Diego Roque

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EDUCATION

Massachusetts Institute of Technology

Cambridge, MA

Bachelor of Science in Mathematics

Technical courses: Formal Reasoning about Programs, Algebraic Topology, Measure Theory, Analysis, Deep Learning, Graph Theory and Additive Combinatorics, Social Choice and Networks, Algorithmist's Toolkit, Categorical Logic, Category Theory and Topoi Reading Program

International Mathematical Olympiad (IMO)

2010 - 2014

- Historically best ranked Mexican competitor
- Gold Medal, 3 Silver Medals, Bronze Medal
- Seven times National Gold medalist

International Olympiad in Informatics (IOI)

2013 - 2014

- Historically best ranked Mexican competitor
- Gold Medal, Silver Medal
- Three times National Gold medalist

Experience

Scale AI

San Francisco, California

Research Engineer

July 2019 - Present

• Applying deep learning methods to speed up labeling processes for autonomous vehicles.

Oregon Programing Language Summer School

Eugene, Oregon

Participant

June 17 - June 29 2019

• Studied principles of programming languages.

Applied Category Theory, Adjoint School

Participant

Oxford, England

February - July 2019

• Studied categorical settings for computation with Pieter Hofstra at ACT Adjoint School 2019.

EngineML

San Francisco, California Fall 2018

Software Engineer Intern

• Implemented features in a Haskell codebase, using Servant, Persistent, and language extensions.

Bridgewater Associates

Westport, Connecticut

Investment Associate Intern in Disruption Lab

Summer 2018

Tudor Investment Corporation

New Yorkt, New York

Quant Intern

Summer 2017

• Researched machine learning algorithms on financial databases in order to predict asset returns, which were integrated into the overall trading strategy.

MIT Programming Languages and Verification Group

Cambridge, MA

Undergraduate Researcher

September 2017 — Spring 2019

Kueski Software Engineer

Guadalajara, Mexico 2015 - 2015

• Worked in the backend of Kueski, an online lending startup.

Centre for High Academic Achievement

Monterrey, Mexico

Software Engineer Volunteer

2015 - 2016

• Developed an admission system (written in Purescript and Haskell) with statistical methods to evaluate student performance, such as IRT. Used to screen more than 3000 students.

Mexican Computing Olympiad Committee

Mexico

Problem Writer and Training Program Organizer

2015 - 2016

- Wrote part of the tests used to select the Mexican team for the IOI 2015 and 2016, as well as helping with the organization of the selection process.
- Tutored three students that went to international olympiads. One student got a bronze at IOI, and the other two got silver at IMO.

Monterrey, Mexico

Board Member of an educational nonprofit specialized on gifted youth

2016 — Present

SKILLS

Haskell, Coq, Purescript, Elm, C/C++, Python, Ruby, Javascript, Julia Programming Languages: Languages: Spanish (Native), English (Full Professional), Chinese (Beginner)