DWA_03.5 Knowledge Check_DWA3.2

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1. User story(ies) in Gherkin syntax for the "+" button.

Scenario: Clicking the + button
Given: That the starting number is between the MIN_NUMBER and MAX_NUMBER
And: the + button is enabled
When: the user clicks the + button
Then: the number displayed should be increased by 1 and if the number is more than or equal to the MAX_NUMBER, the + button should be disabled.

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2. User story(ies) in Gherkin syntax for the "-" button.

Scenario: Clicking the - button
Given: That the starting number is between the MIN_NUMBER and MAX_NUMBER
And: the - button is enabled
When: the user clicks the - button
Then: the number displayed should be decreased by 1 and if the number is less than or equal to the MIN_NUMBER, the - button should be disabled.

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