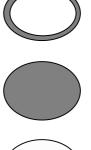
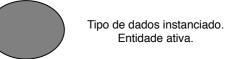
Diagrama de Iteração: Mechanic Mechanic [i] Main i = 0, 1, ..., N Park Lounge RepairArea Message Com ClientCom

Legendas

- 1. instantiate.
- 2. instantiate, start, join.
- **3.** parkCar, getCar.
- **4.** getCarToRepairKey, requestPart, alertManagerRepairDone, finish.
- **5.** checkCar, repairCar, repairWaitingCarWithPartsAvailable, concludeCarRepair, getMaxPartStock, findNextTask.
- 6. writeObject.
- $\textbf{7.}\ open Channel,\ except Message Type.$
- 8. Instantiate, getType.9. instantiate, open, close, readObject.



Tipo de dados não instanciado. Entidade ativa.





Tipo de dados instanciado. Entidade passiva.