CECS 277 – Project 2

Groups – Each group should consist of three members and each member will sign up for one of the following three sets of tasks.

Team Member #1	Team Member #2	Team Member #3
Name:	Name:	Name:
1. Add Singleton to Map	1. Pokémon Generator	1. Update Pokémon class
2. Fire class	2. Water class	2. Grass class
3. PokemonDecorator	3. Update Entity	3. Update Trainer
4. Update trainerAttack	4. AttackUp/AttackDown	4. HpUp/HpDown
5. Update main	5. Update main	5. Update main

Grading – The project is broken down into three grading criteria:

1. The correctness of the project – 70% of your grade
   a. Program runs correctly.
   b. Program satisfies all of the project requirements.
   c. Program was written correctly.
   d. Program follows the UML.
   e. Program is documented properly.
   f. Program conforms to coding standards.
   g. etc.
2. Completion of assigned tasks – 25% of your grade
   a. You wrote the code for the tasks you signed up for (above).
   b. How well you wrote your code.
3. Peer review – 5% of your grade
   a. A survey will be released when the project is due where your teammates will rate your contributions to the project and communication.

When working on the project, make sure to communicate with your team members. Ask them questions if you get stuck and answer questions if they are stuck. Don't wait until the last minute to do all your work since your teammates may need your classes to progress.