

# A Gossip-Based Approach for Measurement Task Allocation and Routing in Multi-Robot Systems with Heterogeneous Sensing

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- ① Problem statement and contributions
- ② MILP formulation and the proposed gossip heuristic
- ③ Numerical simulations and conclusions

# Problem of interest

**The problem:** Managing a multi-robot team responsible for performing measurement tasks across a shared environment

**The objective:** Minimizing the completion time while meeting robots energy capacity

**Our contribution:** A gossip-based heuristic to compute (or improve) off-line solutions and make them near-optimal up to pairwise exchange between robots

**Three-folded challenge:**

- Task assignment
- Route planning
- Execution scheduling

# Problem of interest

## Main differences with the standard MVRP (multi-vehicle routing problem):

- Each robot has on board a different set of sensors
- Each robot can execute more measurements simultaneously at the same location
- Each robot has a limited operational capacity (e.g., battery)

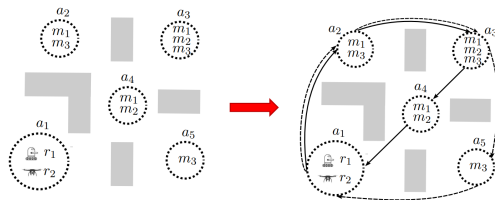


Figure 1: A simple example

# Tasks, robots, and objective functions

## Modelling

- $\mathcal{R} = \{r_1, \dots, r_k, \dots, r_R\} \implies$  The set of robots
- $\mathcal{A} = \{a_1, \dots, a_i, \dots, a_j, \dots, a_A\} \implies$  The set of tasks' location
- $\mathcal{M} = \{m_1, \dots, m_q, \dots, m_M\} \implies$  The set of measurements
- $\mathcal{J} = \{j_1, \dots, j_t, \dots, j_T\} \subseteq \mathcal{A} \times \mathcal{M} \implies$  The set of tasks

## Problem inputs

- $t_{qi} \in \{0, 1\} \implies$  measurement  $m_q$  should be taken at site  $a_i$  if  $t_{qi} = 1$
- $p_{kq} \in \{0, 1\} \implies$  robot  $r_k$  can perform measurement  $m_q$  if  $p_{kq} = 1$
- $c(i, j, k) \in \mathbb{R}_{\geq 0} \implies$  travel cost between  $a_i$  and  $a_j$
- $b_k \in \mathbb{R}_{\geq 0} \implies$  maximum cost for robot  $r_k$

# Mixed-Integer Linear Programming (MILP) model

## Decision variables

- $x_{ij}^k \in \{0, 1\} \implies$  robot  $r_k$  moves from location  $a_i$  to  $a_j$
- $u_i^k \in \mathbb{N} \implies$  order of visit of site  $a_i$  by robot  $r_k$

## Objective functions

- $\min \max_{k \in \mathcal{R}} \sum_{i,j \in \mathcal{A}} x_{ij}^k \cdot c(i, j, k)$   
 $\implies$  Maximal travelling cost over all robots

# Mixed-Integer Linear Programming (MILP) model

## Constraint 1: Robots are moving around oriented tours (circuits)

- $\sum_{j \in \mathcal{A}} x_{1j}^k = 1 \quad \forall k \in \mathcal{R}$

$\Rightarrow$  The mission of each robot  $r_k$  starts from the depot  $a_1$

- $\sum_{j \in \mathcal{A}} x_{ij}^k = \sum_{j \in \mathcal{A}} x_{ji}^k \quad \forall k \in \mathcal{R}, \forall i \in \mathcal{A}$

$\Rightarrow$  Each agent  $r_k$  leaves any site  $a_i$  as many times as it enters it

- $u_i^k + x_{ij}^k \leq u_j^k + (A-1) \cdot (1 - x_{ij}^k) \quad \forall k \in \mathcal{R}, \forall i \in \mathcal{A}, \forall j \in \mathcal{A} \setminus \{a_1\}$

$\Rightarrow$  Sub-tours elimination constraint

# Mixed-Integer Linear Programming (MILP) model

## Constraint 2: Tasks must be performed by suitable robots

$$\bullet \sum_{k \in \mathcal{R}} \sum_{i \in \mathcal{A}} p_{kq} \cdot x_{ij}^k \geq t_{qj} \quad \forall q \in \mathcal{M}, \forall j \in \mathcal{A}$$

$\Rightarrow$  At least one robot able to perform  $m_q$  should visit  $a_j$  if  $m_q$  is required at  $a_j$

## Constraint 3: Each robot have a finite reserve of autonomy

$$\bullet \sum_{i,j \in \mathcal{A}} x_{i,j}^k \times c(i,j,k) \leq b_k \quad \forall r_k \in \mathcal{R}$$

$\Rightarrow$  Robots have a finite reserve of time or energy



# The proposed gossip-based heuristic

## Decentralized Gossip Heuristic

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### Algorithm 1 Gossip Heuristic

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- 1: **If not given:** Compute initial task sequences for each robot.
  - 2: Compute *possible\_pairs*: robot pairs with common sensors.
  - 3:  $F = 1$
  - 4: **while**  $F = 1$  **do**
  - 5:    $F = 0$
  - 6:   Shuffle *possible\_pairs* randomly.
  - 7: **foreach** *pair* in *possible\_pairs*
  - 8:   Apply Algorithm 2 on *pair*.
  - 9:   **if** solution improved **then**
  - 10:     Set  $F = 1$
  - 11:   **end if**
  - 12: **end while**
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## Task Exchange Mechanism

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### Algorithm 2 Task Exchange for $r_k, r_q$

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**Require:** Task sequences  $\mathcal{S}(k), \mathcal{S}(q)$  for robots  $r_k, r_q$

- 1: **Assume:**  $\mathcal{C}(\mathcal{S}(q)) < \mathcal{C}(\mathcal{S}(k))$
  - 2:  $\mathcal{I}_{ex}$ : tasks of  $r_k$  that  $r_q$  can perform.
  - 3: **while**  $\mathcal{I}_{ex} \neq \emptyset$  **do**
  - 4:   Select  $t_j \in \mathcal{I}_{ex}$  randomly
  - 5:    $\mathcal{I}_{ex} = \mathcal{I}_{ex} \setminus \{t_j\}$
  - 6:    $\mathcal{S}_{new}(q)$  = new solution for robot  $r_q$  with  $\mathcal{S}(q) \cup \{t_j\}$
  - 7:   **if**  $\mathcal{C}(\mathcal{S}_{new}(q)) < \mathcal{C}(\mathcal{S}(k))$  **then**
  - 8:     Set  $\mathcal{S}(q) = \mathcal{S}_{new}(q), \mathcal{S}(k) = \mathcal{S}(k) \setminus \{t_j\}$
  - 9:   **end if**
  - 10: **end while**
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# Some remarks

## Proposition 1

The proposed gossip-based heuristic terminates in a finite number of iterations.

## Proposition 2

The worst-case time complexity of one iteration of the proposed gossip-based heuristic is  $\mathcal{O}(J \cdot R^2)$ , where  $J$  is the number of tasks and  $R$  the number of robots.

# Bounding the optimal solution

## The lower bound

- The relaxation of the problem provides an objective value, which serves as a lower bound:

$$0 \leq x_{i,j}^k \leq 1, \quad \forall r_k \in \mathcal{R}, \forall a_i, a_j \in \mathcal{A}$$
$$u_i^k \in \mathbb{R}^+, \quad \forall r_k \in \mathcal{R}, \forall a_i \in \mathcal{A}$$

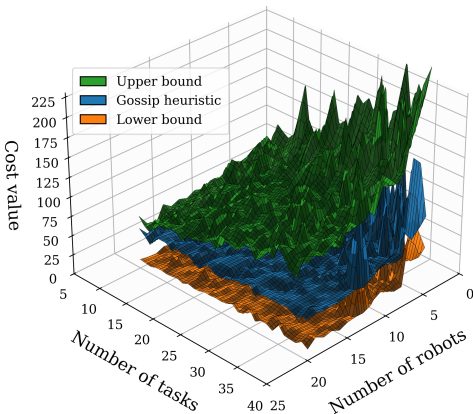
## The upper bound

- The estimation of an upper bound was done by employing Monte Carlo simulations.

# Numerical simulations

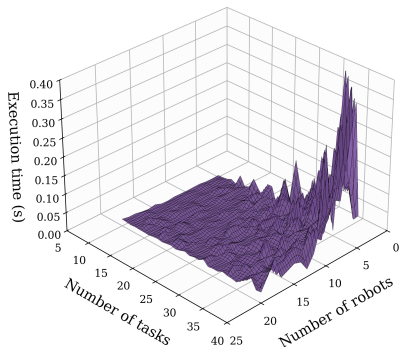
## Optimality of the solution

- The upper and lower bounds are computed as the mean over 10 independent experimental runs.
- The cost value obtained through the Gossip-based heuristic lies between the upper and lower bounds.

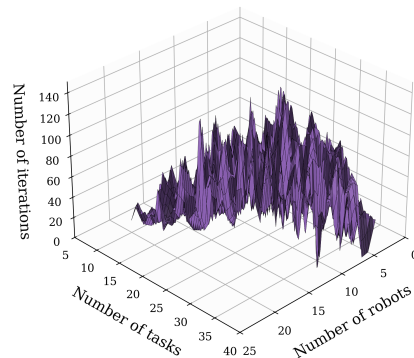


Comparison of the cost value with the upper bound and lower bound across different scenarios

# Numerical simulations



Gossip heuristic execution time across several scenarios



Number of iterations required for the Gossip-based heuristic to reach equilibrium across several scenarios

## Conclusion & perspectives

**Our contribution:** A gossip-based heuristic to compute (or improve) off-line solutions and make them near-optimal up to pairwise exchange between robots

### Outcomes

- The proposed heuristic systematically improve the given solution
- Monte Carlo simulations demonstrate that the solutions are near optimal
- Low computational time required

### Future works

- Compute a theoretically guaranteed upper bound on the quality of the solution
- Test the proposed heuristic in real-time adaptive planning with stochastic delays

Thank you for your attention!