Introduction to Algorithms: 6.006 Massachusetts Institute of Technology

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Lecture 5: Linear Sorting

Review

- Comparison search lower bound: any decision tree with n nodes has height $\geq \lceil \lg(n+1) \rceil 1$
- Can do faster using random access indexing: an operation with linear branching factor!
- **Direct access array** is fast, but may use a lot of space $(\Theta(u))$
- Solve space problem by mapping (hashing) key space u down to $m = \Theta(n)$
- Hash tables give expected O(1) time operations, amortized if dynamic
- Expectation input-independent: choose hash function randomly from universal hash family
- Data structure overview!
- Last time we achieved faster find. Can we also achieve faster sort?

	Operations $O(\cdot)$					
	Container	Static	Dynamic	Order		
Data Structure	build(A)	find(k)	insert(x)	find_min()	find_prev(k)	
			delete(k)	find_max()	find_next(k)	
Array	n	n	n	n	n	
Sorted Array	$n \log n$	$\log n$	n	1	$\log n$	
Direct Access Array	u	1	1	u	u	
Hash Table	$n_{(e)}$	$1_{(e)}$	$1_{(a)(e)}$	n	n	

Comparison Sort Lower Bound

- Comparison model implies that algorithm decision tree is binary (constant branching factor)
- Requires # leaves $L \ge$ # possible outputs
- Tree height lower bounded by $\Omega(\log L)$, so worst-case running time is $\Omega(\log L)$
- To sort array of n elements, # outputs is n! permutations
- Thus height lower bounded by $\log(n!) \ge \log((n/2)^{n/2}) = \Omega(n \log n)$
- So merge sort is optimal in comparison model
- Can we exploit a direct access array to sort faster?

Direct Access Array Sort

- Example: [5, 2, 7, 0, 4]
- Suppose all keys are **unique** non-negative integers in range $\{0, \dots, u-1\}$, so $n \le u$
- Insert each item into a direct access array with size u in $\Theta(n)$
- Return items in order they appear in direct access array in $\Theta(u)$
- Running time is $\Theta(u)$, which is $\Theta(n)$ if $u = \Theta(n)$. Yay!

```
def direct_access_sort(A):
      "Sort A assuming items have distinct non-negative keys"
      u = 1 + max([x.key for x in A]) # O(n) find maximum key
      D = [None] * u
                                        # O(u) direct access array
      for x in A:
                                        # O(n) insert items
5
          D[x.key] = x
      i = 0
      for key in range(u):
                                        # O(u) read out items in order
8
          if D[key] is not None:
9
             A[i] = D[key]
              i += 1
```

- What if keys are in larger range, like $u = \Omega(n^2) < n^2$?
- Idea! Represent each key k by tuple (a, b) where k = an + b and $0 \le b < n$
- Specifically $a = \lfloor k/n \rfloor < n$ and $b = (k \mod n)$ (just a 2-digit base-n number!)
- This is a built-in Python operation (a, b) = divmod(k, n)
- Example: $[17, 3, 24, 22, 12] \implies [(3,2), (0,3), (4,4), (4,2), (2,2)]$
- How can we sort tuples?

Tuple Sort

- Item keys are tuples of equal length, i.e. item $x.key = (x.k_1, x.k_2, x.k_2, \ldots)$.
- Want to sort on all entries **lexicographically**, so first key k_1 is most significant
- How to sort? Idea! Use other auxiliary sorting algorithms to separately sort each key
- (Like sorting rows in a spreadsheet by multiple columns)
- What order to sort them in? Least significant to most significant!
- Exercise: $[32, 03, 44, 42, 22] \implies [42, 22, 32, 03, 44] \implies [03, 22, 32, 42, 44]$
- Idea! Use tuple sort with auxiliary direct access array sort to sort tuples (a, b).
- Wrong! Many integers could have the same a or b value, even if input keys distinct
- Need sort allowing **repeated keys** which preserves input orders
- Want sort to be **stable**: repeated keys appear in output in same order as input
- Direct access array sort cannot even sort arrays having repeated keys!
- Can we modify direct access array sort to admit multiple keys in a way that is stable?

Counting Sort

- Instead of storing a single item at each array index, store a chain, just like hashing!
- For stability, chain data structure should remember the order in which items were added
- Use a **sequence** data structure which maintains insertion order (specifically, a **queue**)
- To insert item x, add to the end of the chain at index x.key
- Then to sort, read through all chains in sequence order, returning items one by one

```
def counting_sort(A):
      "Sort A assuming items have non-negative keys"
      u = 1 + max([x.key for x in A]) # O(n) find maximum key
      D = [[] \text{ for i in range(u)}] # O(u) direct access array of chains
      for x in A:
                                        # O(n) insert into chain at x.key
5
          D[x.key].append(x)
      i = 0
                                         # O(u) read out items in order
      for chain in D:
8
          for x in chain:
9
              A[i] = x
              i += 1
```

Radix Sort

- Use tuple sort with **auxiliary counting sort** to sort tuples (a, b)
- Sort least significant key b, then most significant key a
- Stability ensures previous sorts stay sorted
- Running time for this algorithm is O(2n) = O(n). Yay!
- If every key $< n^c$ for some positive $c = \log_n(u)$, every key has at most digits base n
- A c-digit number can be written as a c-element tuple
- So tuple sort with **auxiliary counting sort** runs in O(cn) time
- If c is constant, and each key is $\leq n^c$, this sort is linear O(n)!

```
def radix sort(A):
       "Sort A assuming items have non-negative keys"
       n = len(A)
       u = 1 + \max([x.key for x in A])
                                                     # O(n) find maximum key
       c = 1 + (u.bit_length() // n.bit_length())
       class Obj: pass
      D = [Obj() \text{ for a in } A]
                                                     # O(nc) make digit tuples
      for i in range(n):
          D[i].digits = []
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          D[i].item = A[i]
          high = A[i].key
           for j in range(c):
                                                     # O(c) make digit tuple
               high, low = divmod(high, n)
               D[i].digits.append(low)
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      for i in range(c):
                                                     # O(nc) sort each digit
                                                     # O(n) assign key i to tuples
           for j in range(n):
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               D[j].key = D[j].digits[i]
                                                     # O(n) sort on digit i
          counting sort (D)
                                                     # O(n) output to A
       for i in range(n):
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           A[i] = D[i].item
```

Algorithm	Time $O(\cdot)$	In-place?	Stable?	Comments
Insertion Sort	n^2	Y	Y	O(nk) for k -proximate
Selection Sort	n^2	Y	N	O(n) swaps
Merge Sort	$n \log n$	N	Y	stable, optimal comparison
Counting Sort	n+u	N	Y	$u = \Theta(n)$ is domain of possible keys
Radix Sort	$n + n \log_n(u)$	N	Y	$u = \Theta(n^c)$ is domain of possible keys