

# CS342301: Operating System

## MP1: System Call

Deadline: 2022/10/23 23:59

### I. Goal

1. Understand how to work in Linux environment.
2. Understand how system calls are implemented by OS.
3. Understand the difference between user mode and kernel mode.

### II. Assignment

#### 1. Trace code

- Working items:

(a). Trace the **SC\_Halt** system call to understand the implementation of a system call.

(Sample code: halt.c)

```
machine/mipssim.cc  
Machine::Run()  
Machine::OneInstruction()
```

```
machine/machine.cc  
Machine::RaiseException()
```

```
userprog/exception.cc  
ExceptionHandler()
```

```
userprog/ksyscall.h  
SysHalt()
```

```
machine/interrupt.cc  
Interrupt::Halt()
```

(b). Trace the **SC\_Create** system call to understand the basic operations and data structure in a file system. (Sample code: createFile.c)

```
userprog/exception.cc  
ExceptionHandler()
```

```
userprog/ksyscall.h  
SysCreate()
```

```
filesystem/filesys.h  
FileSystem::Create()
```

- (c). Trace the **SC\_PrintInt** system call to understand how NachOS implements asynchronous I/O using Callback functions and register schedule events. (Sample code: add.c and LotsOfAdd)

\$ ../build.linux/nachos -d + -e add 0 -e LotsOfAdd 50

userprog/exception.cc	<b>ExceptionHandler()</b>
userprog/ksyscall.h	<b>SysPrintInt()</b>
userprog/synchconsole.cc	<b>SynchConsoleOutput::PutInt()</b> <b>SynchConsoleOutput::PutChar()</b>
machine/console.cc	<b>ConsoleOutput::PutChar()</b>
machine/interrupt.cc	<b>Interrupt::Schedule()</b>
machine/mipsim.cc	<b>Machine::Run()</b>
machine/interrupt.cc	<b>Machine::OneTick()</b>
machine/interrupt.cc	<b>Interrupt::CheckIfDue()</b>
machine/console.cc	<b>ConsoleOutput::CallBack()</b>
userprog/synchconsole.cc	<b>SynchConsoleOutput::CallBack()</b>

- (d). Trace the Makefile in code/test/Makefile to understand how test files are compiled.

- Requirements:

Include the following answers in your writing report:

- (a). Explain the purposes and details of each function call listed in the code path above.
- (b). Explain how the arguments of system calls are passed from user program to kernel in each of the above use cases.

## 2. Implement four I/O system calls in NachOS

- Working items:

(a). `OpenFileId Open(char *name);`

Open a file with the name, and return its corresponding `OpenFileId`.

**Return -1 if fail to open the file.**

(b). `int Write(char *buffer, int size, OpenFileId id);`

Write “size” characters from the buffer into the file, and return the number of characters actually written to the file.

**Return -1, if fail to write the file.**

(c). `int Read(char *buffer, int size, OpenFileId id);`

Read “size” characters from the file to the buffer, and return the number of characters actually read from the file.

**Return -1, if fail to read the file.**

(d). `int Close(OpenFileId id);`

Close the file with id.

**Return 1 if successfully close the file. Otherwise, return -1.**

**Need to delete the OpenFile after you close the file**

**(Can’t only set the table content to NULL)**

- Requirements:

(a). **Must maintain OpenFileTable and use the table entry number of OpenFileTable as the OpenFileId.**

(b). **Must handle invalid file open requests, including the non-existent file, exceeding opened file limit (at most 20 files), etc.**

(c). All valid file open requests must be accepted if the opened file limit (at most 20 files) is not reached.

(d). **Must handle invalid file read, write, close requests, including invalid id, etc.**

(e). DO NOT use any IO functions from standard libraries (e.g. `printf()`, `cout`, `fopen()`, `fwrite()`, `write()`, etc.).

(f). DO NOT change any code under “machine/” folder

(g). DO NOT modify the content of `OpenFileTable` outside “filesystem/” folder

(h). **DO NOT modify the declaration of OpenFileTable, including the size.**

- Hint & Reminder:

(a). We use the stub file system for this homework, so DO NOT change or remove **the flag -DFILESYS\_STUB in the Makefile under build.linux/**.

- Verification:

First use the command “`../build.linux/nachos -e fileIO_test1`” to write a file.

Then use the command “`../build.linux/nachos -e fileIO_test2`” to read the file

```

[test@lsalab test]$ ../build.linux/nachos -e fileIO_test2
fileIO_test2
Passed! ^ ^
Machine halting!

This is halt
Ticks: total 777, idle 0, system 110, user 667
Disk I/O: reads 0, writes 0
Console I/O: reads 0, writes 0
Paging: faults 0
Network I/O: packets received 0, sent 0

```

### 3. Report

- Working items:
  - (a). Cover page, including team member list, team member contributions
  - (b). Explain how system calls work in NachOS as requested in Part II-1.
  - (c). Explain your implementation as requested in Part II-2.
  - (d). What difficulties did you encounter when implementing this assignment?
  - (e). Any feedback you would like to let us know.

## II. Instructions

Below are the basic instructions. More information can be found in the NachOS tutorial slides.

1. Set VPN
  - <https://reurl.cc/NZpGOQ>
2. Login server
  - 10.121.187.197
  - Username: os22team + your teamID (e.g. os22team01)
  - Password: You are required to reset the password once you login
3. Install NachOS
  - `cp -r /home/os2022/share/NachOS-4.0_MP1 .`
  - `cd NachOS-4.0_MP1/code/build.linux`
  - `make clean`
  - `make`
4. Compile/Rebuild NachOS
  - `cd NachOS-4.0_MP1/code/build.linux`
  - `make clean`
  - `make`
5. Test NachOS
  - `cd NachOS-4.0_MP1/code/test`
  - `make clean`
  - `make halt`
  - `../build.linux/nachos -e halt`

## IV. Grading

1. Implementation correctness – 50%
  - Pass the public and hidden test cases.
  - You **DO NOT** need to upload NachOS code to eeclass, and just put your code to the folder named “NachOS-4.0\_MP1” in your home directory.
  - **Your working directory will be copied for validation after the deadline.**
2. Report – 30%
  - Name the report “**MP1\_report\_[GroupNumber].pdf**”, and upload it to eeclass.
3. Demo– 20%
  - We will ask several questions about your codes.
  - Demo will take place on our server, so you are responsible to make sure your code works on our server.

**\*Late submissions will not be accepted. Refer to the course syllabus for detailed homework rules and policies.**