Ryan Dielhenn

\$\(\cong (818) 519-6414 \ | \(\simeg \) dielhennr@gmail.com \ | \$\mathrew{\alpha}\) ryandielhenn.github.io

Experience

Confluent Mountain View, CA

SOFTWARE ENGINEER

Jan 2021 – Jul 2022

· Collaborated with cross-functional teams to improve system reliability during Kafka's transition to a ZooKeeper-free architecture (KRaft).

Built tooling and metrics pipelines to monitor Kafka's internal state during KRaft migration, enabling proactive cluster health tracking and quorum validation.

SOFTWARE ENGINEERING INTERN

May 2020 - Aug 2020

- Designed and implemented a Kafka feature for dynamic client reconfiguration, allowing updates to producer and consumer settings without restarts, reducing operational overhead.
- Enhanced cluster rebalance tooling in Confluent Cloud to support asynchronous log replicas; delivered and deployed the fix within first month, restoring service for impacted customers.

University of San Francisco

San Francisco, CA

RESEARCH ASSISTANT

Jan 2020 - Dec 2020

• Conducted research on distributed systems and edge computing architectures.

· Developed prototypes and benchmarked system performance across varied workloads and programming languages.

TEACHING ASSISTANT, BIG DATA & OPERATING SYSTEMS

Aug 2019 - May 2020

• Led weekly office hours, provided project design/debugging support, and graded assignments.

ASSISTANT SYSTEMS ADMINISTRATOR

May 2019 - Aug 2019

- · Automated maintenance and updates for Linux lab machines, reducing manual workload.
- Diagnosed and resolved hardware/software issues for faculty and students.

Projects .

Zephyrcache

A SELF-HEALING DISTRIBUTED CACHE

- Implemented a distributed, consistent-hashing based caching system in Go, integrating etcd for cluster membership, lease management, and node discovery.
- Containerized nodes with Docker to simplify deployment and enable seamless horizontal scaling.

Geopresence

GEOSPATIAL EDGE COMPUTING PLATFORM

- Designed and implemented a geospatial index and query system optimized for IoT and low-power devices, using RoaringBitmap for bitmap compression and HyperLogLog++ for cardinality estimation.
- Enabled location-aware queries from distributed edge devices, such as retrieving air quality or weather data from nearby sensors instead of centralized APIs.

Distributed File System

FAULT-TOLERANT DISTRIBUTED FILE SYSTEM

- Implemented a distributed storage system in Java using Google Protocol Buffers, Bloom filters, and Netty for scalable and efficient request handling.
- $\bullet \ \ \text{Added replication, dynamic node scaling, and data compression to ensure high availability and optimize storage utilization.}$

Fire-Engine

In-Memory Multi-Threaded Search Engine

- Built a search engine that constructs and queries an inverted index from crawled web pages entirely in memory for high-speed lookups.
- Implemented multi-threaded index construction and query execution, improving search performance on large datasets.

Education

California State University, Los Angeles

Los Angeles, CA

M.S. IN COMPUTER SCIENCE (IN PROGRESS)

Expected 2026

· Relevant Coursework: Advanced Artificial Intelligence, Advanced Software Engineering, Data Science

University of San Francisco

San Francisco, CA

B.S. IN COMPUTER SCIENCE, MINOR IN MATHEMATICS, GPA: 3.75

2016 - 2020

- Relevant CS Coursework: Big Data, Software Development, Data Structures & Algorithms, Operating Systems, Computer Architecture, Programming Language Paradigms, Senior Capstone
- Relevant Math Coursework: Calculus I & II, Formal Methods, Linear Algebra, Abstract Algebra

Technical Skills _

Languages Java, Scala, Go, C, Python, JS **Technologies** Kafka, Spark, Docker, Git, Netty

Concepts Distributed Systems, Systems Design, ML