```
1)
 A)
      MOV A, 0x04
      MOV B, 0x0A
      ADD A,B
      MOV [16], B
      MOV [17], A
      HLT
 B) La suma queda guardada en A y la resta en B
      JMP start
      var1: DB 3; Variable
      var2: DB 2; Variable
      start:
             MOV A, [var1] ; Point to var
             MOV B, [var2]; Point to output
             MOV C, A
             MOV D, B
             ADD A,B
             SUB C,D
             MOV B,C
             HLT
C)
      JMP start
      var1: DB 4; Variable
      var2: DB 4; Variable
      start:
             MOV A, [var1] ; Point to var
             MOV B, [var2]; Point to output
             CMP A,B
             JZ end
```

JNZ add

```
add:
            ADD A,B
            MOV D,A
            HLT
      end:
            HLT
D) Da C=1 si es par, C=0 si es impar
      JMP start
      var1: DB 10; Variable
      start:
            MOV A, [var1] ; Point to var
            AND A,1
            JZ par
            MOV D,1
            HLT
      par:
            MOV C,1
            HLT
F)
       MOV A,0x06
      LOOP: DEC A
             PUSH A
             CMP A,0x00
             JNZ LOOP
             HLT
```

ADD A,B