



Imaging using EM waves

summer 2017

1 Forward

Using the finite difference scheme solve for u ,

$$\begin{aligned} \mathbf{v} &= (H_z, -H_x)^\top & u &= E_y \\ \mathbf{s} &= (0, 0, -J_y)^\top & \mathbf{w} &= (\mathbf{v}, u)^\top \end{aligned}$$

$$\underbrace{\begin{bmatrix} \mu_o 1_2 & 0 \\ 0 & \varepsilon \end{bmatrix}}_A \dot{\mathbf{w}} = \underbrace{\begin{bmatrix} 0 & \nabla^\top \\ \nabla & 0 \end{bmatrix}}_D \mathbf{w} - \underbrace{\begin{bmatrix} 0 & 0 \\ 0 & \sigma \end{bmatrix}}_B \mathbf{w} + \mathbf{s},$$

$$\mathcal{L} = A - D + B.$$

over a rectangular region Ω (simulating a slice in depth of the earth) with absorbing boundary conditions everywhere. Matrix A controls *velocity*, matrix B controls *attenuation*.

Below is a brief list/explanation of what each method does. Some methods do more than explained here, take more parameters, and output more stuff. This is just for a comprehensive idea.

- Build geometric parameters from target material properties and chosen characteristic frequency,

$$\varepsilon, \sigma, \left\{ \begin{array}{l} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{array} \right\} = \text{w_geom}(c_o, \varepsilon, \sigma, f_{Ny}, xz_{\text{plane}})$$

- Build M . In this case, M are just coordinates of receivers,

$$Mu = u_r.$$

- Compute wave and error,

$$u, e, \begin{Bmatrix} c\mathbf{J}, c\mathbf{E}, c\mathbf{H} \\ \text{cpml } \mathbf{E}, \text{cpml } \mathbf{H} \end{Bmatrix} = \text{w_fwd} \left(\varepsilon, \sigma, \mathbf{s}, M, d^o, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix} \right).$$

this method needs some lengthy constructs before it actually solves the wave. the order is as below.

- Expand ε, σ to be in PML,

$$\varepsilon, \sigma = \text{w_exp2pml} \left(\varepsilon, \sigma, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix} \right).$$

- Build PML and \mathbf{H}, \mathbf{E} finite difference coefficients in PML,

$$\begin{Bmatrix} \text{cpml } \mathbf{E} \\ \text{cpml } \mathbf{H} \end{Bmatrix} = \text{w_cpml} \left(\varepsilon, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix} \right).$$

- Build coefficients for fields in finite difference scheme,

$$c\mathbf{J}, c\mathbf{E}, c\mathbf{H} = \text{w_coeff} \left(\varepsilon, \sigma, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix} \right).$$

- Solve for wave

$$u = \text{w_solve} \left(M, \mathbf{s}, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, \begin{Bmatrix} c\mathbf{J}, c\mathbf{E}, c\mathbf{H} \\ \text{cpml } \mathbf{E}, \text{cpml } \mathbf{H} \end{Bmatrix} \right).$$

this last method propagates the wave. At each time-step t ,

$$d_t = Mu_t \quad \rightarrow \quad d = \{d_t \text{ for all } t\}.$$

- Compute e ,

$$e = d - d^o.$$

2 Inverse

Our continuous objective function is

$$E(\varepsilon, \sigma) = \int_0^T \underbrace{(d(\varepsilon, \sigma, t) - d^o(t))}_e^2 dt$$

We optimize E by setting $\frac{d}{d\varepsilon}E$ and $\frac{d}{d\sigma}E$ equal to zero and solving for the parameters,

$$\frac{d}{d\varepsilon}E = \int_0^T \lambda \dot{u} dt \quad \frac{d}{d\sigma}E = \int_0^T \lambda u dt$$

where λ is the *adjoint* wavefield and e^* is the *time reversed error*,

$$\mathcal{L}^* \lambda = e^*, \quad \lambda(T) = \dot{\lambda}(T) = 0.$$

Below is a brief list/explanation of what each method does. Some methods do more than explained here, take more parameters, and output more stuff. This is just for a comprehensive idea.

- Compute $\nabla_\sigma E^\top$ using cross-correlation of u and its adjoint field λ ,

$$g_\sigma = \text{w_grad} \left(u, e, M, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, \begin{Bmatrix} c\mathbf{J}, c\mathbf{E}, c\mathbf{H} \\ \text{cpml } \mathbf{E}, \text{cpml } \mathbf{H} \end{Bmatrix} \right).$$

- Solve for λ . Source is error e but time-reversed ($s = e^*$)

$$\lambda = \text{w_solve} \left(\varepsilon, \sigma, e^*, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, \begin{Bmatrix} c\mathbf{J}, c\mathbf{E}, c\mathbf{H} \\ \text{cpml } \mathbf{E}, \text{cpml } \mathbf{H} \end{Bmatrix} \right).$$

At each time-step t ,

$$g_t = u_t^* \odot \lambda_t \quad g_\sigma \leftarrow g_t + g_{t-1}.$$

- Compute derivative of u with respect to time,

$$\dot{u} = \text{w_dt} \left(u, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix} \right).$$

- Compute $\nabla_\varepsilon \mathbf{E}^\top$ using cross-correlation of \dot{u} and its adjoint field λ ,

$$g_\varepsilon = \text{w_grad} \left(\dot{u}, e, \varepsilon, \sigma, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, \begin{Bmatrix} c\mathbf{J}, c\mathbf{E}, c\mathbf{H} \\ \text{cpml } \mathbf{E}, \text{cpml } \mathbf{H} \end{Bmatrix} \right).$$

- Compute step size α for update. Requires one extra forward run for each.

$$\alpha_\sigma = \text{w_pica_s.m} \left(\varepsilon, \sigma, \mathbf{s}, M, d^o, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, e, g_\sigma, k_\sigma \right),$$

$$\alpha_\varepsilon = \text{w_pica_e.m} \left(\varepsilon, \sigma, \mathbf{s}, M, d^o, \begin{Bmatrix} \Delta x, \Delta z, \Delta t \\ n, m, nt \\ x, z, t \end{Bmatrix}, e, g_\varepsilon, k_\varepsilon \right).$$

For example,

$$d_\bullet = d(\varepsilon, \sigma + k_\sigma g_\sigma) - d(\varepsilon, \sigma),$$

$$\alpha_\sigma = k_\sigma \frac{d_\bullet(\cdot)^\top \cdot e_w(\cdot)}{d_\bullet(\cdot)^\top \cdot d_\bullet(\cdot)},$$

where $a(\cdot)$ is borrowed from the Matlab command that turns matrix a to vector form.

3 File names

Constructors

- `w_geom.m` builds geometric parameters.
- `w_epsilon.m` build ε .
- `w_sigma.m` build σ .
- `w_magmat.m` build magnetic parameters (constant and homogeneous) σ_{mag}, μ .
- `w_exp2pml.m` expand ε, σ inside PML.
- `w_cpml.m` build PML and coefficients for **E**, **H**.
- `w_coeff.m` build finite difference coefficients for **E**, **H**, **J**.
- `w_s.m` specify source position in index form.
- `w_M.m` specify receiver positions in index form.

Procedures

- `w_wavelet.m` compute source wavelet.
- `w_solve.m` propagates the wave u . This method has local functions,
 - `new_Ez.m` + `new_Ez_pml.m` updates u ,
 - `new_H.m` + `new_H_pml.m` updates \mathbf{v} .
- `w_fwd.m` computes u, e .
- `w_dt.m` computes \dot{u} .
- `w_grad.m` computes adjoint λ and cross-correlates u with λ . This method does not reference `w_solve.m`, it redoes its work, so it also has local functions,
 - `new_Ez.m` + `new_Ez_pml.m` updates u ,
 - `new_H.m` + `new_H_pml.m` updates \mathbf{v} .
- `w_gd_s.m` performs gradient descent on **E** solving for σ .
- `w_gd_e.m` performs gradient descent on **E** solving for ε .
- `w_pica_s.m` computes descent stepsize for g_σ .

- `w_pica_e.m` computes descent stepsize for g_ε .
- `w_gd_s_stoch.m` performs stochastic gradient descent on $E = \sum_i E_i$ solving for σ .
- `w_gd_e_stoch.m` performs stochastic gradient descent on $E = \sum_i E_i$ solving for ε .

Examples

- `w_run.m`
- `w_run_many.m`
- `w_inv.m`
- `w_inv_many.m`