DDL\\_ind ( $\mathcal{G}_i$  and  $\mathcal{D}_i$  are independents)

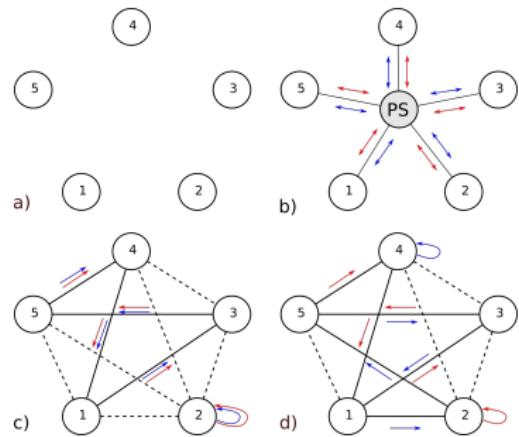


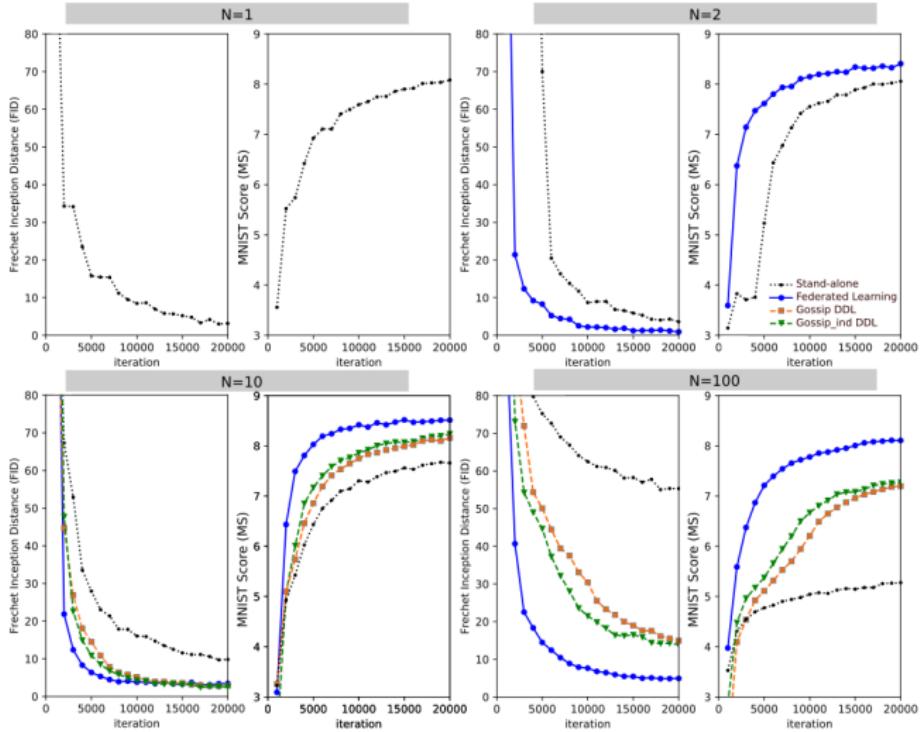
Figure: Red and blue arrows represent  $\mathcal{G}_i$  and  $\mathcal{D}_i$  movement.

# Experimental setup

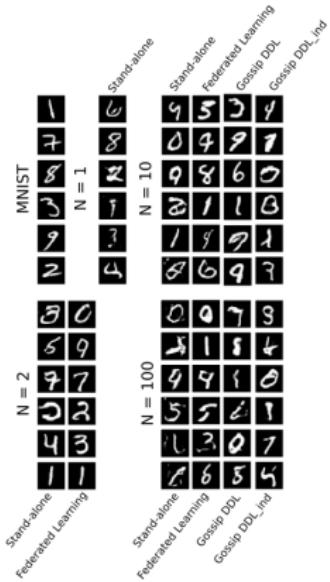
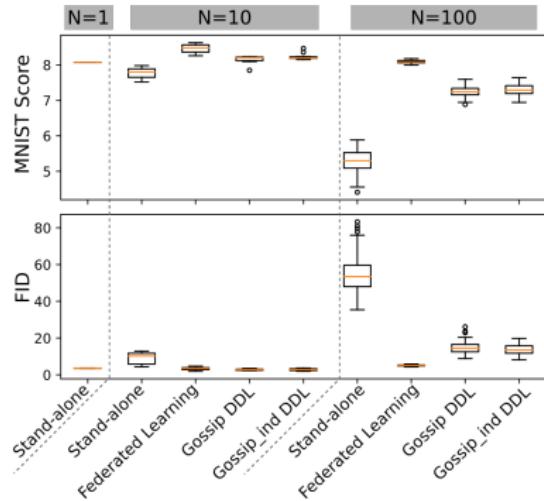
We emulate up to 100 workers on a large server to evaluate performances of Gossip DDL against the competitors.

- $\mathcal{G}$  and  $\mathcal{D}$  are two DNN models.
- Each worker performs 20,000 iterations during the training.
- All communications are synchronized every  $K = 200$  iterations.
- Each machine hosts  $\frac{1}{N}$  of the training dataset (MNIST) randomly i.i.d. split.
- The MNSIT score (Inception score adapted to MNIST) and the Fréchet Inception Distance (adapted to MNIST) of all generators is computed every 1,000 iterations.

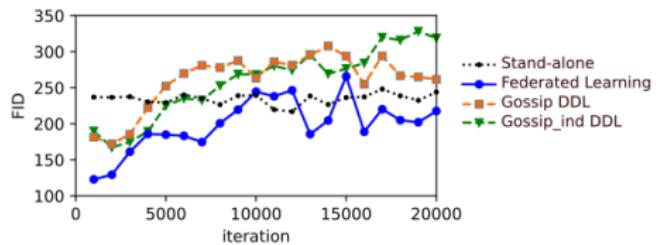
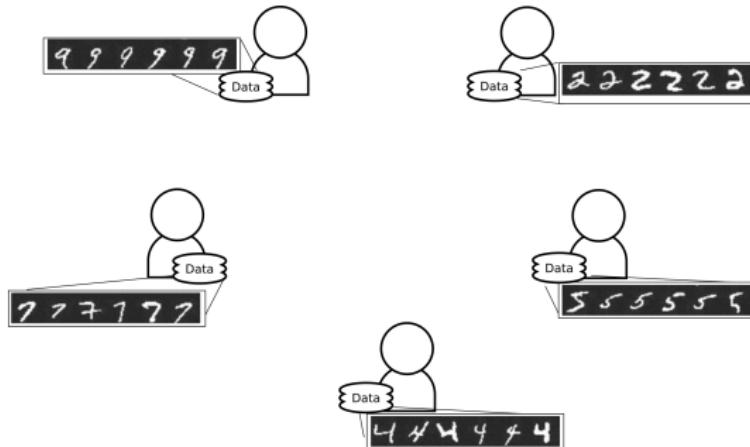
# Performances of GAN during the training



# Final scores and generated samples



# Experiment with non i.i.d data (N=10)



# Conclusion

- Gossip performances are closed to federated learning.
- Considering  $\mathcal{G}_i$  and  $\mathcal{D}_i$  independents slightly improves the final score.
- The distribution of data on machines is crucial for GANs!

## Future works

- Explore solutions in the case of non i.i.d. spread dataset.
- Understand the potential of GAN trained on a spread dataset  
(data-augmentation?)