# Especificação da Codificação das Instruções

#### **OPCODES**

0000 - NOP

0010 - MOVEQ

0011 - MOVE

0100 - ADD

0110 - SUBX

1111 - JUMP

1001 - CMP

1010 - BEQ

1011 - BGT

# SELEÇÃO DE OPERAÇÃO DA ULA

00 - SOMA

01 - SUBTRAÇÃO

11 - ENT0

# Carga de constante: MOVEQ

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Integer Instructions

MOVEQ Move Quick MOVEQ

Operation: Immediate Data → Destination

Assembler

Syntax: MOVEQ # < data > ,Dn

Attributes: Size = Long

**Description:** Moves a byte of immediate data to a 32-bit data register. The data in an 8-bit field within the operation word is sign- extended to a long operand in the data register as it is transferred.

15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0	0	1	0	Registrador Destino	0	Data
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# Cópia de Valor Entre Registradores: MOVE/MOVEA - Move dados da origem para o destino

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Integer Instructions

MOVE MOVEA

Move Data from Source to Destination

MOVE MOVEA

Operation:

Source → Destination

Assembler

Syntax:

MOVE < ea > , < ea >

MOVEA <ea>, An

Attributes:

Size = Byte, Word, Long

**Description:** Moves the data at the source to the destination location and sets the condition codes according to the data. The size of the operation may be specified as byte, word, or long word.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	1	1		gistra Destin		0	0	0	0	0	0		gistra Fonte	

Soma de dois valores: ADD - Adição

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ADD Add ADD

#### Instruction Fields:

Register field—specifies any of the 8 data registers.

Opmode field

Long	Operation
010	< ea > + Dn
110	Dn + < ea > → < ea >

Effective Address field—determines addressing mode

a. If the location <ea> specified is a source operand, use addressing modes listed in the following table:

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	0		gistra estin		0	0	0	0	0	0		gistra Fonte	

## Subtração de dois valores: SUB - Subtração

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SUB Subtract SUB

Assembler SUB < ea > ,Dn Syntax: SUB Dn, < ea >

Attributes: Size = Long

**Description:** Subtracts the source operand from the destination operand and stores the result in the destination. The size of the operation is specified as a long word. The mode of the instruction indicates which operand is the source and which is the destination.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	1	0		gistra estin		0	0	0	0	0	0	_	gistra Fonte	

#### Desvio incondicional: JUMP - Salto incondicional

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JMP Jump JMP

Operation:

Destination Address → PC

Assembler

Syntax:

JMP < ea >

Attributes:

Unsized

**Description:** Program execution continues at the effective address specified by the instruction. The addressing mode for the effective address must be a control addressing mode.

Registrador com Endereço

### Desvio condicional: BGT - Salto com condição "MAIOR QUE"

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Bcc Branch Conditionally Bcc

Operation: If Condition True

Then PC +  $d_n \rightarrow PC$ 

Assembler

Syntax: Bcc < label >

Attributes: Size = Word or Long

Description: If the specified condition is true, program execution continues at location (PC) + displacement. The program counter contains the address of the instruction word for the Bcc instruction, plus two. The displacement is a two's-complement integer that represents the relative distance in bytes from the current program counter to the destination program counter. If the 8-bit displacement field in the instruction word is 0, a 16-bit displacement (the word immediately following the instruction) is used. Condition code cc specifies one of the following conditional tests (refer to Table 3-19 for more information on these conditional tests):

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1	0	1	1	0	0	0	0				Da	ata			

### Desvio condicional: BEQ - Salto com condição "IGUAL"

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Bcc Branch Conditionally Bcc

Operation: If Condition True

Then PC +  $d_n \rightarrow PC$ 

**Assembler** 

Syntax: Bcc < label >

Attributes: Size = Word or Long

Description: If the specified condition is true, program execution continues at location (PC) + displacement. The program counter contains the address of the instruction word for the Bcc instruction, plus two. The displacement is a two's-complement integer that represents the relative distance in bytes from the current program counter to the destination program counter. If the 8-bit displacement field in the instruction word is 0, a 16-bit displacement (the word immediately following the instruction) is used. Condition code cc specifies one of the following conditional tests (refer to Table 3-19 for more information on these conditional tests):

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1	0	1	0	0	0	0	0				Da	ata			

# Comparação entre registradores: CMP

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**CMP CMP** Compare

Operation: Destination - Source → cc

Assembler

CMP < ea > , Dn Syntax:

Attributes: Size = Long

Description: Subtracts the source operand from the destination data register and sets the condition codes according to the result; the data register is not changed. The size of the operation is specified as a long word.

#### **Condition Codes:**

X N	Z	V	C
			4-

X — not affected

N — set if the result is negative; cleared otherwise

Z — set if the result is zero; cleared otherwise

V — set if an overflow occurs; cleared otherwise C — set if a borrow occurs; cleared otherwise

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1	0	0	1		gistra estin		0	0	0	0	0	0	_	gistra Fonte	

# **CÓDIGO ASSEMBLY**

INSTRUCOES	ASSEMBLY	PASSO
0 => 001001100000000	MOVEQ #0, D3	- 1
1 => 0010100000000000	MOVEQ #0, D4	- 2
2 => 010010000000011	MOVE D3, D4	- 3
3 => 001000100000001	MOVEQ #1, D1	-   - 4
4 => 0100011000000001	ADD D1, D3	- <del>'1</del> -
5 => 0010010000011110	MOVEQ #30, D2	-
6 => 1001011000000010	CMP D2, D3	 - - 5
7 => 1011000011111100	BGT -4	-  -
8 => 001110100000100	MOVE D4, D5	- 6