Diego Trevisan Lara

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OBJECTIVE

To develop innovative mobile solutions that improves people's lives.

PROFESSIONAL EXPERIENCE

Senior Software Engineer II

Sixt SE | Munich | 03/2020 - 04/2020

Being part of the iOS's Rent a Car team, responsible for migrating legacy code to newest architectures and developing new features. This was a short experience due to the corona crisis which led the company to dismiss all the newest employees.

Senior Mobile Developer

Juno | Curitiba | 01/2018 - 02/2020

Juno is a payment gateway company focused on the Brazilian market, working with a country-specific payment method called Boleto and Credit Cards as well. My role was to develop an iOS application for Juno's customers, which were people or companies acting as sellers or service providers. Some of its features were managing clients, issuing charges, checking balance and statements and transferring amounts. It could also generate One Time Passwords for allowing critical operations form other platforms.

Mid-Level Mobile Developer

Beauty Date | Curitiba | 02/2017 - 12/2017

A startup working on a utility to find beauty salons and book appointments, being able to pick the type of service, professional and paying through the app. From the other side, professionals could manage schedules and services within the same app. I was in charge of maintaining and modernising legacy codebase, fixing bugs, developing new features and migrating to newest languages and architectures.

Mid-Level Mobile Developer

Fleety Mobilidade | Curitiba | 09/2015 - 01/2017

Fleety was a startup focused on sharing economy. It had a car-sharing product, meant for regular people to rent other people's cars. My role was to rewrite the iOS app from scratch, develop new features and new products. That was my first experience using Swift in production. The app was intended for both car owners, where they could sign up their vehicles for renting out, accept or refuse bookings and manage the income, and for people searching for a car, being able to book, pay and talk to the owner.

Junior Mobile Developer

CINO Technologies | Curitiba | 07/2013 - 08/2015

As an extern resource I've worked inside Global Village Telecom, a former big regional internet provider which was later acquired by Telefónica, in a new music streaming service for their customers. That was my first experience working with a team of iOS developers and a challenging project, dealing with streaming, playback components, cryptography and complex UI elements.

Junior Mobile Developer

CVW Soluções Tecnológicas | Curitiba | 03/2011 - 05/2013

In this first professional experience I had the opportunity to learn a lot from other developers. I've worked on the company's main project, an iPad digital menu self-service solution for restaurants. Being a software house as well we worked on many other products, such as catalogs, showcase apps, restaurant hosts, hotel guides, solutions for waiters, magazine readers, cities tourist guides, etc.

PERSONAL PROJECTS

- PacoteVício: a package tracking application that notifies user's as soon there are new events along their parcel's shipping travel. Actually has 5.5k users/day, 12k reviews, rated 4.9.
- CuritiBus: a public utility, the first app to provide the city of Curitiba a realtime view of all the city's public transportation buses, as well as schedules, paths and other informations regarding to the public transportation system.
- TwitPush: a notificator app for custom queries on Twitter. It alerts the user as soon as the desired Twitter user tweets some of the previously chosen keywords.

EDUCATION

- · Bachelor of Computer Science Universidade Federal do Paraná (5 years, 2013).
- Systems development course SENAC-SP (1 year, 2008).
- Hardware fundamentals course Microcamp (1 year, 2007).

LANGUAGES

- · English Advanced
- · Spanish Intermediate
- Portuguese Native language

SKILLS

- Programming languages: Swift, Objective-C, C, Python, PHP, C#.
- iOS, iPadOS, watchOS, tvOS and macOS platforms.
- · Clean, decoupled and testable coding by following design patterns and good practices.
- · Unit tests and interface tests.
- · Responsive UI through Auto Layout.
- Building external Frameworks compatible with SPM, CocoaPods and Carthage.
- · Server-side Frameworks: Vapor (Swift) and Flask (Python).
- Experiences with MySQL, Core Data, SQLite, Firebase Realtime Database, FireStore, Realm and Redis. Fluent and SQLAlchemy ORMs.
- · Git versioning, Git-flow model and teamwork experience.
- · CI/CD, Code Review, Scrum.
- · Automating tasks using Fastlane.
- Experience developing for Raspberry, Arduino and components.

ADDITIONAL INFORMATION

- Attended to Students to Business (S2B) Curitiba Microsoft Brasil (2010).
- · Attended to iOS 5 Tech Talk World Tour São Paulo Apple (2012).
- · Attended to Developer Outreach 2018 São Paulo Apple (2018).