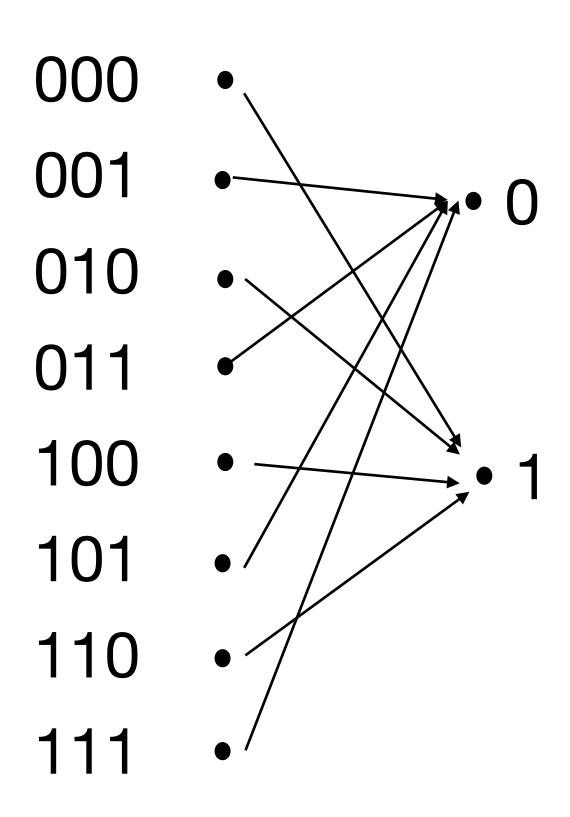
Estrategia General de los Algoritmos cuánticos

- Iniciar los qubits en un estado clásico.
- Poner los qubits en superposición
- Realizar las operaciones en los qubits.
- Realizar una observación

Problema que deseamos resolver

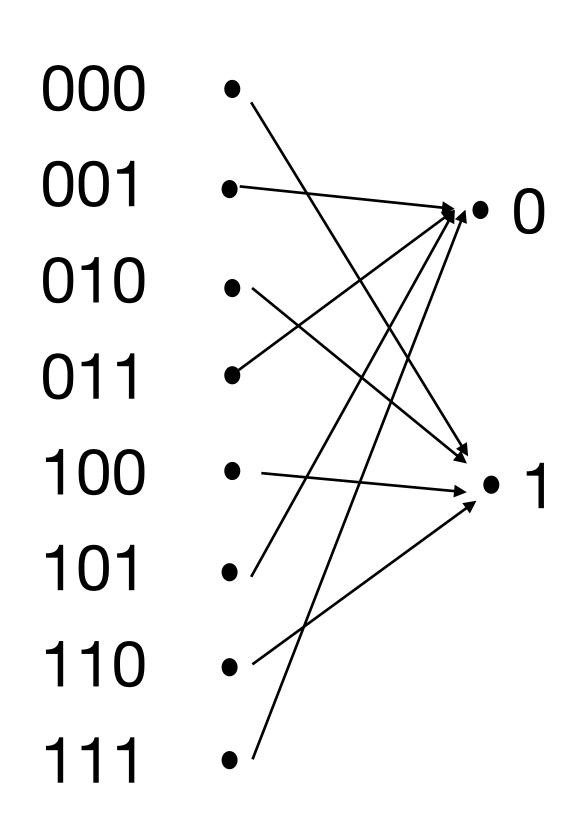
- Imagine que le dan una caja negra que implementa una función de $\{0,1\}^n$ hacia $\{0,1\}$.
- Es decir, $f: \{0,1\}^n \to \{0,1\}$
- Ahora el problema es determinar si la función es balanceada o constante si:
 - Le aseguran que siempre le dan o una función balanceada o una constante, nunca le dan otra de otro tipo.
 - Balanceada si exactamente la mitad de las entradas van a 0 y la otra mitad a 1
 - Constante si todas las entradas van a 0 o todas van a 1

¿Cuántas funciones hay?



Ejercicio ¿Cuántas funciones hay de $\{0,1\}^n$ hacia $\{0,1\}$?, ¿cuántas balanceadas?, ¿cuantas constantes?.

¿Cuántas funciones hay?

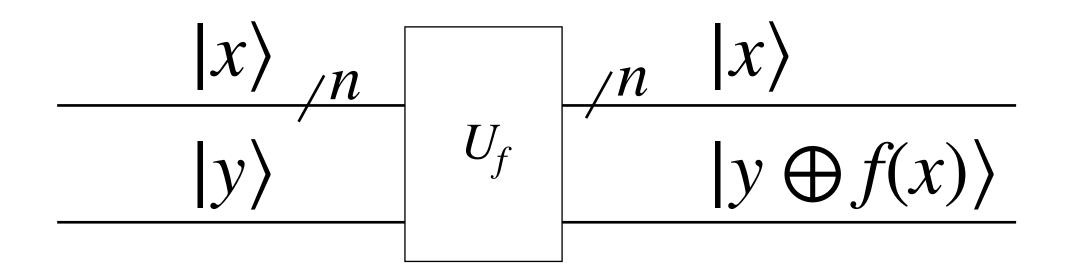


Ejercicio ¿Cuántas funciones hay de $\{0,1\}^n$ hacia $\{0,1\}$?, ¿cuántas balanceadas?, ¿cuantas constantes?.

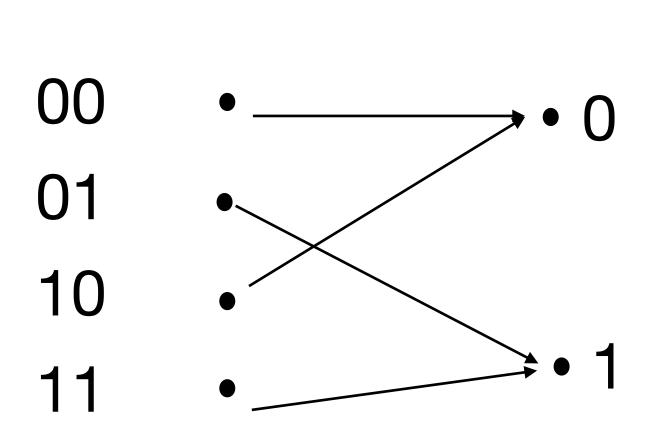
Número de funciones: 2^{2^n}

Número de funciones balanceadas: $\binom{2^n}{2^{(n-1)}}$

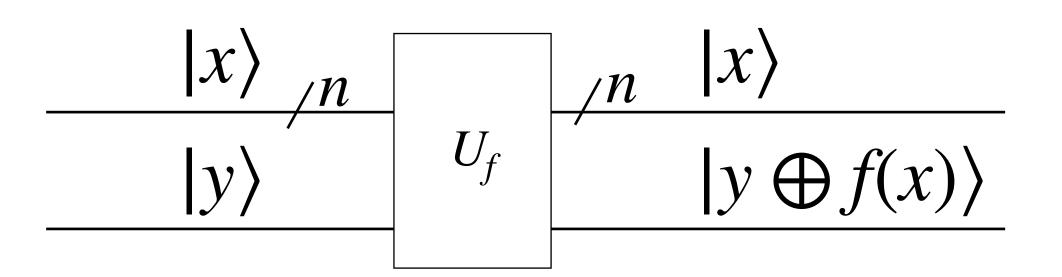
¿Podemos representar el problema con compuertas y matrices?

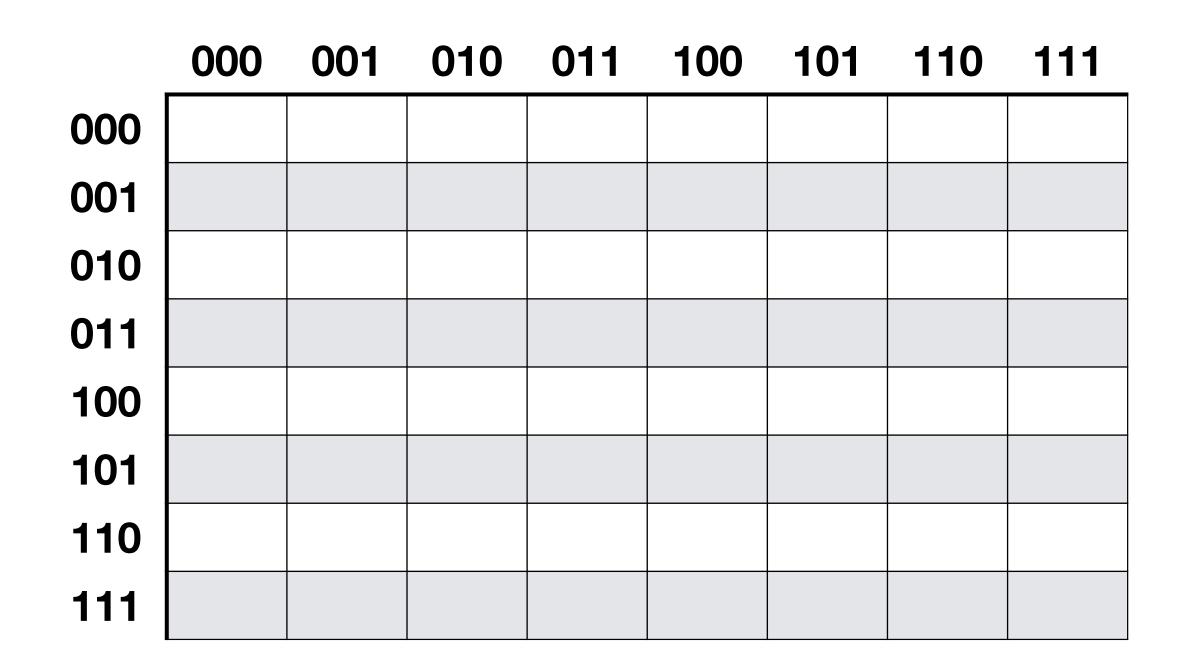


¿Podemos representar el problema con compuertas y matrices?

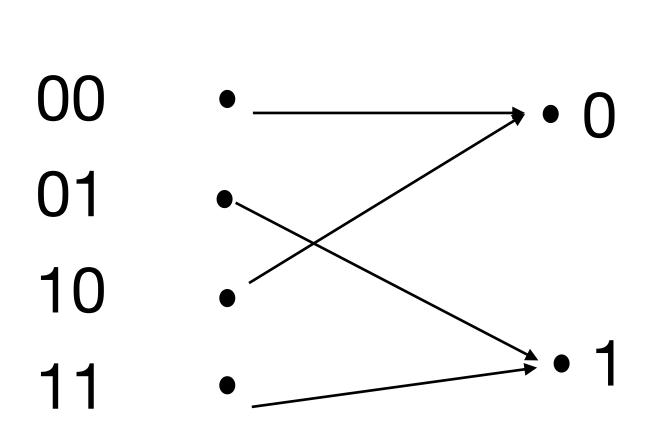




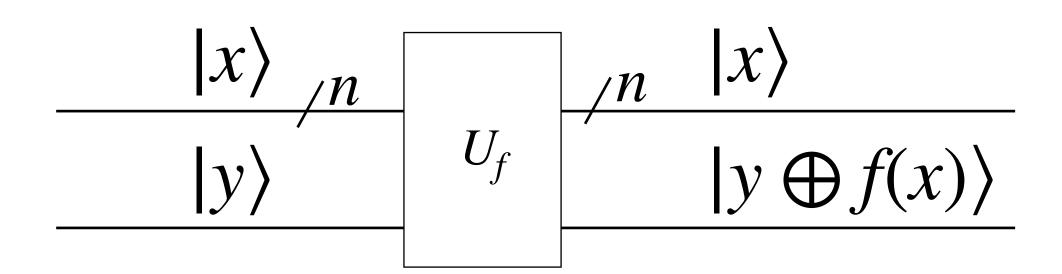




¿Podemos representar el problema con compuertas y matrices?



Ejercicio.
Representar
algunas otras
funciones.



	000	001	010	011	100	101	110	111
000	1							
001		1						
010				1				
011			1					
100					1			
101						1		
110								1
111							1	

Vamos a resolverlo en computador clásico

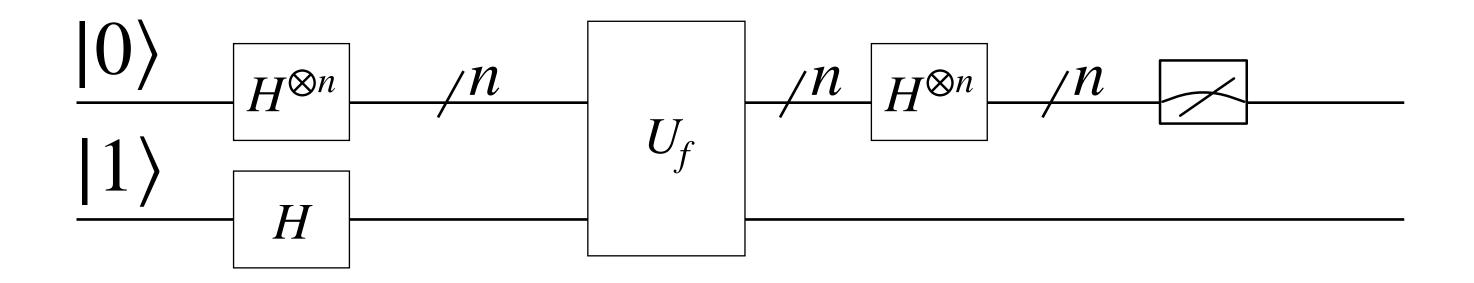
- Si sabemos que la función es balanceada o constante
- Debemos evaluar la función indiferentes puntos para determinar que función es
 - Mejor caso: los dos primeros casos son diferentes ya se que es balanceada
 - Peor caso: Para saber que es constante debe evaluarla en la mitad más uno de los casos.

Algoritmo en computador clásico

```
//Precondición: la función f es constante o balanceada, no puede ser de otro tipo, sino el algoritmo
falla.
//El dominio de la función es \{0,1\}^n, y n es el segundo parámetro y n >0.
//Poscondición: El algoritmo retorna verdadero si es balanceada y falso si es constante
boolean esBalanceada(function f, n) {
   Integer numMáximoIteraciones = 2^{n-1} + 1; //La mitad de elementos más uno
   Arreglo<br/>bit[n]> dominio = new ArregloOrdenadoConElementosBinariosDeltamañoDelParámetro<>(n);
   Int val inicial= f(dominio[0]);
   for(int i = 1; i <= numMáximoIteraciones; i++) {</pre>
      If (inicial != f(dominio[i])) {
         return true; // sale del ciclo ya sabe que es balanceada
   return false; // es función constante
```

¿Podemos hacerlo mejor con un sistema cuántico?

El algoritmo



$$\uparrow \qquad \uparrow \qquad \uparrow \qquad \uparrow \qquad \uparrow \qquad \uparrow \qquad \downarrow \psi_0 \rangle \qquad |\psi_1\rangle \qquad |\psi_2\rangle \qquad |\psi_3\rangle$$

$$|\psi_{3}\rangle = \begin{cases} |0\rangle \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right] & \text{si } f(x) \text{ es constante} \\ |\phi\rangle \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right] & \text{, con } \phi \neq |0\rangle \text{ y si } f(x) \text{ es balanceada} \end{cases}$$

Poner en superposición n qubits

$$H = 1/\sqrt{2} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$H = 1/\sqrt{2} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \qquad H[i,j] = 1/\sqrt{2}(-1)^{i \wedge j}$$

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$$H^{\otimes 2} = (H \otimes H) = 1/2 \begin{bmatrix} (-1)^{0 \wedge 0} * (-1)^{0 \wedge 0} & (-1)^{0 \wedge 0} * (-1)^{0 \wedge 1} & (-1)^{0 \wedge 1} * (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} * (-1)^{0 \wedge 1} \\ (-1)^{0 \wedge 0} * (-1)^{1 \wedge 0} & (-1)^{0 \wedge 0} * (-1)^{1 \wedge 1} & (-1)^{0 \wedge 1} * (-1)^{1 \wedge 0} & (-1)^{0 \wedge 1} * (-1)^{1 \wedge 1} \\ (-1)^{1 \wedge 0} * (-1)^{0 \wedge 0} & (-1)^{1 \wedge 0} * (-1)^{0 \wedge 1} & (-1)^{1 \wedge 1} * (-1)^{0 \wedge 0} & (-1)^{1 \wedge 1} * (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} * (-1)^{1 \wedge 0} & (-1)^{1 \wedge 0} * (-1)^{1 \wedge 1} & (-1)^{1 \wedge 1} * (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} * (-1)^{1 \wedge 1} \end{bmatrix}$$

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Al multiplicar $(-1)^x$ por $(-1)^y$ estamos interesados en la paridad y no en $(-1)^{x+y}$. Es decir si son iguales o no. Si son iguales son siempre 1 y si son diferentes son -1. Entonces,

$$H = 1/\sqrt{2} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \qquad H[i,j] = 1/\sqrt{2}(-1)^{i \wedge j} \qquad H = 1/\sqrt{2} \begin{bmatrix} (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} \end{bmatrix}$$

$$H^{\otimes 2} = (H \otimes X) = 1/2 \begin{bmatrix} (-1)^{0 \wedge 0} * (-1)^{0 \wedge 0} & (-1)^{0 \wedge 0} * (-1)^{0 \wedge 1} & (-1)^{0 \wedge 1} * (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} * (-1)^{0 \wedge 1} \\ (-1)^{0 \wedge 0} * (-1)^{1 \wedge 0} & (-1)^{0 \wedge 0} * (-1)^{1 \wedge 1} & (-1)^{0 \wedge 1} * (-1)^{1 \wedge 0} & (-1)^{0 \wedge 1} * (-1)^{1 \wedge 1} \\ (-1)^{1 \wedge 0} * (-1)^{0 \wedge 0} & (-1)^{1 \wedge 0} * (-1)^{0 \wedge 1} & (-1)^{1 \wedge 1} * (-1)^{0 \wedge 0} & (-1)^{1 \wedge 1} * (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} * (-1)^{1 \wedge 0} & (-1)^{1 \wedge 0} * (-1)^{1 \wedge 1} & (-1)^{1 \wedge 1} * (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} * (-1)^{1 \wedge 1} \end{bmatrix}$$

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$$(-1)^x * (-1)^y = (-1)^{x \oplus y}$$

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$$H^{\otimes 2} = 1/2 \begin{bmatrix} (-1)^{0 \wedge 0 \oplus 0 \wedge 0} & (-1)^{0 \wedge 0 \oplus 0 \wedge 1} & (-1)^{0 \wedge 1 \oplus 0 \wedge 0} & (-1)^{0 \wedge 1 \oplus 0 \wedge 1} \\ (-1)^{0 \wedge 0 \oplus 1 \wedge 0} & (-1)^{0 \wedge 0 \oplus 1 \wedge 1} & (-1)^{0 \wedge 1 \oplus 1 \wedge 0} & (-1)^{0 \wedge 1 \oplus 1 \wedge 1} \\ (-1)^{1 \wedge 0 \oplus 0 \wedge 0} & (-1)^{1 \wedge 0 \oplus 0 \wedge 1} & (-1)^{1 \wedge 1 \oplus 0 \wedge 0} & (-1)^{1 \wedge 1 \oplus 0 \wedge 1} \\ (-1)^{1 \wedge 0 \oplus 1 \wedge 0} & (-1)^{1 \wedge 0 \oplus 1 \wedge 1} & (-1)^{1 \wedge 1 \oplus 1 \wedge 0} & (-1)^{1 \wedge 1 \oplus 1 \wedge 1} \end{bmatrix}$$

$$H = 1/\sqrt{2} \begin{bmatrix} (-1)^{0 \wedge 0} & (-1)^{0 \wedge 1} \\ (-1)^{1 \wedge 0} & (-1)^{1 \wedge 1} \end{bmatrix}$$

$$H^{\otimes 3} = \frac{1}{2\sqrt{2}} \begin{bmatrix} (-1)^{0.00\oplus0.00\oplus0.00} & (-1)^{0.00\oplus0.00\oplus0.1} & (-1)^{0.00\oplus0.1\oplus0.00} & (-1)^{0.00\oplus0.1\oplus0.00} & (-1)^{0.10\oplus0.00\oplus0.1} & (-1)^{0.11\oplus0.00\oplus0.1} & (-1)^{0.11\oplus0.00\oplus0.1} & (-1)^{0.11\oplus0.00\oplus0.1} & (-1)^{0.11\oplus0.00\oplus0.1} & (-1)^{0.11\oplus0.01\oplus0.00} & (-1)^{0.11\oplus0.01\oplus0.00} & (-1)^{0.11\oplus0.01\oplus0.00} & (-1)^{0.11\oplus0.01\oplus0.00} & (-1)^{0.11\oplus0.00\oplus0.1} & (-1)^{0.01\oplus0.00\oplus0.1} & (-1)^{0.01\oplus0.0$$

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Sea $x=x_0x_1x_2x_3\dots x_{n-1}$, $y=y_0y_1y_2y_3\dots y_{n-1}$ dos cadenas de la misma longitud y

$$\langle , \rangle : \{0,1\}^n \times \{0,1\}^n \to \{0,1\} : \langle x,y \rangle = x_0 \land y_0 \oplus x_1 \land y_1 \oplus \ldots \oplus x_{n-1} \land y_{n-1}$$

Esta función determina la paridad de los 1 que coinciden, es decir si coinciden un número par de veces o impar de veces. Cuando el número de coincidencias es par, el exponente es 0, y cuando en número de coincidencias es impar, el exponente es 1.

$$H^{\otimes 3} = \frac{1}{2\sqrt{2}} \begin{bmatrix} (-1)^{\langle 000,000\rangle} & (-1)^{\langle 000,001\rangle} & (-1)^{\langle 000,010\rangle} & (-1)^{\langle 000,011\rangle} & (-1)^{\langle 000,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,111\rangle} & (-1)^{\langle 011,101\rangle} & (-1)^{\langle 011,101\rangle} & (-1)^{\langle 011,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,111\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,111\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,111\rangle} & (-1)^{\langle 010,111\rangle} & (-1)^{\langle 010,101\rangle} & (-1)^{\langle 010,111\rangle} &$$

$$H^{\otimes n}[i,j] = \frac{1}{\sqrt{2}^n} (-1)^{\langle i,j \rangle}$$

¿Qué pasa cuando multiplico por un vector?

$$H^{\otimes n}[i,j] = \frac{1}{\sqrt{2}^n} (-1)^{\langle i,j \rangle}$$

$$H^{\otimes n}|\mathbf{0}\rangle = H^{\otimes n}\begin{bmatrix} 1\\0\\0\\0\\0\\\vdots\\0 \end{bmatrix} = H^{\otimes n}[-,0] = \frac{1}{\sqrt{2}^n}\begin{bmatrix} 1\\1\\1\\1\\\vdots\\1 \end{bmatrix} = \frac{1}{\sqrt{2}^n}(|0000...00\rangle + |0000...01\rangle + |0000...10\rangle + |0000...11\rangle + ... |1111...11\rangle)$$

¿Qué pasa cuando multiplico por un vector?II

$$H^{\otimes n}[i,j] = \frac{1}{\sqrt{2}^n} (-1)^{\langle i,j \rangle}$$

Si $y \in \{0,1\}^n | y \rangle$ es un vector columna con un solo 1 en alguna posición. Al multiplicar lo que hago es extraer la columna y de la matriz.

$$H^{\otimes n}|y\rangle = H^{\otimes n}[-,y] = \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{\langle x,y\rangle} |x\rangle$$

Tarea

- El algoritmo completo
- Ejercicios

Recordatorio de propiedades de ⊗

$$(A \otimes B)^{\dagger} = A^{\dagger} \otimes B^{\dagger}$$

$$(A \star A') \otimes (B \star B') = (A \otimes B) \star (A' \otimes B')$$

$$(A \otimes B) \star (V \otimes V') = (A \star V) \otimes (B \star V')$$

Producto tensor respeta adición en √y en √

$$(V_i + V_j) \otimes V'_k = V_i \otimes V'_k + V'_j \otimes V'_k$$

$$V_i \otimes (V'_j + V'_k) = V_i \otimes V'_j + V'_i \otimes V'_k$$

Producto tensor respeta la multiplicación escalar en √y en √y

$$c \cdot '' (V_j \otimes V_k') = (c \cdot V_j) \otimes V_k' = V_j \otimes (c \cdot 'V_k')$$

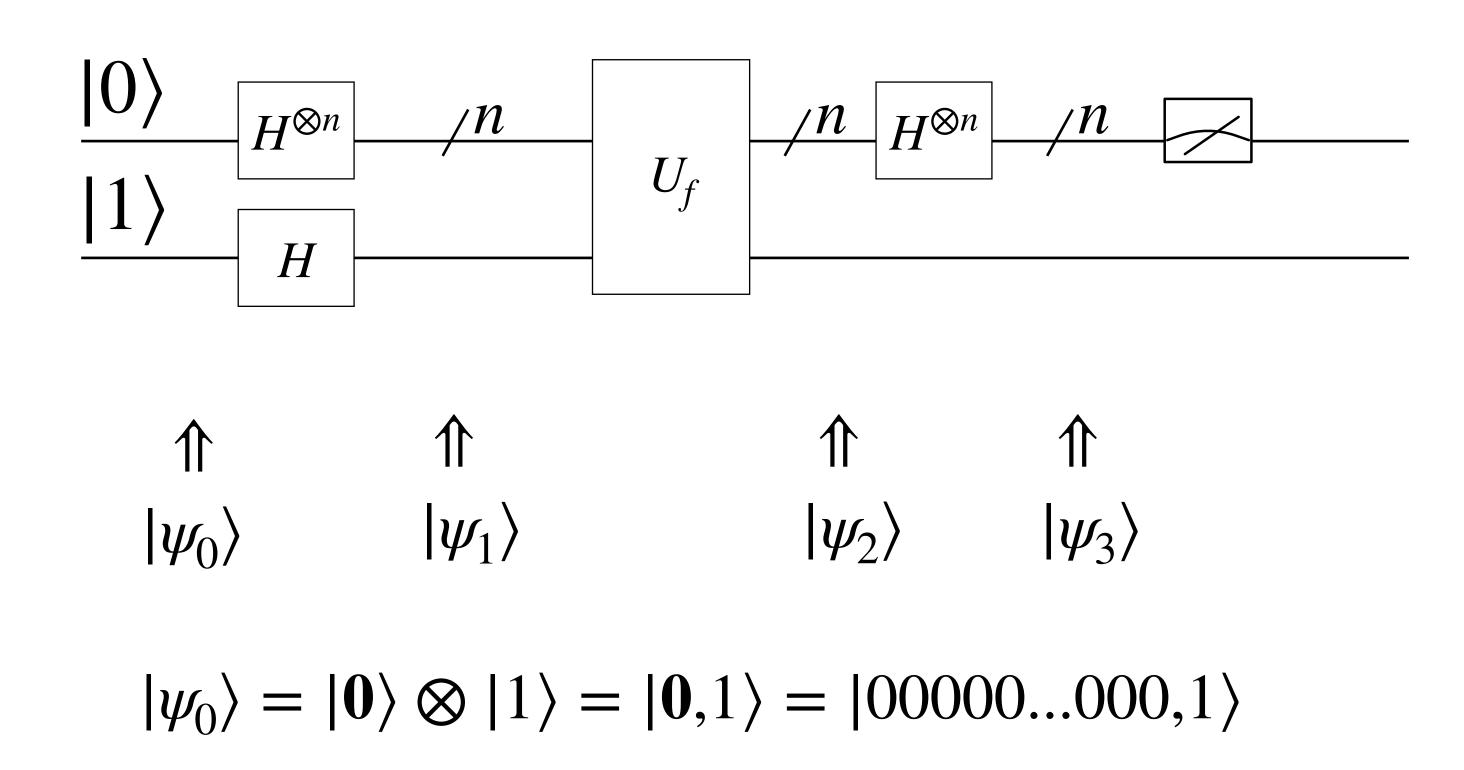
Recordatorio de producto tensor de H

$$H^{\otimes n}[i,j] = \frac{1}{\sqrt{2}^n} (-1)^{\langle i,j \rangle}$$

Si $y \in \{0,1\}^n | y \rangle$ es un vector columna con un solo 1 en alguna posición. Al multiplicar lo que hago es extraer la columna y de la matriz.

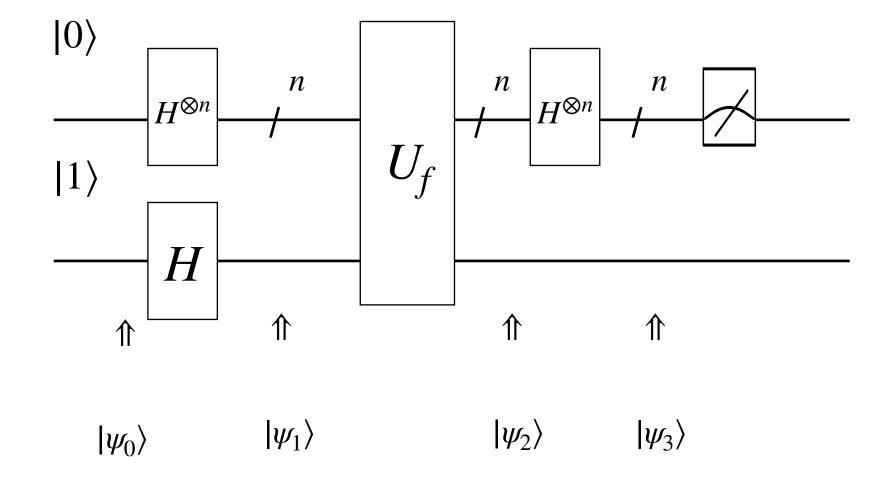
$$H^{\otimes n}|y\rangle = H^{\otimes n}[-,y] = \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{\langle x,y\rangle} |x\rangle$$

Paso 1: $|\psi_0\rangle$



Paso 2: $|\psi_1\rangle$

$$|\psi_0\rangle = |\mathbf{0}\rangle \otimes |1\rangle = |\mathbf{0},1\rangle = |00000...000,1\rangle$$



$$|\psi_1\rangle = H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle = \frac{1}{\sqrt{2}^n} (|0000...000\rangle + |0000...001\rangle + |0000...010\rangle + |0000...011\rangle + |0000...100\rangle + ... + |1111...110\rangle + |1111...111\rangle)$$

Paso 3: $|\psi_2\rangle$

$$|\psi_0\rangle = |\mathbf{0}\rangle \otimes |1\rangle = |\mathbf{0},1\rangle = |00000...000,1\rangle$$

$$|\psi_1\rangle = H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$|\psi_2\rangle = U_f * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle) = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|f(x) \oplus 0\rangle - |f(x) \oplus 1\rangle}{\sqrt{2}}\right]$$

$$= \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|f(x)\rangle - |\neg f(x)\rangle}{\sqrt{2}}\right]$$

Paso 3: $|\psi_2\rangle$

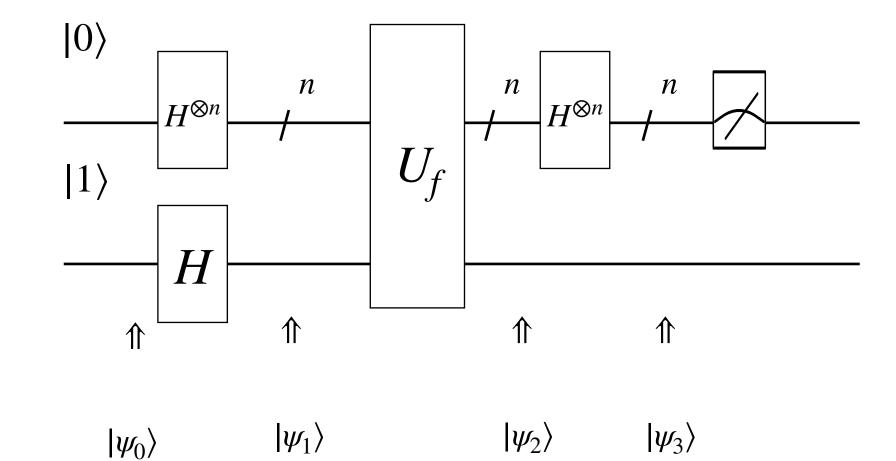
$$|\psi_0\rangle = |\mathbf{0}\rangle \otimes |1\rangle = |\mathbf{0},1\rangle = |00000...000,1\rangle$$

$$|\psi_1\rangle = H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$|\psi_2\rangle = U_f * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle) = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|f(x)\rangle - |\neg f(x)\rangle}{\sqrt{2}}\right]$$

$$|\psi_{2}\rangle = U_{f} * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H^{*} |1\rangle) = \begin{cases} \left[\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right] & \text{if } f(x) = 0\\ \left[\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} |x\rangle\right] \otimes \left[\frac{|1\rangle - |0\rangle}{\sqrt{2}}\right] & \text{if } f(x) = 1 \end{cases}$$

$$= (-1)^{f(x)} \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle \right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$



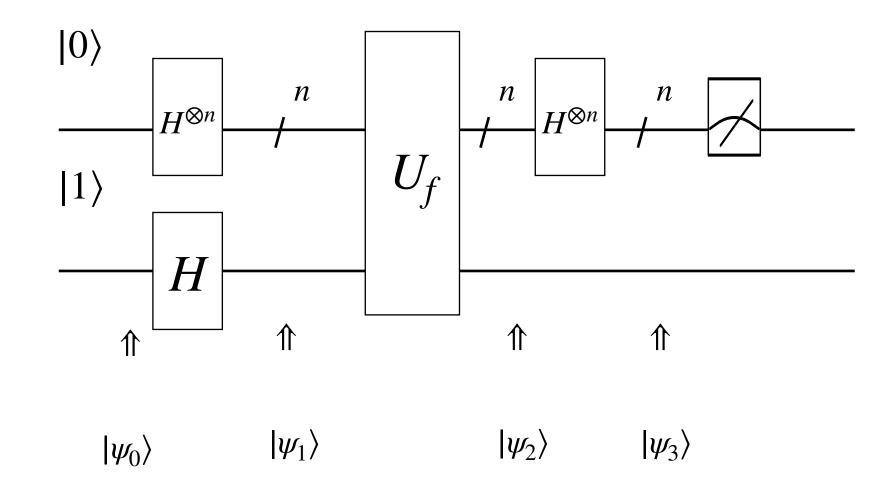
Paso 3: $|\psi_2\rangle$

$$|\psi_0\rangle = |\mathbf{0}\rangle \otimes |1\rangle = |\mathbf{0},1\rangle = |00000...000,1\rangle$$

$$|\psi_1\rangle = H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$|\psi_2\rangle = U_f * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle) = (-1)^{f(x)} \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$= \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle \right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}} \right]$$



Paso 4: $|\psi_3\rangle$

$$|\psi_0\rangle = |\mathbf{0}\rangle \otimes |1\rangle = |\mathbf{0},1\rangle = |00000...000,1\rangle$$

$$|\psi_1\rangle = H^{\otimes n} * |\mathbf{0}\rangle \otimes H^* |1\rangle = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$|\psi_2\rangle = U_f * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H * |1\rangle) = \left[\frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle\right] \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right]$$

$$|0\rangle$$
 $H^{\otimes n}$
 $H^{\otimes n}$

$$\begin{split} |\psi_{3}\rangle &= (H^{\otimes n} \otimes I) * U_{f} * (H^{\otimes n} * |\mathbf{0}\rangle \otimes H * |1\rangle) = [H^{\otimes n} * [\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{f(x)} |x\rangle]] \otimes [I * [\frac{|0\rangle - |1\rangle}{\sqrt{2}}]] \\ &= [H^{\otimes n} * [\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{f(x)} |x\rangle]] \otimes [\frac{|0\rangle - |1\rangle}{\sqrt{2}}] \\ &= [\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{f(x)} [H^{\otimes n} * |x\rangle]] \otimes [\frac{|0\rangle - |1\rangle}{\sqrt{2}}] \\ &= [\frac{1}{\sqrt{2}^{n}} \sum_{x \in \{0,1\}^{n}} (-1)^{f(x)} [\frac{1}{\sqrt{2}^{n}} \sum_{z \in \{0,1\}^{n}} (-1)^{\langle z,x\rangle} |z\rangle]] \otimes [\frac{|0\rangle - |1\rangle}{\sqrt{2}}] \end{split}$$

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$$|0
angle H^{\otimes n}$$
 $|0
angle H^{\otimes n}$ $|0
angle H^$

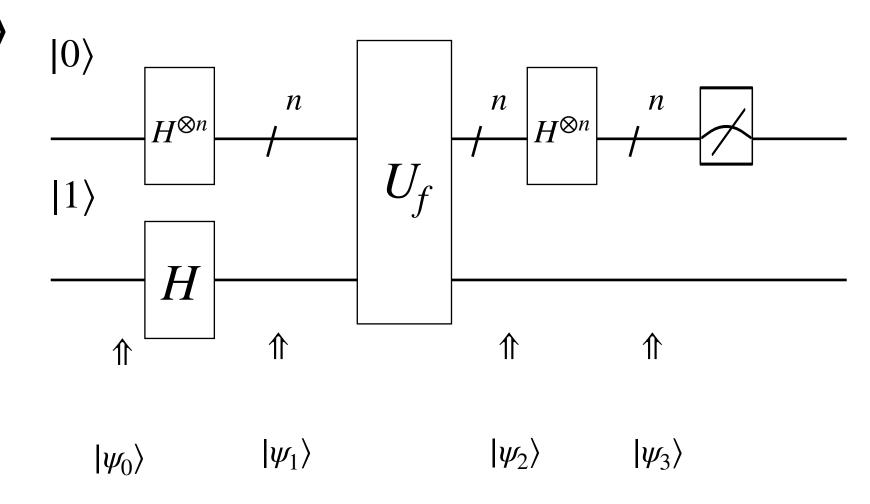
Paso 5: Cuál es la probabilidad de $|\psi_3\rangle$ colapse a $|0\rangle$

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Cuál es la probabilidad de $|\psi_3\rangle$ colapse a $|0\rangle$? Es decir $z=|0\rangle$, entonces $\langle z,x\rangle=\langle 0,x\rangle=0$

La probabilidad estaría determinada por este término : $[\frac{1}{2^n}\sum_{x\in\{0,1\}^n}(-1)^{f(x)}|0\rangle]$

Si
$$f(x) = 1$$
 (constante en 1), entonces $\left[\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)|0\rangle\right] = \frac{-(2^n)|0\rangle}{2^n} = -1|0\rangle$

Si
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 (constante en 0), entonces $[\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (1)|0\rangle] = \frac{(2^n)|0\rangle}{2^n} = 1|0\rangle$

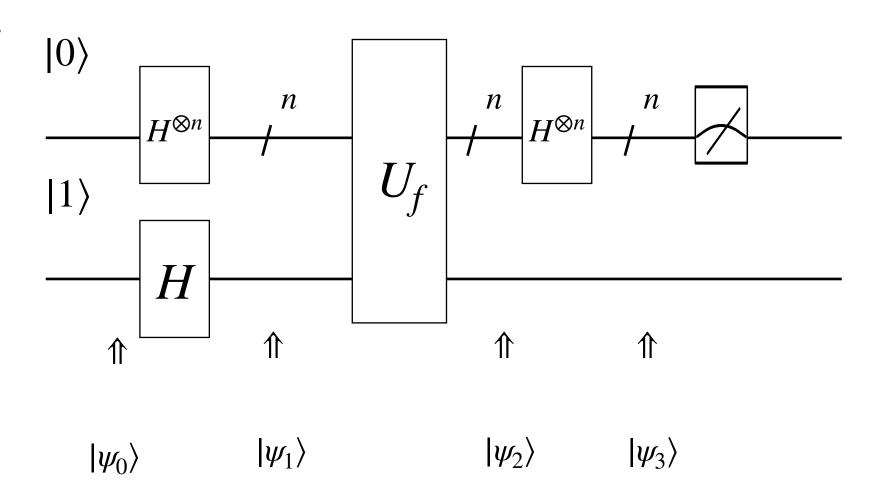
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Si
$$f(x)$$
 es balanceada, la sumatoria se cancela entonces $[\frac{1}{2^n}\sum_{x\in\{0,1\}^n}(-1)^{f(x)}|0\rangle]=0|0\rangle$

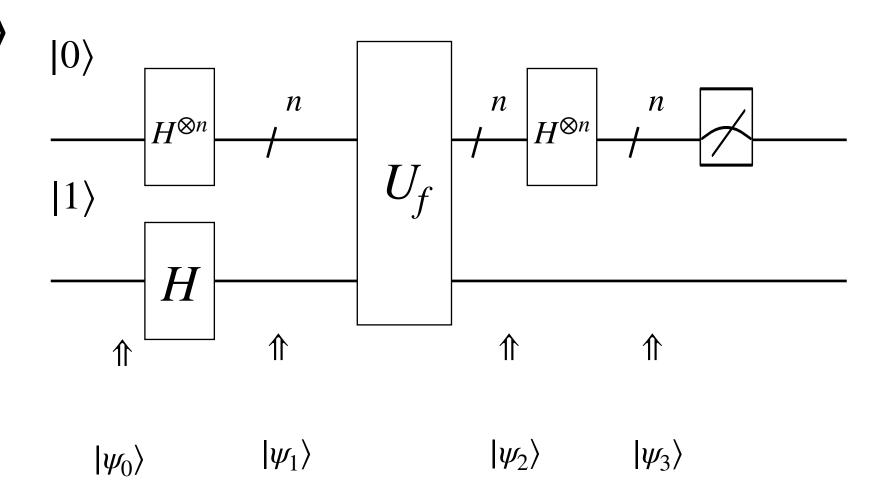
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$$|\psi_3\rangle = \begin{cases} |0\rangle \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right] & \text{si } f(x) \text{ es constante} \\ |\phi\rangle \otimes \left[\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right] & \text{, con } \phi \neq |0\rangle \text{ y si } f(x) \text{ es balanceada} \end{cases}$$



¿Preguntas?