Chapter 01. Intro
강의 소개 및 Tips
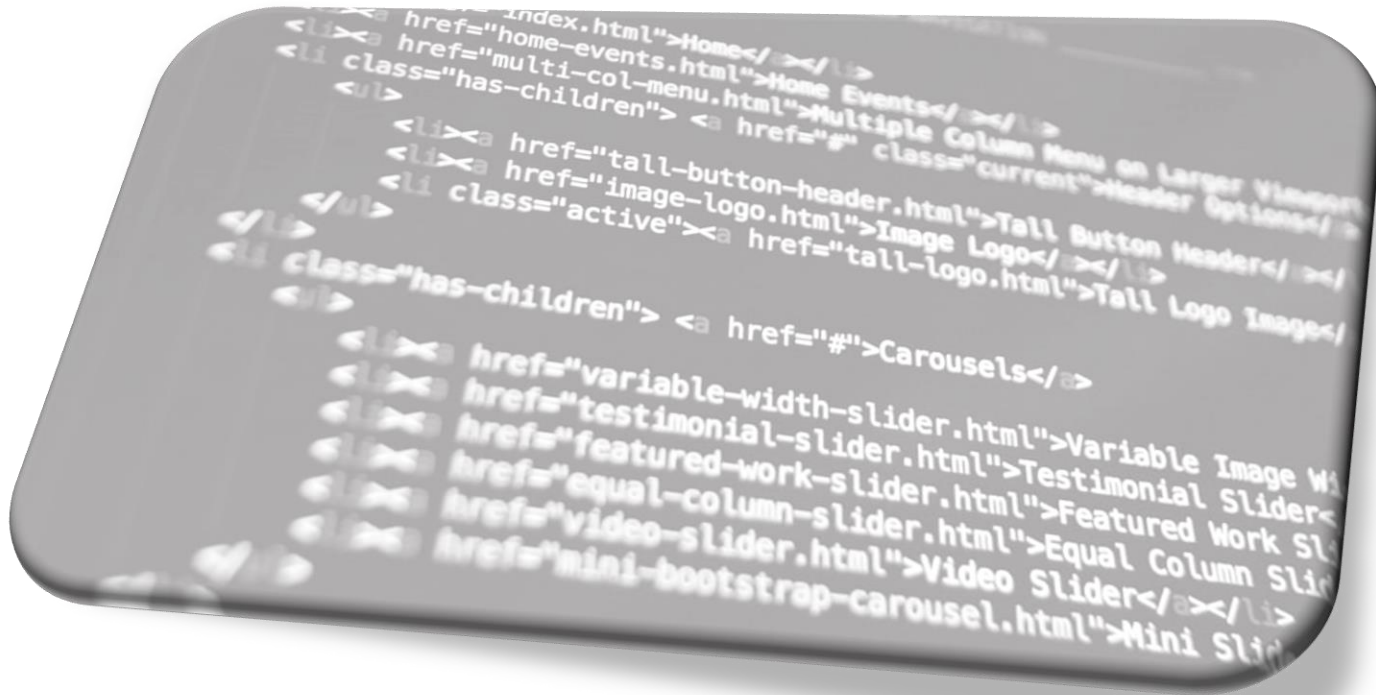
Machine Learning

E-Commerce

Marketing
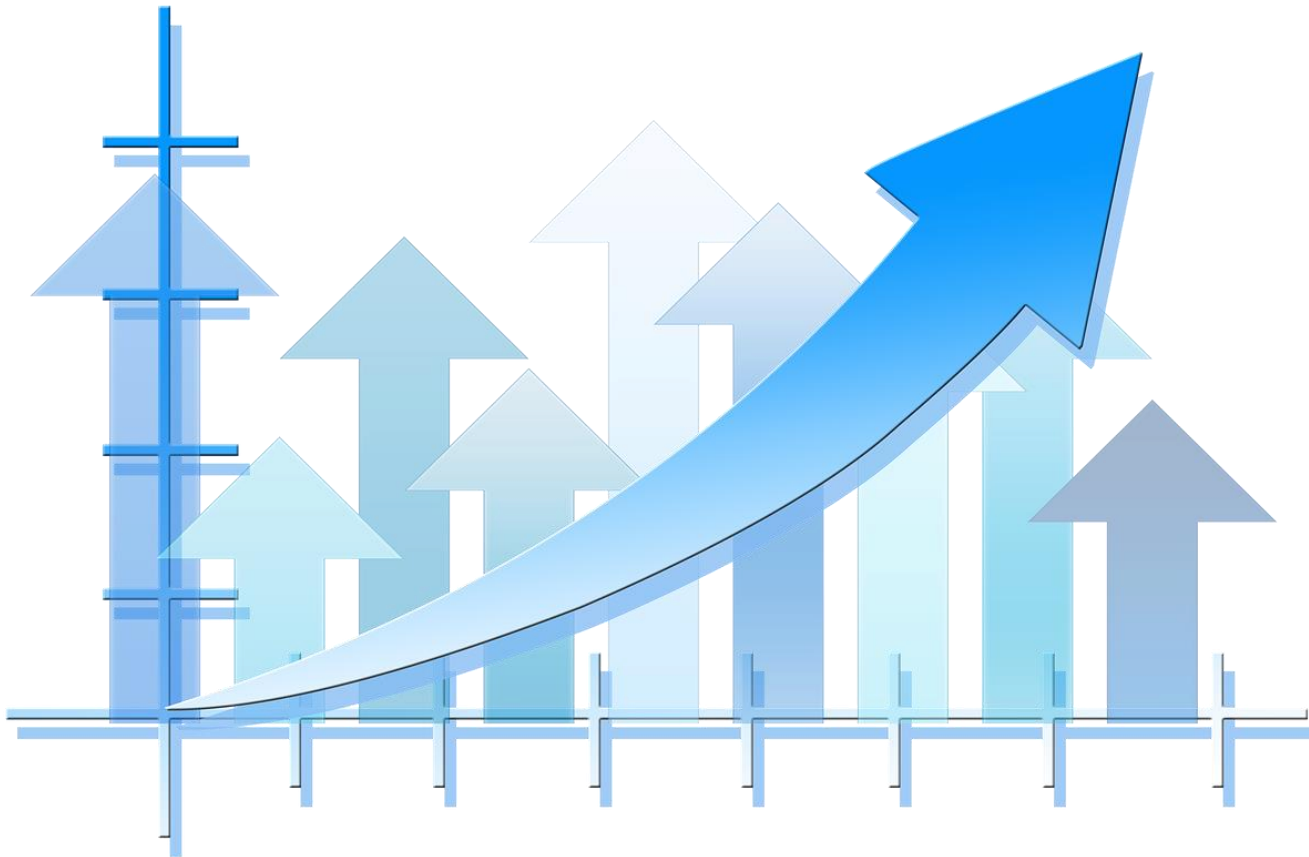
코딩? 통계?
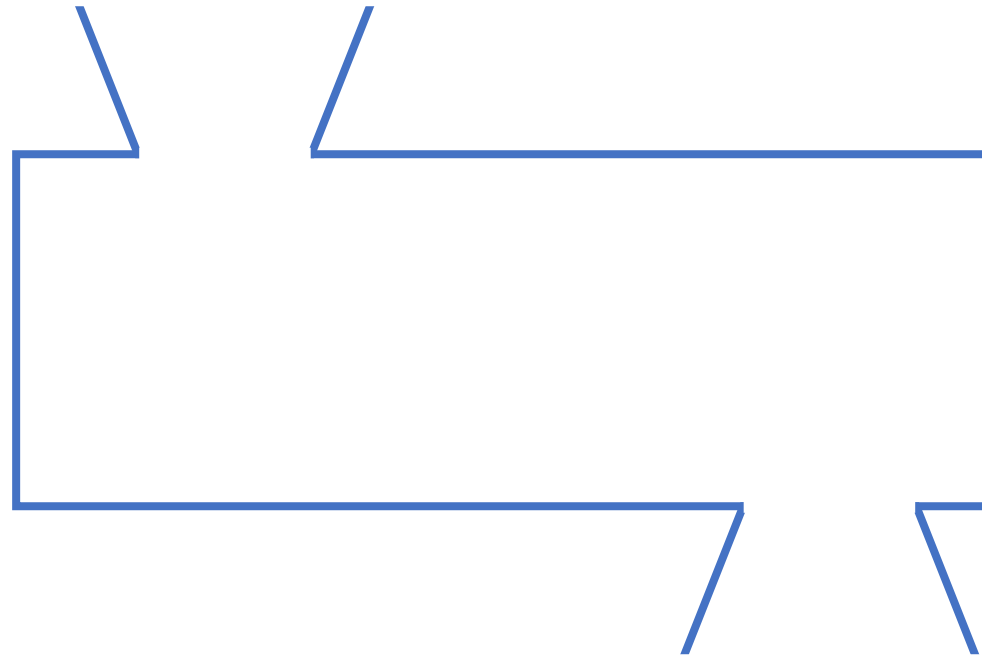# 몰라도 됩니다.

100% 이해가 안되는 부분은
일단 가볍게 넘어가세요

꼭 필요한 통계 지식만!
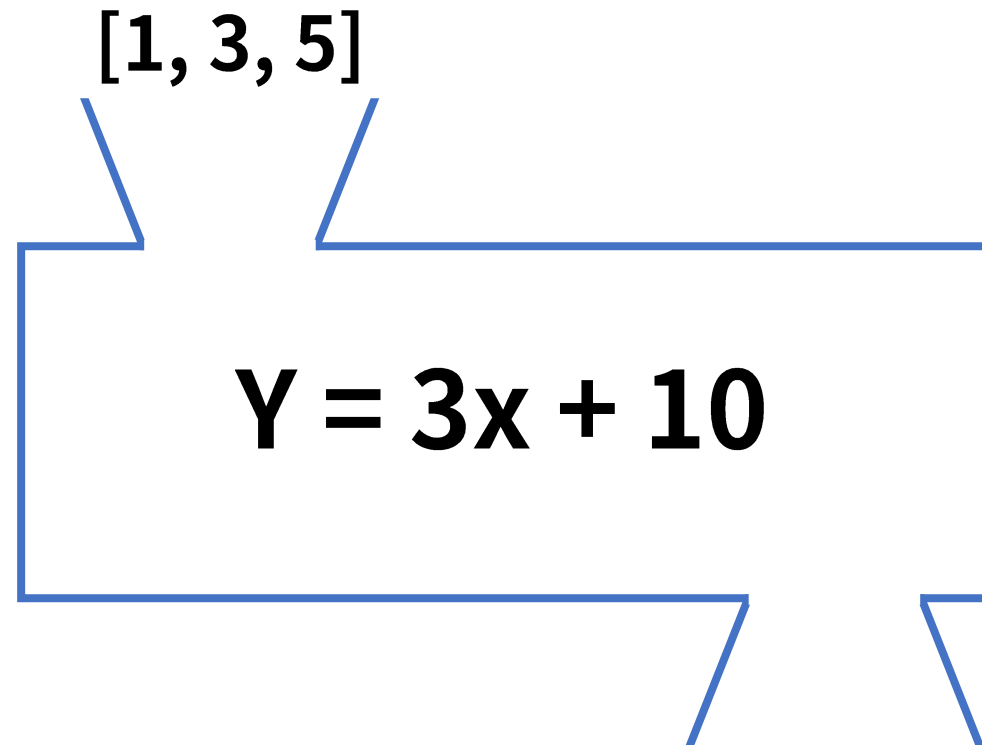
Chapter 01. Intro

머신 러닝이란?

Traditional Programming
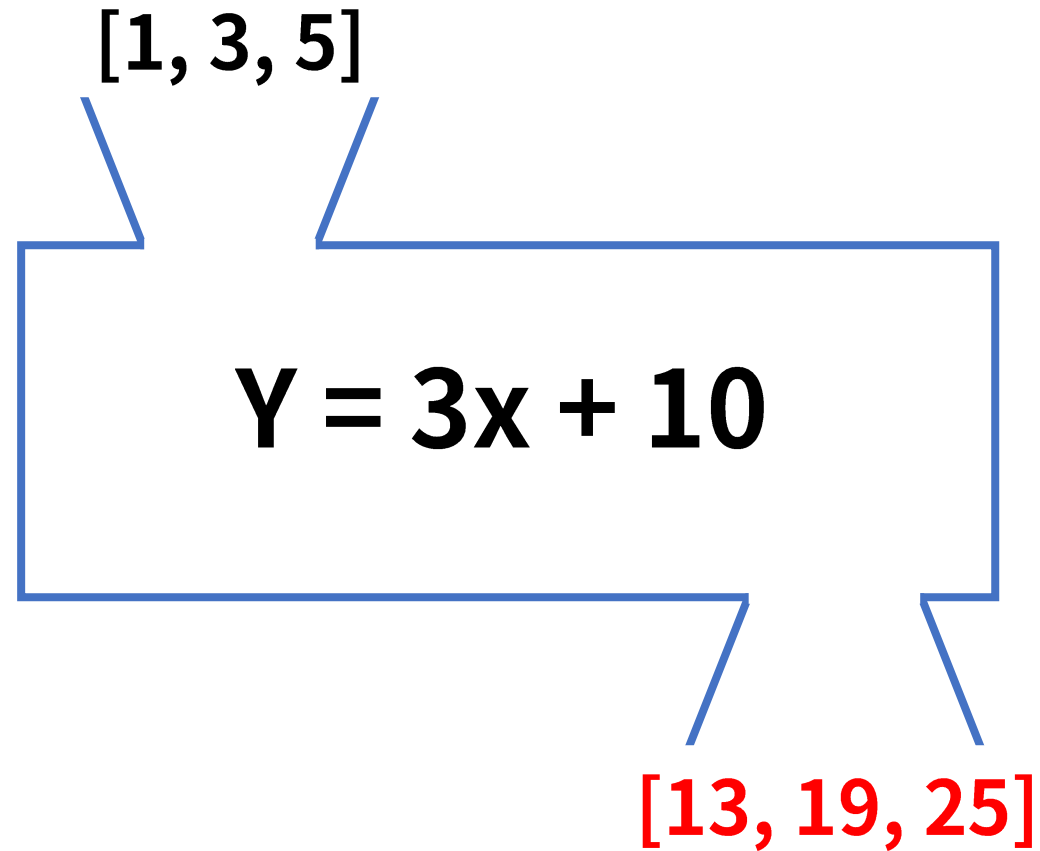
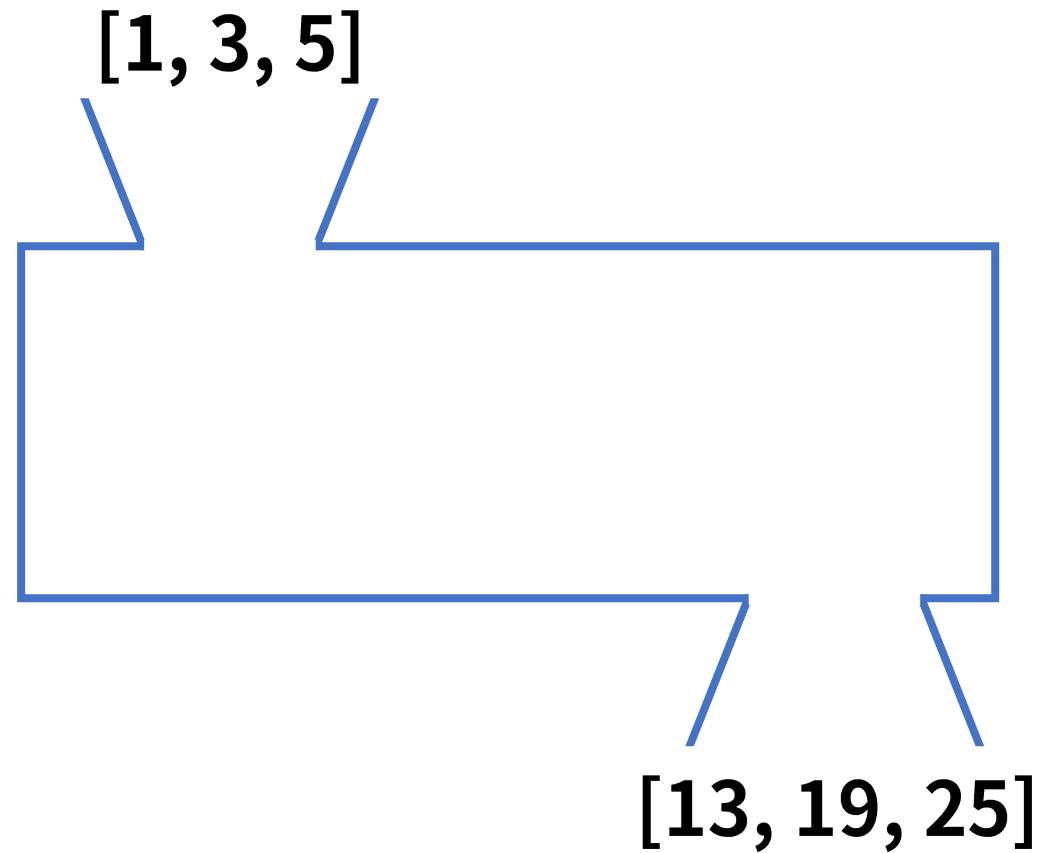# Traditional Programming

$$Y = 3x + 10$$

Traditional Programming

[1, 3, 5]

Y = 3x + 10

Traditional Programming

[1, 3, 5]

$$Y = 3x + 10$$

[13, 19, 25]
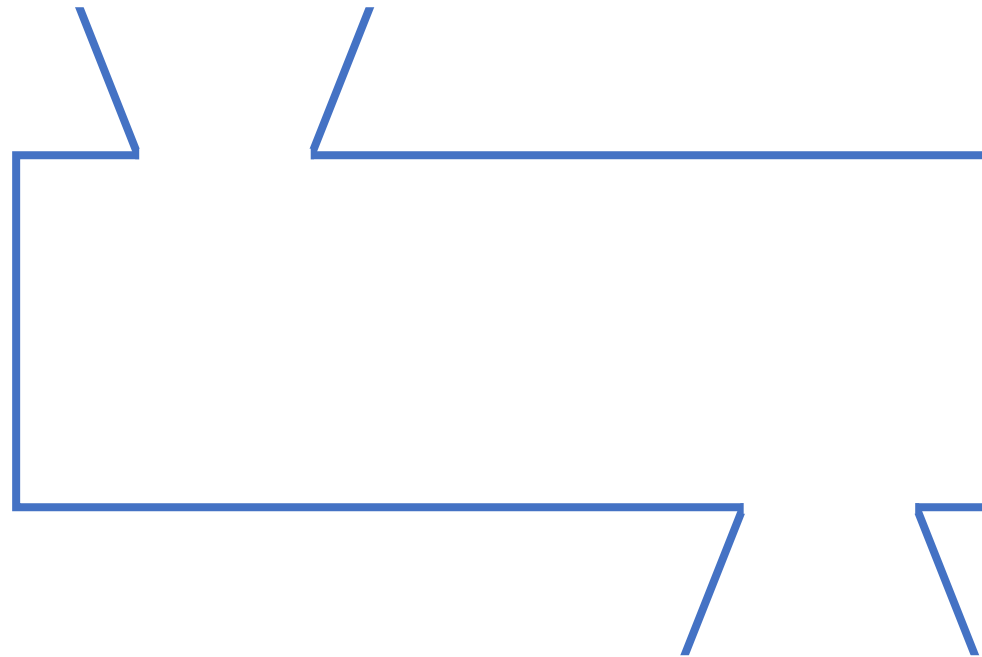
Machine Learning

Machine Learning

[1, 3, 5]

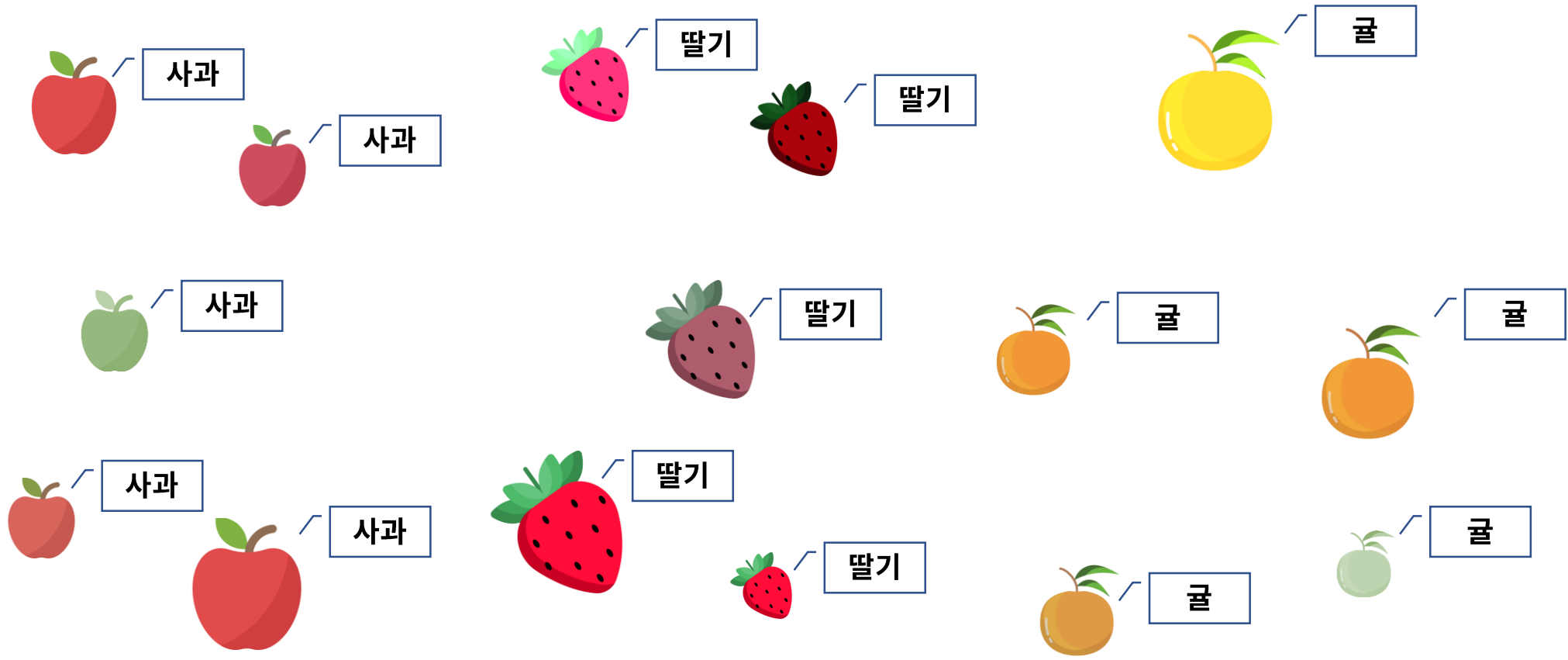[13, 19, 25]

Machine Learning

[1, 3, 5]

$$Y = 3x + 10$$

[13, 19, 25]
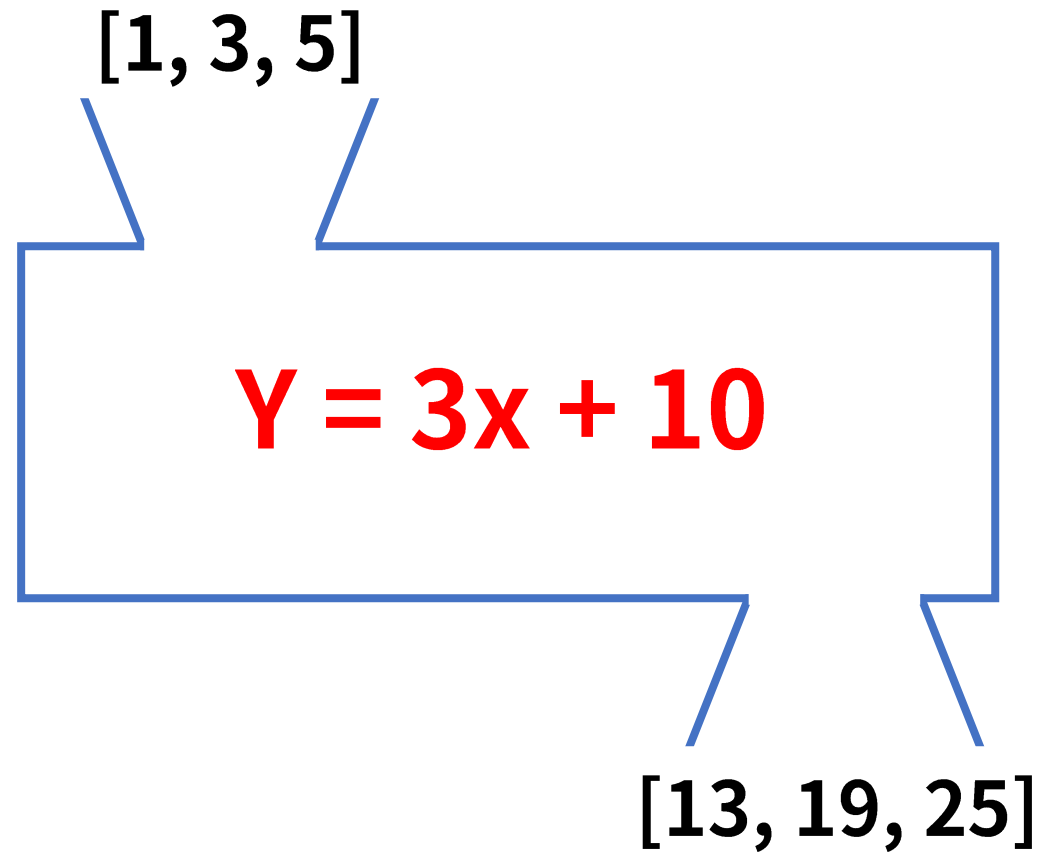
Machine Learning

1. Supervised Learning

2. Unsupervised Learning
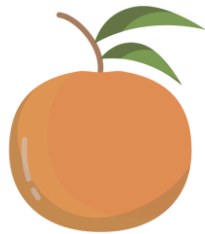
3. Reinforcement Learning

1. Supervised Learning

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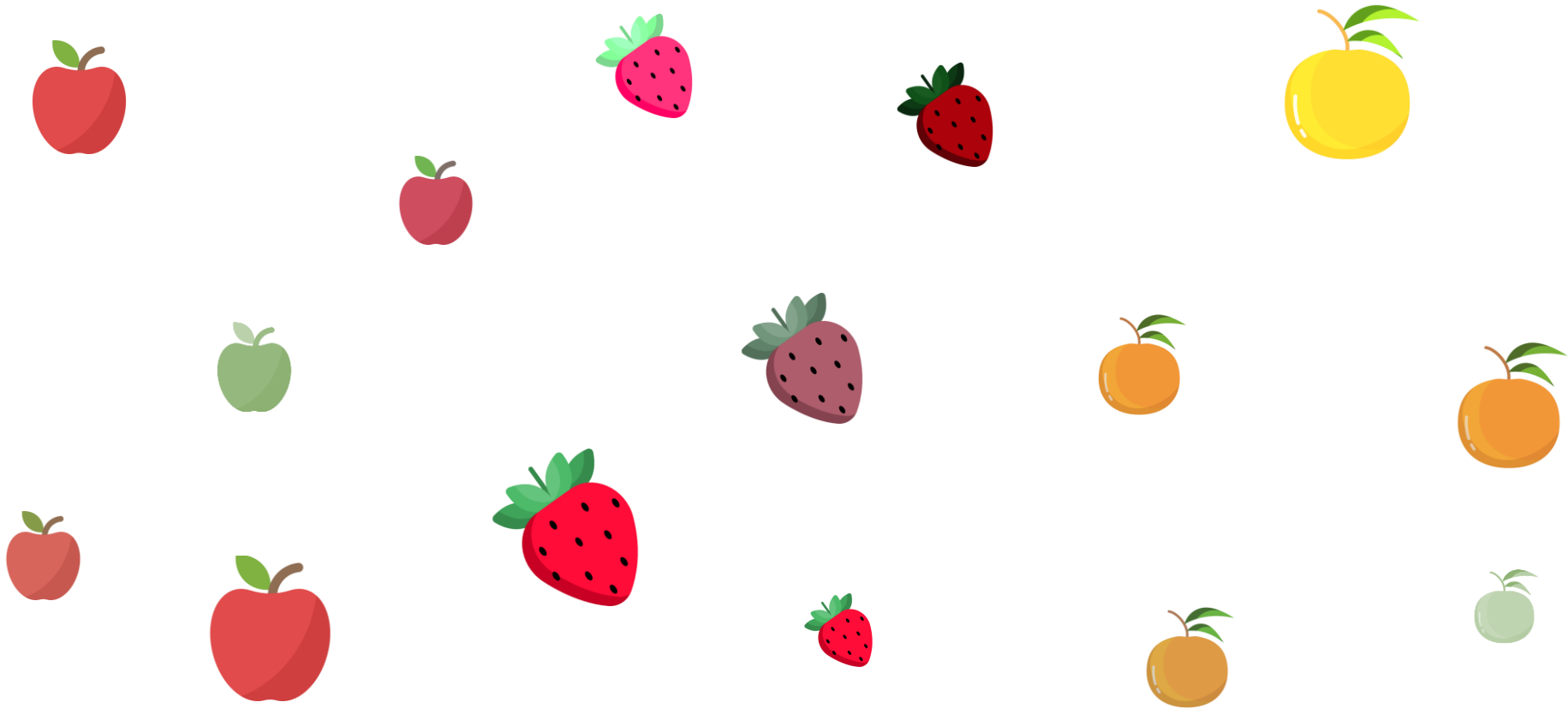# 1. Supervised Learning
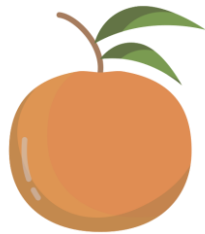
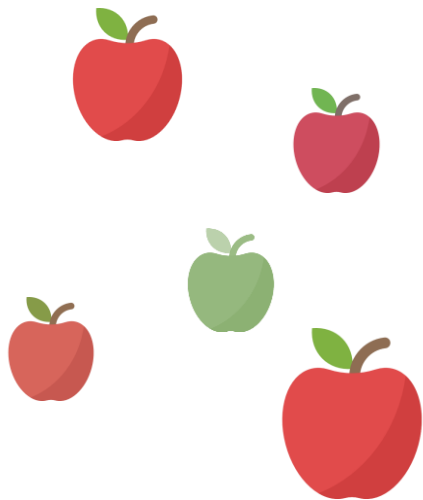**Answer:**

1. Supervised Learning

Answer:

귤

2. Unsupervised Learning

2. Unsupervised Learning

Cluster 1

Cluster 2
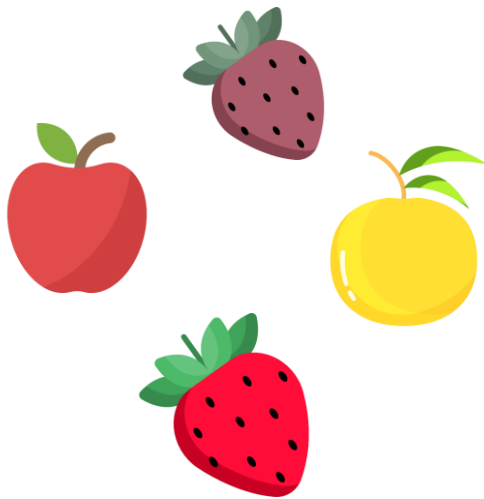
Cluster 3

사과

딸기

귤
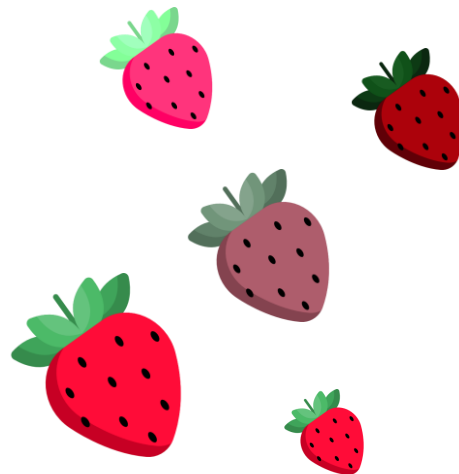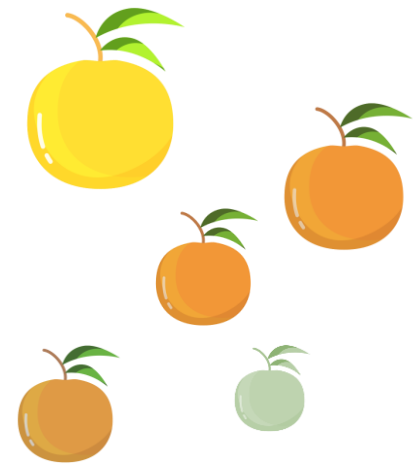
2. Unsupervised Learning

Cluster 1   **Cluster 2**   **Cluster 3**
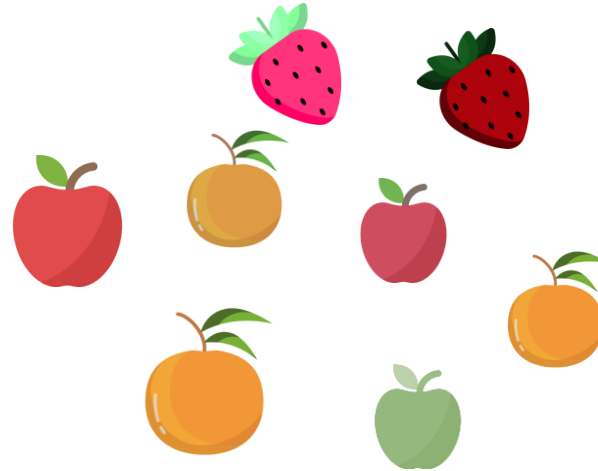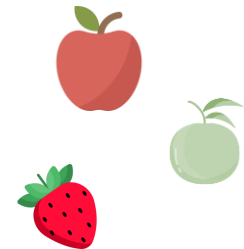
大   中   小

2. Unsupervised Learning

Cluster 1

Cluster 2

Cluster 3

빨강

초록
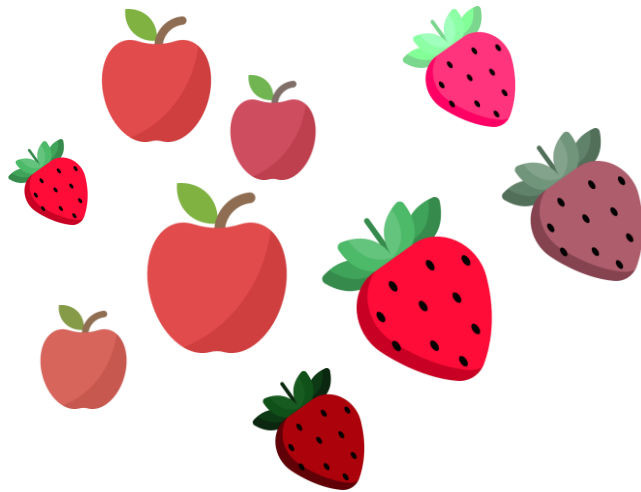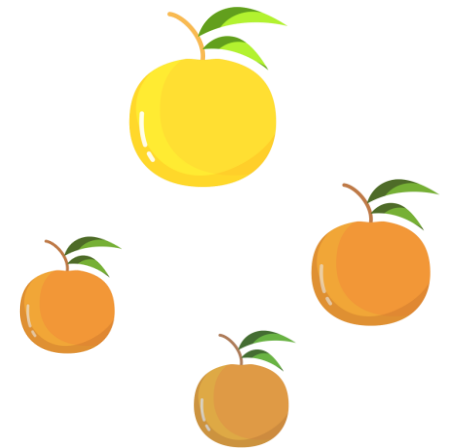
노랑

3. Reinforcement Learning

Chapter 01. Intro

Jupyter Notebook 설치

https://www.anaconda.com/products/individual
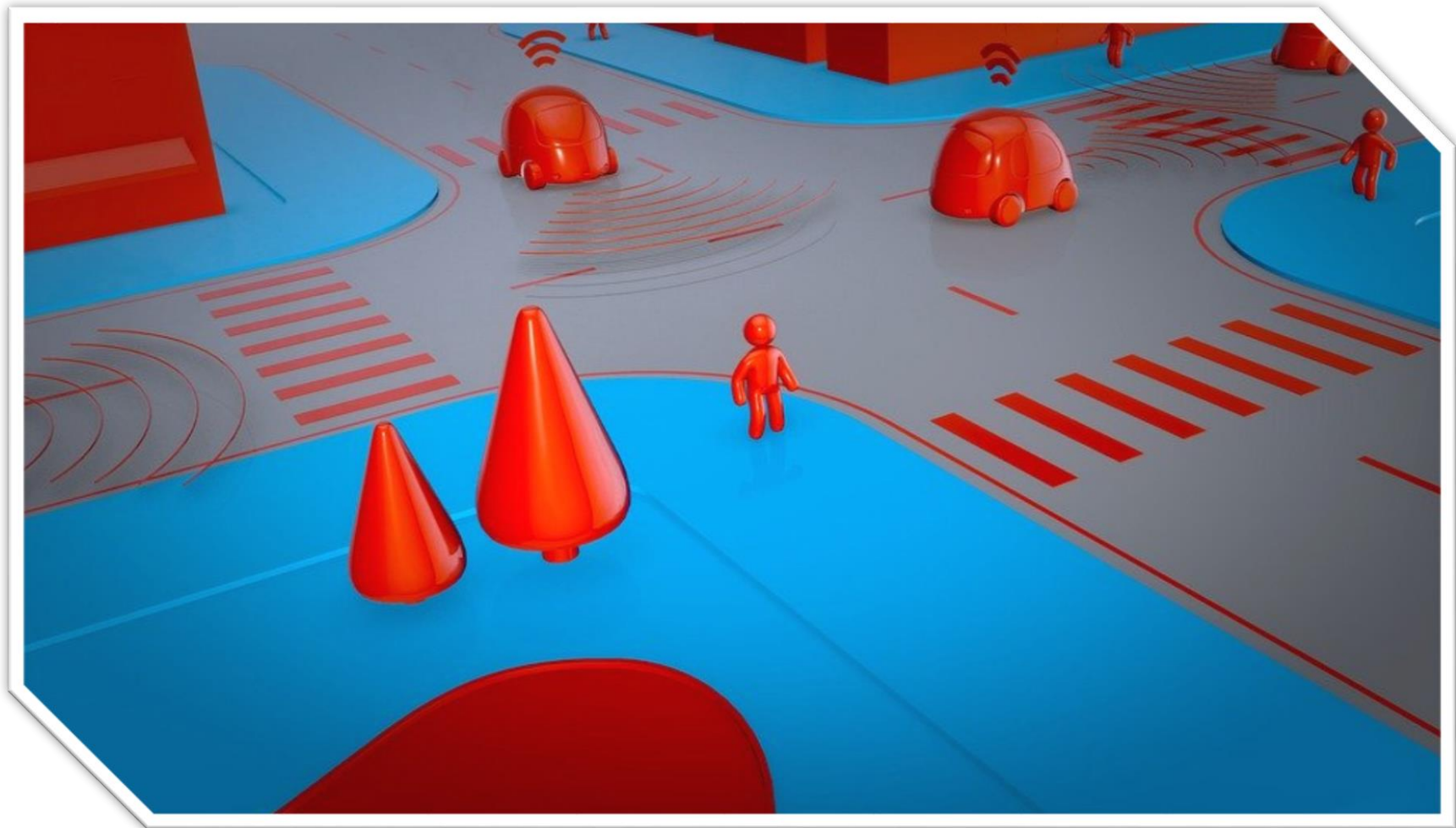
Anaconda Installers

Windows ⊞

Python 3.8

64-Bit Graphical Installer (466 MB)

32-Bit Graphical Installer (397 MB)

MacOS

Python 3.8

64-Bit Graphical Installer (462 MB)

64-Bit Command Line Installer (454 MB)

Linux 🐧

Python 3.8

64-Bit (x86) Installer (550 MB)

64-Bit (Power8 and Power9) Installer (290 MB)

Chapter 01. Intro

Jupyter Notebook 기본 사용법