

# Node for Web

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# The Basic Streaming HTTP Server

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`http.Server`

`net.Server/EE`

`http.ServerResponse`

`WritableStream/EE`

`http.IncomingMessage`

`ReadableStream/EE`

`http.Agent`

`globalAgent/new Agent()`

`http.ClientRequest`

`WritableStream/EE`



# Working with HTTPS

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# Requesting HTTP/HTTPS Data

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# Working with Routes

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# Parsing URLs and Query Strings

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# Summary



Streaming-ready HTTP server

Creating an HTTPS server

HTTP/HTTPS objects

Requesting HTTP/HTTPS data

Routes

The url/querystring modules

