

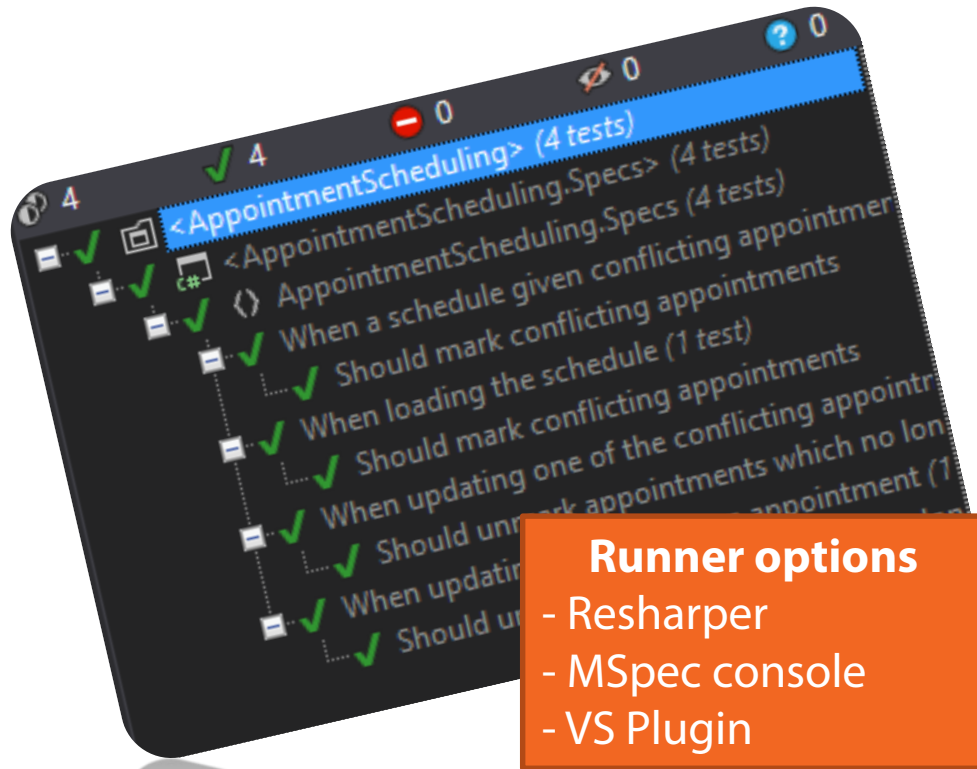
MSpec Beyond the Basics



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Where Are We?




- Three building blocks
 - Establish
 - Because
 - It
- Keeping specs DRY
 - Inheritance
 - Nested contexts

What's Next?

- Dealing with exceptions
- Additional attributes
 - More information about context
 - Include/exclude specs
- Output
 - Console runner flags / CI options
- Mocking in MSpec
 - Machine.Fakes

Expected Exceptions

```
class When_from_account_balance_is_less_than_the_transfer_amount
{
    static Exception ExpectedException;
    Establish context = () => FromAccount = new Account(999);
    Because of = () => ExpectedException = Catch.Exception(
        () => Transfer(FromAccount, ToAccount, 1000));
}
```



Wraps the delegate instance provided in a try/catch and returns the exception which is caught

Expected Exceptions

```
class When_from_account_balance_is_less_than_the_transfer_amount
{
    static Exception ExpectedException;
    Establish context = () => FromAccount = new Account(999);
    Because of = () => ExpectedException = Catch.Exception(
        () => Transfer(FromAccount, ToAccount, 1000));
    It Should_not_allow_the_transfer = () =>
        ExpectedException
            .ShouldBeOfExactType<InsufficientFundsException>();
}
```

Machine.Fakes

- Framework built on top of MSpec
- Provides abstraction over mocking frameworks (provider model), while still allowing direct use of the mocking framework when needed
- Includes an AutoMockingContainer
- WithFakes
 - Base context class which provides abstraction over mocking framework (i.e. “fakes”)
- WithSubject<T>
 - Will create instance of T, automatically providing mocks to any constructor parameters that are an interface or abstract base class

Creating Fakes

- An<T>

- Abstraction for creating a mock/fake/substitute object

```
var fakeService = An<IAccountService>();
```

- The<T>

- Abstraction for accessing the automatically created fakes when using WithSubject<T>

```
var fakeService = The<IAccountService>();
```

Expectations on Fakes

- WhenToldTo(...)
 - Setup an expectation for a fake object

```
var fakeService = The<IAccountService>();  
var account = new Account(1000);  
fakeService.WhenToldTo(s => s.GetAccount(account.Id)).Return(account);
```

- WasToldTo(...)
 - Verify an expectation on a fake object

```
The<IAccountService>().WasToldTo(s => s.SuspendAccount(account));
```


Expectations on Fakes

- Param, Param<T>
 - Provides multiple ways to verify parameters in WasToldTo() calls (can also be used to setup different expectations in WhenToldTo() calls)

```
.WasToldTo(s => s.SuspendAccount(Param.Is(account)));
```

```
.WasToldTo(s => s.SuspendAccount(Param.IsAny<Account>()));
```

```
.WasToldTo(s => s.SuspendAccount(Param<Account>.Matches(a => a.Id == account.Id)));
```

```
.WasToldTo(s => s.SuspendAccount(Param<Account>.IsNotNull));
```

Summary and Final Thoughts

- Expected Exceptions
 - `Catch.Exception()`
- [Subject]
 - Allows for more clearly defined and categorized spec results
- [Tag]
 - Provides categories to test runner for including/excluding groups of specs

Summary and Final Thoughts

- Console Runner
 - Include/Exclude with Tags
 - HTML results
 - XML results
 - CI integration
 - TeamCity
 - AppVeyor

Specs in AppointmentScheduling.Specs:

Schedule, When adding an appointment to a schedule

- » Should add the appointment to the list of appointments for the schedule
- » Should notify the rest of the system that an appointment was scheduled

Schedule, When adding the same appointment to the schedule again

- » Should not allow the duplicate appointment to be added

Schedule, When adding the same patient to another room at the same time

- » Should mark the appointments as conflicted

Confirming an appointment, When an appointment email confirmation is received

- » Should confirm the appointment
- » Should update the schedule

Summary and Final Thoughts

- Machine.Fakes
 - Built on MSpec and existing mocking frameworks
 - Mocking abstractions and auto-mocking container
 - Easy, clean integration with MSpec

```
[Subject("Confirming an appointment")]
public class When_an_appointment_email_confirmation_is_received
    : WithSubject<EmailConfirmationHandler>
{
    Establish context = () =>
    {
        The<IApplicationSettings>().WhenToldTo(s => s.ClinicId).Return(testClinicId);
        The<IApplicationSettings>().WhenToldTo(s => s.TestDate).Return(testDate);
        The<IScheduleRepository>().WhenToldTo(r => r.GetScheduleForDate(testClinicId,
    };
    |
    Because of = () => Subject.Handle(AppointmentConfirmedEvent);

    It Should_confirm_the_appointment = () =>
        ConfirmedAppointment.ShouldBeTheSameAs(AppointmentToBeConfirmed);

    It Should_update_the_schedule = () =>
        The<IScheduleRepository>().WasToldTo(r => r.Update(TestSchedule));
```

Summary and Final Thoughts

The screenshot displays a test runner interface with a dark theme. At the top, a status bar shows 23 tests passed (green checkmark), 0 failed (red minus), 0 skipped (orange slash), and 0 unknown (blue question mark). Below this, a tree view shows the test results. The first category is '<Uncategorized> (18 tests)', which is expanded to show 18 individual tests, all marked with a green checkmark. The second category is 'Slow (5 tests)', also expanded to show 5 tests, all marked with a green checkmark. Each test entry includes a small icon (plus or minus) to the left of the green checkmark, indicating it can be expanded or collapsed.

- ✓ **<Uncategorized> (18 tests)**
 - ✓ Appointment, When an appointment is confirmed (1 test)
 - ✓ Appointment, When reconfirming the already confirmed appointment (1 test)
 - ✓ Appointment, When updating the room for an appointment (2 tests)
 - ✓ Appointment, When updating the room for an appointment to the same room (1 test)
 - ✓ Appointment, When updating the time on an appointment (3 tests)
 - ✓ Appointment, When updating the time on an appointment to the same time (1 test)
 - ✓ Confirming an appointment, When an appointment email confirmation is received (2 tests)
 - ✓ Schedule, When a schedule is given conflicting appointments (1 test)
 - ✓ Schedule, When adding an appointment to a schedule (2 tests)
 - ✓ Schedule, When adding the same appointment to the schedule again (1 test)
 - ✓ Schedule, When adding the same patient to another room at the same time (1 test)
 - ✓ Schedule, When loading the schedule (1 test)
 - ✓ Schedule, When updating one of the conflicting appointments to an open time (1 test)
- ✓ **Slow (5 tests)**
 - ✓ Creating an appointment, With an invalid appointment type (1 test)
 - ✓ Creating an appointment, With an invalid client (1 test)
 - ✓ Creating an appointment, With an invalid patient (1 test)
 - ✓ Creating an appointment, With an invalid room (1 test)
 - ✓ Creating an appointment, With an invalid title (1 test)

References and Other Courses

- *Domain-Driven Design Fundamentals* (Smith, Lerman)
- *Pragmatic Behavior-driven Design with .NET* (Conery)
- *Automated Testing: End to End* (Roberts)
- *Approval Tests for .NET* (Roberts)
- Machine.Specifications and Machine.Fakes on Github
 - <https://github.com/machine/machine.specifications>
 - <https://github.com/machine/machine.fakes>