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Every project is a new possibility to breathe life into characters. Always striving for memorable, believable, and sincere performances.

CAREER

Kwantlen Polytechnic University Program Coordinator - Foundation + VFX Programs

May 2024 - Present / Richmond, BC - Hybrid

Internal & External Coordination:

- Initiated ENTA Branding group.
- Fostered student group initiatives (WIA collective).
- Organized a portfolio calling campaign.
- Kickstarted high school & community outreach.
- Mentored Student Learning Assistants to create
 Work Integrated Learning pathways.
- Supported studio visits (Versatile Media, ILM, Disney, DNEG).

Timetabling & Curriculum:

- Revamped the scheduling system.
- Coordinated Faculty outreach workshops with Foundation and prospective students.
- Developed micro-credentials curriculum.

Animation Instructor & Mentor - 3D Animation & Modeling + VFX + Foundation Programs

May 2022 - Present / Richmond, BC - Hybrid

Create and teach curriculum of the following courses:

- ENTA 1101 Digital Photography.
- ENTA 1120 3D Anim. Principles and Techniques.
- ENTA 1220 Intro to 3D Animation.
- ENTA 1200 Intro to Advanced Programs.
- ENTA 1300 Intro to Digital Content Creation.
- ENTA 1221 Intro to 3D in Entertainment Arts.
- ENTA 1332 Character Animation in Game Dev.
- Sustainability Alumni Artists in Residence VFX/Animation Project Lead.

Bow Valley College Animation Instructor - Foundation Program

May 2022 - Aug 2023 / Calgary, AB - Remote

Create and teach curriculum of the following courses:

• Figure Sculpting, Intro to traditional and digital Animation, and Entertainment Industry Preparation classes.

Langara College

Anim. Instructor - 3D Anim. + Foundation
Sep 2020 - Apr 2022 / Vancouver, BC - Remote
Create and teach curriculum of the following
courses:

Traditional Animation Approach, Intro to Ani mation Production, Computer Animation Production, Animation Principles for VFX.

Little Robot Friends Art Director + Animator

Nov 2018 - Jan 2020 / Toronto, ON - Remote Art direction, animation, character design, and asset creation for programming game course for young folks *Secret Of The Source Code*.

Doodle Nap Animator + Illustrator

Aug 2016 - Sep 2023 / Vancouver, BC Handcrafted animation and illustration for traditional and new media, from TV, to virtual reality, and everything in-between.

EDUCATION

Schoolism - Jun 2012 - Sep 2012 Gesture Drawing with Louis Gonzales. **Vancouver Film School -** Jan 2011 - Dec 2011 3D Animation & Visual Effects (Honours).

LANGUAGES

- Hello, Hola, Bonjour, こんにちは, 你好.
- GDScript (Godot), C#, Python, Lua, HTML, CSS.

MISCELLANEOUS FACTS

- **Gameheads Summer Mentor Volunteer** (2020 - 2021 / Vancouver, BC - Remote)
- Voice Over cameos on Untitled Goose Game,
 Wandersong, and Ikenfell.