

DIEGO SOUZA

DEVELOPER C/C++

PROFILE

I have worked at a telephone operator, and with UX design where I promoted the creation of beautiful and intuitive interfaces, I am in a career transition to the systems development area, the main technologies I use on a daily basis are C and C++.

CONTACT INFORMATION

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SKILLS

- ·Linux
- \cdot C
- · C++
- · Git

PROFESSIONAL EXPERIENCE

Backoffice

Vortex Telecomunicações 2018-2021

During my journey at the company I worked in several sectors, such as contract scanning, telephone plan auditing, activation and scheduling of fiber optic installation and finally I managed a team that took care of paying customer invoices.

I used a lot of systems like Siebel and CRM to carry out the company's activities and especially Excel to have good control of our databases

UI Designer

Yourb - NOV 2021- FEV 2022

I was responsible for helping to create the new screens for updating the mobile application, using Figma, I was also responsible for creating artwork for the company's social networks.

EDUCATION

42 Lisbon

Common Core - OUT 2023

Within 42 I am currently working on a project that would be a 3D game using C, the common core and a series of projects using C, C++ and Linux.