Feedback CSE306

Diego Gomez

June 2021

What I liked:

- 1. Clear Lectures notes, most of the time. And when not enough, videos are normally the perfect complement.
- 2. Feeling of creating a real product.
- 3. I got to work on my software engineering design skills. Had to think about code structure and so.

What I did not like that much:

- 1. Debugging takes at least 70% of the time. Maybe it would help being in a real classroom?
- 2. Imo it is important to have a strong start, otherwise it easy to procrastinate the project... (Also solve by being in a real classroom?)
- 3. I felt like the video lectures were better as a complement in case of doubt. Maybe it would be better to have a 4h(ish, after an intro) TD. And in case of doubt one can go see the videos.