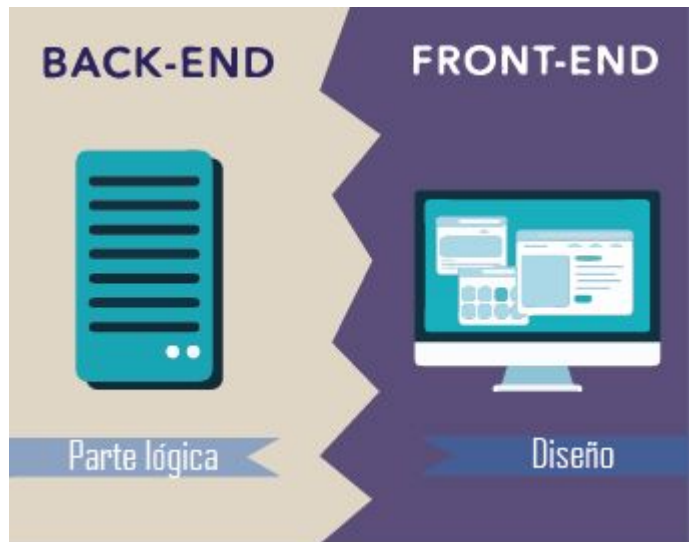


FRONTEND

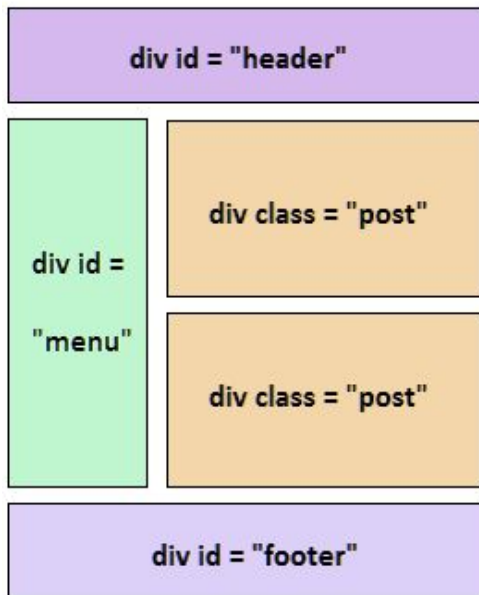
Omar Gutiérrez C.

¿Qué es Frontend?



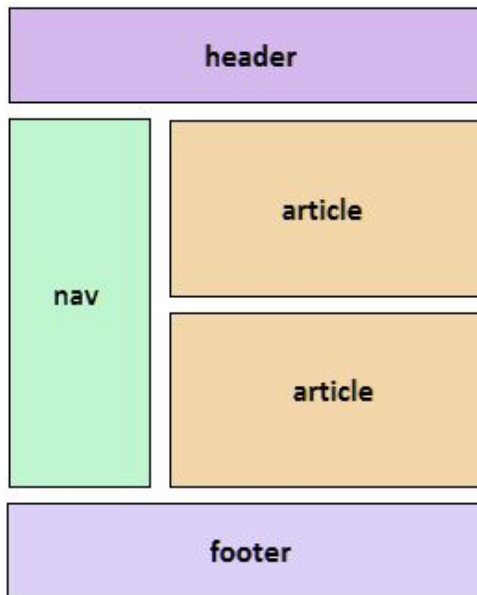
HTML5 y Web semántica

HTML4



VS

HTML5



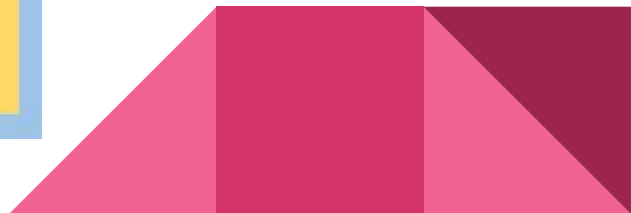
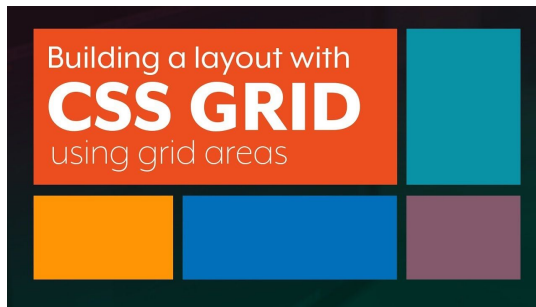
HTML



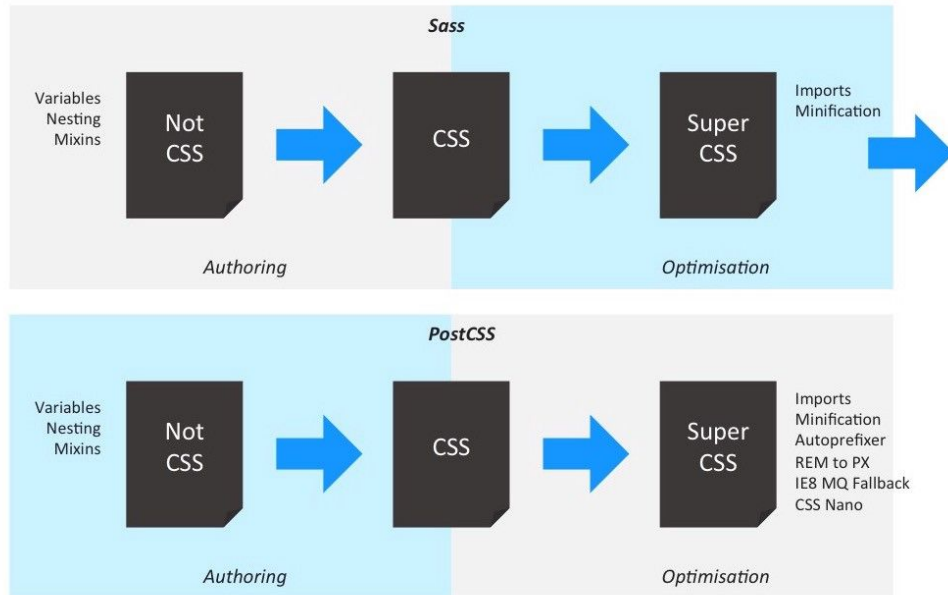
CSS 3 en el presente



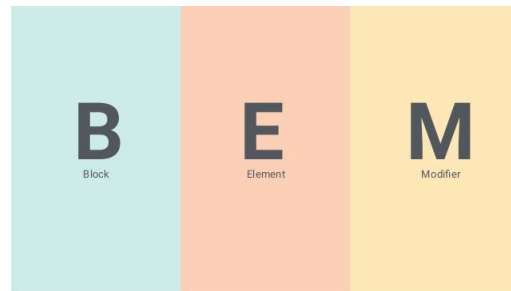
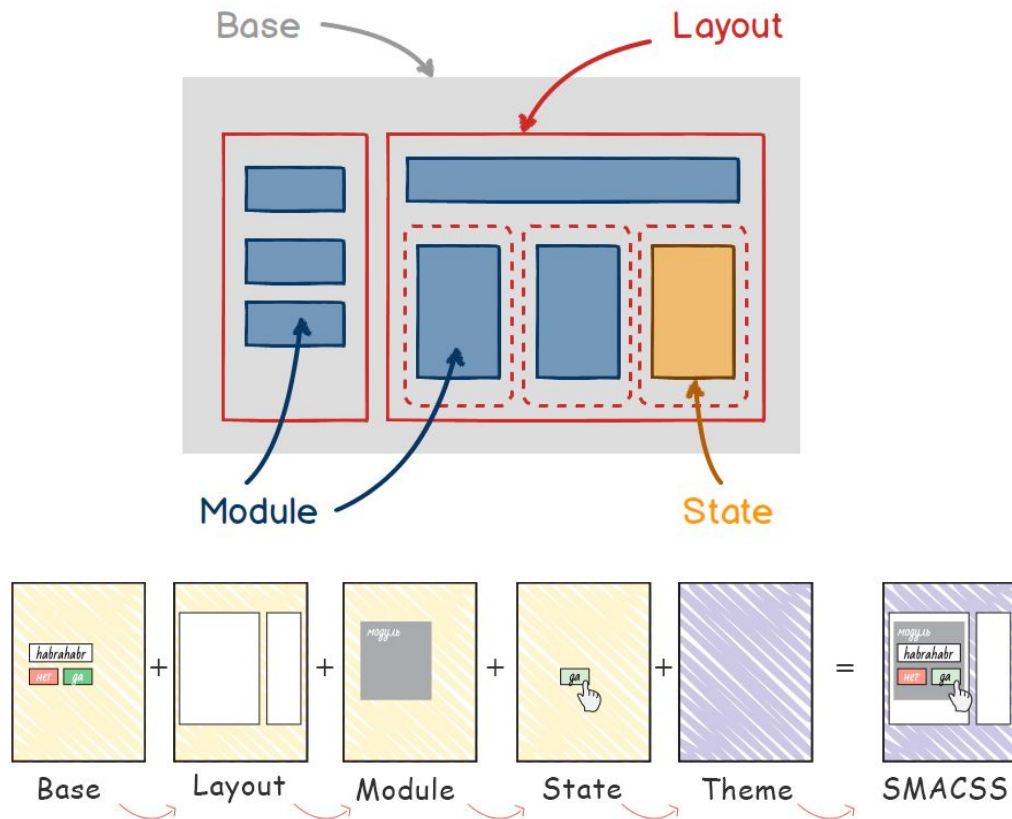
cssnext {
//



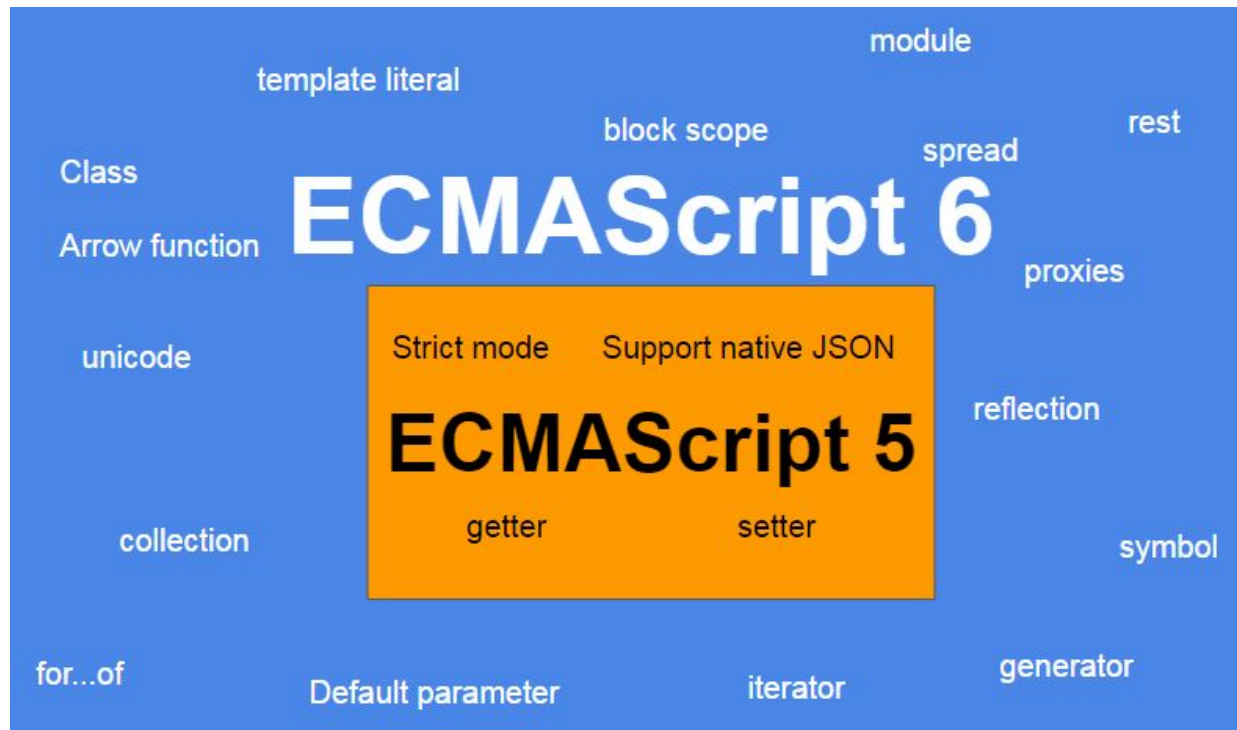
Pre y Post procesadores CSS



Patrones de diseño para CSS)



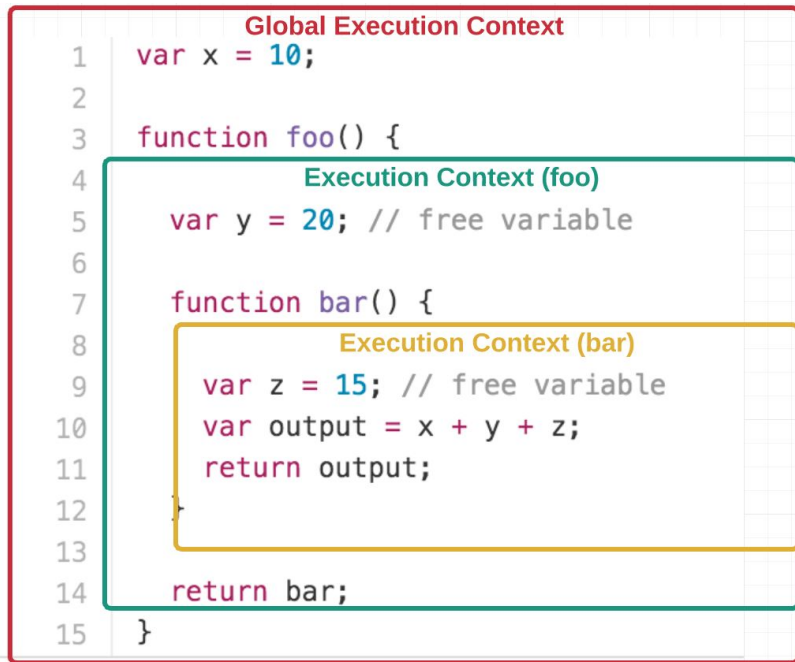
Javascript, EcmaScript 6(2015) y 7(2017)



Librerías y herramientas en Javascript



Patrones de diseño para Javascript

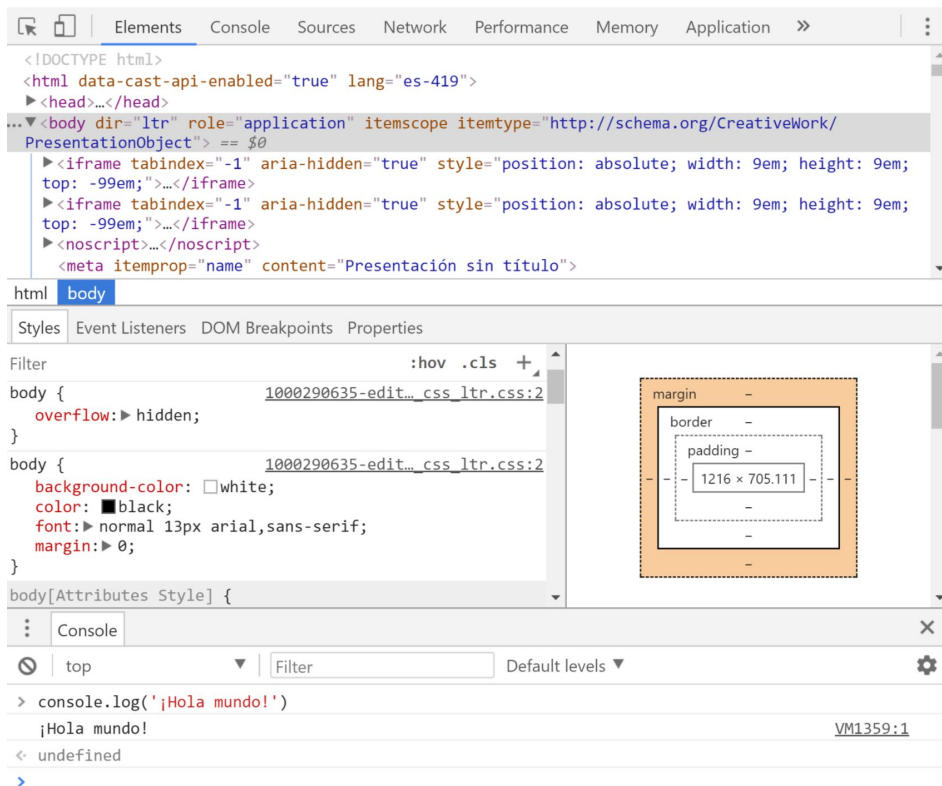


CLOSURE

MODULE PATTERN.

```
var testModule = (function(){  
    var counter = 0;  
    var privateMethod = function() {  
        // do some very nasty stuff.  
    }  
    return {  
        incrementCounter: function() {  
            return counter++;  
        },  
        resetCounter: function() {  
            console.log('counter value before reset:' + counter);  
            counter = 0;  
        }  
    };  
})();
```

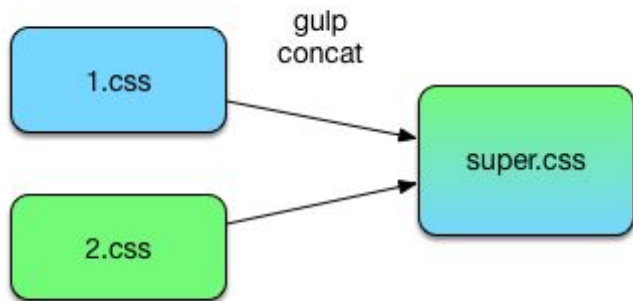
Herramientas de desarrollo en el navegador



Gestores de dependencia con Node.js



Gestores de Tarea



GRUNT



webpack



Frameworks de diseño



Foundation
Start here, build everywhere.

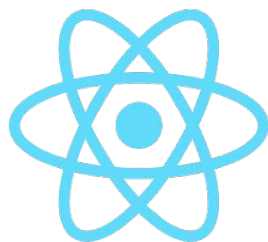


mvish.com

Principales tecnologías de desarrollo en la actualidad



Vue.js



React



ANGULAR



¡GRACIAS!

