

**Answer Pages**

Question 21 (pushAll) answer:

```
void KStep::pushAll(TreeNode *n)
{
    if (n != NULL) {
        st.push(n);
        pushAll(n->left);
    }
    return;
}
```



Question 22 (KStep) answer:

```
KStep::KStep() {
    pushAll(root);
}
```

Question 23 (hasMore) answer:

```
bool KStep::hasMore() {  
    return st.isEmpty();  
}
```



Question 24 (step1) answer:

```
int KStep::step1() {  
    TreeNode temp = st.pop();  
    return temp->data;  
}
```



Question 25 (step1 running time) answer:

```

    step(k)
int KStep::step(int k) {
    int ret = step1();
    for(int i=0; i < k-1; i++) {
        TreeNode temp = st.pop();
        if(!hasMore()) {
            return ret;
        }
        pushAll(temp->right);
    }
    return ret;
}

```

Question 26 answer:

Lower Bound	$O(n)$
Average	$O(n)$
Upper Bound Case	$O(n)$

Question 27 (buildPerfectTree) answer:

```

QuadTreeNode * Quadtree::buildPerfectTree(int k, RGBAPixel p) {
    if ((k-1) == 0 || (k-1) < 0) {
        QuadTreeNode * temp = new QuadTreeNode();
        temp->element = p;
        temp->nwChild = NULL;
        temp->neChild = NULL;
        temp->swChild = NULL;
        temp->seChild = NULL;
        return temp;
    }
    QuadTreeNode * rt = new QuadTreeNode();
    rt->element = p;
    rt->nwChild = buildPerfectTree(k-1, p);
    rt->neChild = buildPerfectTree(k-1, p);
    rt->swChild = buildPerfectTree(k-1, p);
    rt->seChild = buildPerfectTree(k-1, p);
    return rt;
}

```



Question 28 (perfectify) answer:

```

void Quadtree::perfectify(int levels) {
    perfector(levels, root);
}

```

```

void Quadtree::perfector(int levels, QuadTreeNode * ptr) {
    if (ptr == NULL) return;
    if (ptr->nwChild == NULL) ptr->nwChild = buildPerfectTree(levels-1, ptr->element);
    if (ptr->neChild == NULL) ptr->neChild = buildPerfectTree(levels-1, ptr->element);
    if (ptr->seChild == NULL) ptr->seChild = buildPerfectTree(levels-1, ptr->element);
    if (ptr->swChild == NULL) ptr->swChild = buildPerfectTree(levels-1, ptr->element);
    perfector(levels-1, ptr->nwChild);
    perfector(levels-1, ptr->neChild);
    perfector(levels-1, ptr->swChild);
    perfector(levels-1, ptr->seChild);
    return;
}

```

Question 29 (perfectify running time) answer:

Question 30 answer:

You may answer this question by filling in these blanks, or use the blank space for your own proof/disproof.



**Preliminaries** Let  $H(n)$  denote the maximum height of an  $n$ -node AVL tree, and let  $N(h)$  denote the minimum number of nodes in an AVL tree of height  $h$ . To prove (or disprove!) that  $H(n) = \mathcal{O}(\log n)$ , we attempt to argue that

$$H(n) \leq 3 \log_2 n, \text{ for all } n$$

Rather than prove this directly, we'll show equivalently that

a)  $N(h) \geq 2^{h/3}, (1pt)$

**Proof** For an arbitrary value of  $h$ , the following recurrence holds for all AVL Trees:

b)  $N(h) = 1 + (h-1) + (h-2), (2pt)$

c) and  $N(0) = 1, N(1) = 2, N(2) = 3, (2pt)$

We can simplify this expression to the following inequality, which is a function of  $N(h-3)$ :

d)  $N(h) \geq 3 \times (h-3), (1pt)$

By an inductive hypothesis, which states:

e) for every  $j \geq 0$ , an AVL tree of height  $j$ , (1pt)

we now have

f)  $N(h) \geq 2^{h/3} = \text{part (a) answer}, (1pt)$

which is what we wanted to show.

Given that  $2^0 = 1$ ,  $2^{1/3} \approx 1.25$ , and  $2^{2/3} \approx 1.58$ , what is your conclusion?

Is an AVL tree  $\mathcal{O}(\log n)$  or not? (Circle one): (2pt)

YES

NO

**Overflow Page**

Use this space if you need more room for your answers.

