

AERO-222: Introduction to Aerospace Computation, Fall 2021
Homework #1, Due Date: Wednesday, September 22, 2021

Show all work and justify your answers!

Instructions

- *This homework contains both handwritten and coding problems and shall be submitted according to the following guidelines.*
- *Hardcopy:*
 - *Due on Canvas at 11:59 PM on the day of the deadline.*
 - *Shall include screenshots of any hand-written work.*
 - *For coding problems, the hardcopy shall include any relevant derivations and emphasize the final results (i.e. boxed, highlighted, etc.).*
 - *Shall be submitted as a single file according to the provided template with the following naming scheme: “LastnameHW#.pdf”*
- *Coding Submission:*
 - *Due on Canvas at 11:59 PM on the day of the deadline.*
 - *Shall be submitted as a single file according to the provided template with the following naming scheme: “LastnameHW#.py”*
 - *The script shall print out all outputs asked for in the problem.*
- *Late submissions will be accepted with a 10 point deduction per day late.*

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- 1. Round-off and Truncation Error (15 pts) Code.** Calculate the roots (to an absolute error $\varepsilon_x < 0.001$) of

$$f(x) = x^2 - 4x - 6 = 0$$

Use the following 3 methods:

- Bisection method
- Secant method
- Regula-Falsi method

These methods require a set of starting points/bounds. Use $x_1 = -4$ and $x_2 = +4$, which will meet the initial requirements for all 3 methods. For each method, calculate and plot $f(x_n)$ as a function of the iteration number n . Which method converges the fastest?

Solution:

The Secant Method converges the fastest. Try and run the code. There is a chance they changed the code for each figure, but it should generate a correct solution.

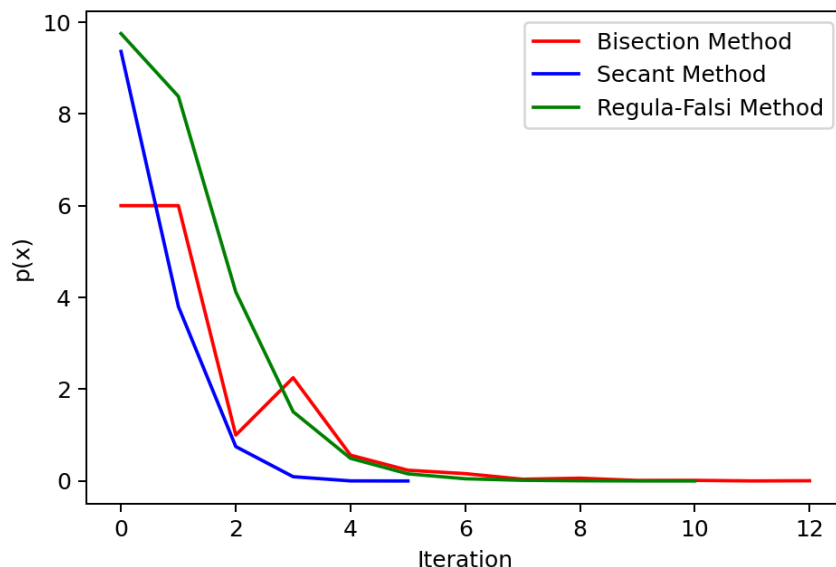


Figure 1: The solution should look very similar to this, all methods should converge to zero

2. Round-off Error (10 pts) Code. Write a script to:

- (a) Evaluate the cubic polynomial, $f(x)$, at $x = 1.35$, using default machine precision and again using only three significant digits at each arithmetic operation. Calculate the absolute and relative error of the final result:

$$f(x) = 2.32x^3 + 2.08x^2 - 4.86x + 8.33$$

- (b) Repeat part (a) but do it with *nested multiplication*. Compare errors. Which takes fewer operations? The nested form is:

$$f(x) = [(2.32x + 2.08)x - 4.86]x + 8.33$$

Solution:

- (a) With default machine precision:

$$2.32 \times 1.35^3 + 2.08 \times 1.35^2 - 4.86 \times 1.35 + 8.33 = 11.2679$$

With rounding to 3 significant digits in between operations (powers are treated as 1 operation):

$$2.32 \times 1.35^3 + 2.08 \times 1.35^2 - 4.86 \times 1.35 + 8.33 = 11.268$$

$$\text{Absolute Error} = 0.130 \times 10^{-3}$$

$$\text{Relative Error} = 0.115 \times 10^{-4}$$

$$\text{Number of Steps} = 9$$

(b) With default machine precision:

$$[(2.32x + 2.08)x - 4.86]x + 8.33 = 11.2679$$

With rounding to 3 significant digits in between operations:

$$[(2.32x + 2.08)x - 4.86]x + 8.33 = 11.268$$

$$\text{Absolute Error} = 0.13 \times 10^{-3}$$

$$\text{Relative Error} = 0.115 \times 10^{-4}$$

$$\text{Number of Steps} = 6$$

In this case, the errors are the same because both results round to the same value for 3 significant digits. The first approach is in general more accurate but requires more operations. If any very small values show different results (smaller than 10^{-10}), its due to machine/python round-off errors.

3. Truncation Error (20 pts) Code. Evaluate $f(x) = e^{-4}$ to four digits of precision (chopping) using the following two approaches:

$$(a) \quad e^{-4} = \sum_{k=0}^7 \frac{(-4)^k}{k!} = \sum_{k=0}^7 \frac{(-1)^k 4^k}{k!}$$

$$(b) \quad e^{-4} = \frac{1}{e^4} \approx \frac{1}{\sum_{k=0}^7 \frac{(4)^k}{k!}}$$

Note that the true value to four digits of precision is 1.8316×10^{-2} . Which formula gives more accurate results and why? Plot the error of each approach as a function of iteration number.

Solution:

$$(a) \quad 1 - 4 + 8 - 10.67 + 10.67 - 8.53 + 5.69 - 3.25 = -1.095$$

$$(b) \quad 1/(1 - 4 + 8 - 10.67 + 10.67 - 8.53 + 5.69 - 3.25) = 1.930 \times 10^{-2}$$

The actual value is 1.8316×10^{-2} to 4 digits of precision. The second method is more accurate because it does not oscillate about the value, but instead always stays smaller than 1 and larger than 0. Thus, the truncation error of the second method is lower for the same number of steps.

4. Taylor Series (15 pts) By-hand. Expand the function, $f(x) = x^3 + \cos x$, by Taylor series up to degree 3 for the following cases:

(a) centered at $x_0 = 4$ and evaluated at $x_1 = x_0 - 0.6$;

(b) centered at $x_0 = 3$ and evaluated at $x_1 = x_0 + 0.1$.

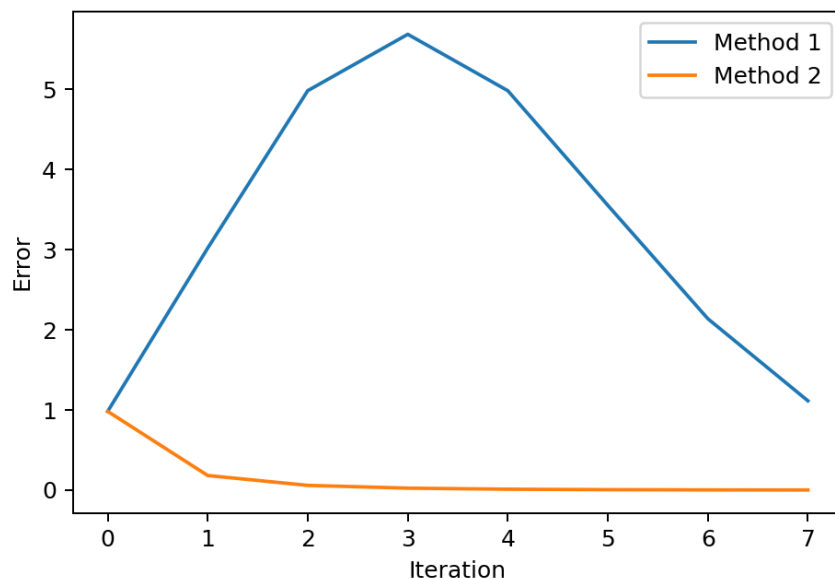


Figure 2: Method 2 is more accurate

Solution:

First write the general form of the Taylor polynomial for clarity:

$$f(x) \approx f(x_0) + f'(x_0)(x - x_0) + \frac{f''(x_0)(x - x_0)^2}{2!} + \frac{f'''(x_0)(x - x_0)^3}{3!}$$

Then, insert the given equation:

$$f(x) \approx x_0^4 + \sin x_0 + (4x_0^3 + \cos x_0)(x - x_0) + \frac{(12x_0^2 - \sin x_0)(x - x_0)^2}{2!} + \frac{(24x_0 - \cos x_0)(x - x_0)^3}{3!}$$

Insert given values:

- a. centered $x_0 = 4$ and evaluated $x_0 - 0.6 = 3.4$

$$f(x) \approx 4^4 + \sin 4 + (4(4)^3 + \cos 4)(3.4 - 4) + \frac{(12(4)^2 - \sin 4)(3.4 - 4)^2}{2!} + \frac{(24(4) - \cos 4)(3.4 - 4)^3}{3!}$$

answer: 133.25

- b. centered $x_0 = 3$ and evaluated $x_0 + 0.1 = 3.1$

$$f(x) \approx 3^4 + \sin 3 + (4(3)^3 + \cos 3)(3.1 - 3) + \frac{(12(3)^2 - \sin 3)(3.1 - 3)^2}{2!} + \frac{(24(3) - \cos 3)(3.1 - 3)^3}{3!}$$

answer: 92.39

5. Variables and Computer Precision (10 pts) By-hand. Answer the following questions:

- (a) Which can store a larger number, a signed int or unsigned int?

- (b) Which uses more memory, a float or double? Which is more precise?
- (c) If I'm trying to establish if two integers are equal, what's the easiest way to compare their values in code? Write the statement that would achieve this?
- (d) If I'm trying to establish if two real numbers (double or float) are equal, what's the "correct" way to compare their values in code? Write the statement that would achieve this.
- (e) What is Python default machine precision?

Solution:

- (a) unsigned int
- (b) double, double
- (c) `a == b`
- (d) `|a - b| < ϵ`
- (e) Double (64 bits or I will also accept 53 bit if they are talking about the mantissa),
`9223372036854775807, (sys.maxsize) 1.7976931348623157e+308 (sys.float_info.max)`
`[10e+4931 with numpy]`

6. Base Conversion (10 pts) By-hand. Show all steps:

- (a) Convert 723 from decimal to binary.
- (b) Convert 0.1 from decimal to binary using 1 byte (8 bits).
- (c) Does adding zeros to the back (ones side) of a base 10 integer change the value?
What about a base 2 (binary) integer?
- (d) Now consider the value to be a decimal. Does anything change?

Solution:

- (a) 1011010011
- (b) 0.00011001
- (c) Yes, yes
- (d) No (the number is unchanged)

7. Error Propagation (20 pts) By-hand. Consider the following two statements,

$$z = 2x - y + \sin(xy^2)$$

$$w = e^z - 2(z - 1)$$

with mean values $\mu_x = 2$ and $\mu_y = 1$, and standard deviations $\sigma_x = 0.03$ and $\sigma_y = 0.01$. Estimate the following parameters using four significant digits:

- (a) μ_w

(b) σ_w

Solution:

(a) $\mu_z = 2\mu_x - \mu_y + \sin(\mu_x \mu_y^2) = 3.909$
 $\mu_w = e^{\mu_z} - 2(\mu_z - 1) = 44.045$

(b) Partial derivatives:

$$\begin{aligned}\left. \frac{\partial z}{\partial x} \right|_{\mu_x, \mu_y} &= 2 + (\cos(\mu_x \mu_y^2) \mu_y^2) = 1.584 \\ \left. \frac{\partial z}{\partial y} \right|_{\mu_x, \mu_y} &= -1 + (2\mu_y \cos(\mu_x \mu_y^2) \mu_x) = -2.665 \\ \left. \frac{\partial w}{\partial z} \right|_{\mu_z} &= e^{\mu_z} - 2 = 47.85;\end{aligned}$$

Then, the standard deviation of z becomes,

$$\sigma_z = \sqrt{\left. \frac{\partial z}{\partial x} \right|_{\mu_x, \mu_y}^2 \sigma_x^2 + \left. \frac{\partial z}{\partial y} \right|_{\mu_x, \mu_y}^2 \sigma_y^2} = 0.0545$$

and the standard deviation of w is,

$$\sigma_w = \sqrt{\left. \frac{\partial w}{\partial z} \right|_{\mu_z}^2 \sigma_z^2} = 2.607$$