

Diego Eduardo Lara Garcia

Software Engineering Student | ✉ me@delg.dev | 🌐 delg.dev | ▶ Portfolio on Google Play

Professional Profile

Software Engineering student with hands-on experience in backend development (Node.js, Java), DevOps, and mobile development. Passionate about solving complex problems and building efficient solutions. Seeking an opportunity to apply my skills in building efficient, scalable, and high-impact software solutions.

Education

Universidad Autónoma de Nuevo León (FIME - UANL)

San Nicolás de los Garza, N. L.

Software Engineering

01/2022 - Present (*Expected graduation: December 2026*)

Featured Projects

P1 Android Applications Portfolio (DELG)

DELG | Published on Google Play Store, 2019 - Present

- Developed and maintained a portfolio of over 3 native Android applications using Java and Kotlin, focused on productivity tools and utilities.
- Managed the complete app lifecycle, from ideation and development to publication and metrics monitoring in Google Play Console.

Experience

Technical Support Agent

Banorte

02/2023 - 07/2023

- Efficiently resolved an average of 15+ daily technical incidents for corporate clients, minimizing their downtime and ensuring business continuity.
- Diagnosed complex software and network issues, documenting solutions in the knowledge base, which helped reduce resolution time for recurring problems across the team.

Certifications and Achievements






LFW111 NodeJS, The Linux Foundation

2024









2nd Place, UANL Preparatoria 16 Robotics Competition

2019

Skills

Languages:  JavaScript,  Java,  Python,  C++,  MySQL, SQL,

Backend and Frameworks:  Node.js,  Bun,  Vue.js

DevOps, Cloud and Tools:  Linux,  Docker,  Kubernetes,  AWS,  GCP,  Digital Ocean,  S3,  Docker, Git, CI/CD

Databases:  MongoDB,  MySQL

Languages: Spanish (Native), English (Advanced - C1)