

## **MuseScore mscz-concatenator:**

### **How Fuzzy part matching works:**

#### **MATCH Strategy: (strict)**

Requires exact number matching

"Violin 1" vs "Violin 2" = 0.0 (immediate failure)

"1st Violin" vs "Violin I" = 0.0 (different number representations)

"Flute" vs "Flute 1" = 0.0 (one has number, one doesn't)

#### **IGNORE Strategy: (liberal)**

Completely ignores numbers

"Violin 1" vs "Violin 2" = 1.0 (both are "Violin")

"1st Violin" vs "Violin 3" = 1.0 (numbers ignored)

"Flute" vs "Flute 1" = 1.0 (numbers ignored)

#### **PREFER Strategy (balanced):**

"Violin 1" vs "Violin 1" = 1.0 (perfect match)

"Violin 1" vs "Violin 2" = 0.75 (penalty applied)

"1st Violin" vs "Violin I" = 0.75 (penalty applied)

So MATCH is for when part numbers must be exact, while IGNORE treats all variations of an instrument as the same regardless of numbering.

### **Technical:**

fuzzy.py is part of Leon Dionne's mscore python library.

#### **1. Exact Match = 1.0**

```
if self.ref == name:  
    return 1.0
```

#### **2. Word-by-Word Comparison**

Split both names into words

Compare each word from the longer list with each word from the shorter list

Take the best match for each word

#### **3. Word Scoring Rules (from \_word\_score()):**

Exact word match: 1.0 ("violin" vs "violin")

Plural variations: 0.75 ("violin" vs "violins", "cello" vs "cellos")

No match: 0.0 ("violin" vs "flute")

#### **4. Number Handling (based on strategy):**

PREFER: If numbers don't match, multiply score by 0.75

MATCH: If numbers don't match, return 0.0 immediately

IGNORE: Ignore number differences completely

## 5. Final Score Calculation:

```
# Average of all word scores, with number penalties applied
f_score = sum(scores) / len(scores)
if numbers_strategy == PREFER and num1 != num2:
    return f_score * 0.75 # Apply number penalty
```

### Examples with Different Thresholds:

#### Example 1: "Violin 1" vs "1st Violin"

Words: ["violin", "1"] vs ["1st", "violin"]  
"violin" vs "violin" = 1.0  
"1" vs "1st" = 0.75 (number match via fuzzy number logic)  
Average = ~0.875  
Threshold 0.7: PASS  
Threshold 0.9: FAIL

#### Example 2: "Violins" vs "Violin Section"

Words: ["violins"] vs ["violin", "section"]  
"violins" vs "violin" = 0.75 (plural match)  
"violins" vs "section" = 0.0  
Best scores: [0.75, 0.0] → Average = 0.375  
Any threshold > 0.375: FAIL

#### Example 3: "Cello" vs "Violoncello"

Words: ["cello"] vs ["violoncello"]  
No match = 0.0  
Any threshold > 0.0: FAIL

### Practical Threshold Guidelines:

0.9: Very strict (almost exact matches only)  
0.7: Moderate (allows common variations)  
0.5: Liberal (allows significant differences)  
0.3: Very liberal (matches most instrument families)

The threshold is applied to each part individually - ALL parts must meet or exceed the threshold for the file to be considered compatible.

This gives users fine control over how strict they want the matching to be!

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