

# Jongyeol Yang

e-mail: [yangjy0113@gmail.com](mailto:yangjy0113@gmail.com)

github: <https://didw.github.io>

linkedin: <https://kr.linkedin.com/in/jyyang0113>

## Summary

- Various Experiences in Machine Learning Area
- Deep Learning Experiences with Torch, Tensorflow Framework
- Excellent Problem Solving and Programming Skills

## Work Experience

**Aug. 2017 - Present, Senior Researcher, KETI**

*Senior Research, AI Center*

- Build TTS system using HTS, tacotron.
- Build FakeNews detecting system using TF/IDF and RNN.

**June 2016 - Aug. 2017, Research Engineer, NCSoft**

*Research Engineer, AI lab*

- Build Reinforcement Learning system to train AI Player which can play against Human Player in Blade&Soul(Released in NCSoft)
- Improve winning rate around 100% against top 10% player. (30-%>75%)
- Used various algorithm. Supervised Learning, DQN(Deep Q-Network Learning), Adaptive Exploration.
- Build data-parallel distributed reinforcement learning system using Tensorflow framework(2 GPUs x 3 Servers).

**June 2012 - June 2016, Research Engineer, LG Electronics**

*Research Engineer, Deep Learning*

- Implemented action recognition using features extracted from video. Applied with CNN, LSTM algorithm and implemented using torch.
- Implemented unbalance detecting system for washing machine using temporal features from sensor signal(reduced 40s dehydrate time). Experiments were conducted through various DNN algorithm(ANN, CNN, LSTM) using torch framework.

*Software Engineer, Speech*

- Improved Keyword Spotting by 15%(80%->95%) in W2 smart watch by re-designing training data and adding verification modules.
- Trained DNN model using Kaldi and implemented verifying engine to classify Keyword and acoustic sound from surrounding sound.
- Improved text-to-speech quality which is dropping at high speech(MOS 2.9 -> 3.2) by referencing HTS open source.
- Developed text-based sentiment classification using Naive Bayes's algorithm. Embedded in LG Qvoice used in most of the LG smart phones.
- Developed emotional text-to-speech. Embedded in LG Qvoice that is used in most of the LG smart phones.

- Shortened speech database labeling process from 1 month to 1 week by making bash script and removing duplicate module.
- Selected as a coding expert in LG Electronics group of 50 people.

## Feb. 2010 - May 2012, Samsung Electronics

### *Software Engineer, Speech*

- Developed Korean, English, Japanese, Italian text-to-speech. Embedded in Svoice and talkback that is used in most of the Samsung smart phone.

### *Software Engineer, MANUFACTURING TECHNOLOGY CENTER*

- Improved manufacturing speed of HDD manufacturing automation system and implemented new module which is checking sound in automation QA system of smart phone.

## Skills

### *Programming Languages*

- proficient: C, C++, Python
  - Implemented text-to-speech engine using C which is normalize text and generate audio signal.
  - Analyze and modify Kaldi open source and add new modules written in C++.
  - Wrote many program which is converting data, normalizing text, analyzing speech data using python module such as regular expression, numpy, and pandas.
  - Wrote Deep Learning scripts by using python(Tensorflow, PyTorch).
- intermediate: Java, bash, Perl
  - Read and modify text-to-speech android app source written in Java.
  - Wrote batch scripts using bash, and perl script.

### *Experienced open source library*

- Tensorflow, pytorch

### *Domain knowledge*

- Machine Learning, Deep Learning(CNN, RNN, LSTM), Speech Signal Processing

### *VCS*

- Subversion, Git

### *Platforms*

- Linux, Android, Win32

### *Languages*

- Fluent in Korean
- Intermediate in English (TOEIC: 820)

## Education

- M.S., Information and Technology, Gwangju Institute Science and Technology, 2010. GPA 4.1.
- B.S., Electronics Engineering, Inha University, 2008. GPA 3.9.

## Selected Oral Presentations

- C.J. Chun, Y.G. Kim, J.Y. Yang, H.K. Kim, "Upmixing Stereo Audio into 5.1 Channel Audio for Improving Audio Realism," 2009 Signal Processing, Detection & Estimation, IT Convergence Workshop, pp. 96-99, July 2009
- Y.G. Kim, J.Y. Yang, Y.H. Lee, H.K. Kim, "Implementation of audio panning system based on user detection for multi-view broadcasting services," HCI 2009, Feb, 2009
- J.Y. Yang, H.K. Kim, "Comparison of emotional classifiers using MFCC features," Electronics Engineers of Korea, Nov, 2008

## Awards

- Won 1st place in a coding competition (2015, on-site final, LG Electronics), and selected as a coding expert in LG.
- Won 1st place in a coding competition (2016, online round 1, LG Electronics).

## Teaching

- Machine Learning lecture in FastCampus.

## Personal Projects

- Building Stock Trading System.

## Personal Interests

- Participating Kaggle Competition
  - <https://www.kaggle.com/jyyang>
- Participating Algorithm Competition
  - <https://www.topcoder.com/members/didw/>
- Game AI Programming
  - <https://www.codingame.com/profile/d82d17465ae2566f4284d813be024aaf7539731>