




- 1 - instantiate, start(), join()
- 2 - instantiate
- 3 - waitForRepair()
- 4 - enterCustomerQueue(), getReplacementCarKey(), returnReplacementCarKey(), exitLounge(), giveManagerCarKey(), payForTheService()
- 5 - parkCar(), getCar()
- 6 - attendCustomer(), registerStockRefill(), checksPartsRequest(), isCustomerFixedCarKeysEmpty(), getFixedCarKey(), getCustomerFromKey(), readyToDeliverKey(), requestedNumberPart(), allDone()
- 7 - alertCustomer(), alertRemainingCustomers(), customersNotYetAtOutsideWorldisEmpty()
- 8 - restockPart()
- 9 - refillCarPartStock(), postJob(), sendHome()
- 10 - getCarToRepairKey(), requestPart(), alertManagerRepairDone()
- 11 - checkCar(), repairCar(), repairWaitingCarWithPartsAvailable(), concludeCarRepair(), getMaxPartStock(), findNextTask()
- 12 - setFlagMissingPart(), setNumBoughtPart()
- 13 - setStateManager(), setStateCustomer(), setStateMechanic(), setCustomerNeedsReplacement(), add CustomersQueue(), removeCustomersQueue(), addCustomersReplacementQueue(), removeCustomersReplacementQueue(), setNumReplacementParked(), setNumCarWaitingPart(), setFlagMissingPart()
- 14 - setCustomerVehicle(), setNumCarsParked(), setNumReplacementParked()
- 15 - setCustomerCarRepaired(), setNumCarsRepaired(), setNumPostJobs(), addNumPartAvailable(), removeNumPartAvailable(), setNumCarWaitingPart()

-  Tipo de dados não instanciado. Entidade ativa.
-  Tipo de dados instanciado. Entidade ativa.
-  Tipo de dados instanciado. Entidade passiva.