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CS 411 Team Assignment 2 - User Stories

User Story 1 - Account Creation

As a new user, I want to make an account so that I can set my distance preference, keep track of my favorite restaurants (see *Favoriting Restaurants*), and keep track of my favorite dishes (see *Favoriting Dishes*).

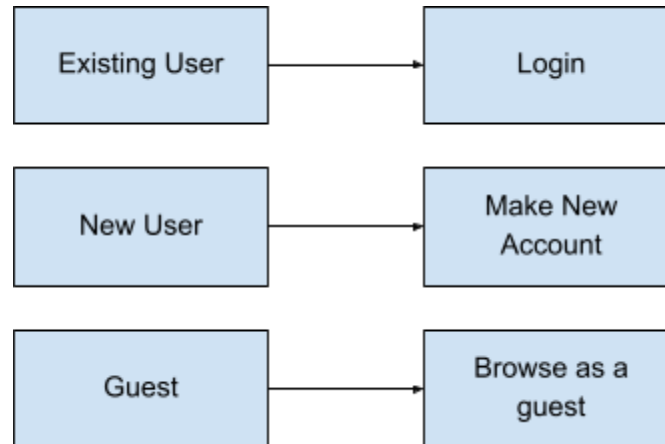


Path:

1. User clicks on account registration link
2. Registration page loads up with username, password fields
3. User submits form after filling in fields
4. User gets sent to home page as logged in user

User Story 2 - Optional Login Flow

As a user, I want to have a choice to either make an account, log into an existing account, or browse as a guest.

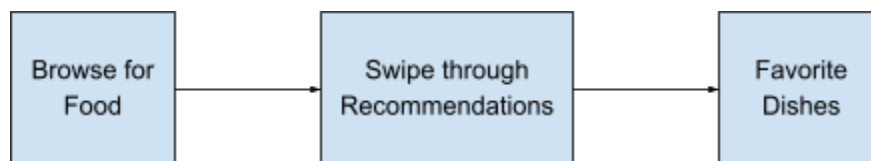


Path:

1. User opens the application
2. User clicks on account or guest login link
3. If login form clicked, page presented with username, password fields
4. Once form submitted, user is logged in and sent to homepage as logged in user
5. If guest login clicked, user sent to homepage as guest user

User Story 3 - Individual Browsing

As a user browsing for food options, I want to swipe through food recommendations so that I can find food that I want to eat. Then, I want the app to recommend restaurants that serve that food close to my location (ie. from restaurants in the area or from Boston University's dining halls).

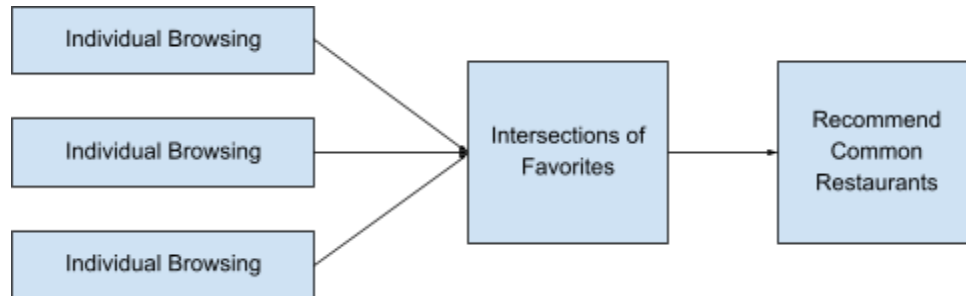


Path:

1. User opens application and completes the login process (see *Optional Login Flow*)
2. User is presented with a series of food dishes and swipes left or right to indicate interest
3. Once a number of restaurants are found that serve dishes the user has interest in, the application presents the list of restaurants to the user

User Story 4 - Group Browsing

As a group of users, we want to each go through the Individual Browsing workflow, and have the app find the intersections between what types of food we want to eat. Based on that, we want the app to recommend common restaurants that the group likes.



Path:

1. Users complete their individual browsing (see *Individual Browsing*)
2. Application finds intersecting dishes that users like
3. Application recommends restaurants based on the intersections

User Story 5 - Favoriting Dishes

As a logged in user, I want to favorite some dishes so that they appear quickly while browsing to save some time.

Path:

1. User is browsing food recommendations
2. Favorites option appears on each presented food item
3. User clicks on favorites option on dish
4. Favorite foods list updated to reflect changes

User Story 6 - Favoriting Restaurant

As a logged in user, I want to favorite some restaurants so that I may be able to access places that I enjoy eating at.

Path:

1. User gets a list of restaurant recommendations
2. Favorites option appears on each restaurant in the list
3. User clicks on favorites option
4. Favorite restaurants list updated to reflect change