C# tutorial – Create a simple ShootZombie game in Visual Studio

Start a new project

Choose windows form application (visual C#)

Name it ShootZombie and click ok.

In the form properties change the following:

* Size : 940,700
* Text : zombie shooter
* Backcolor : 64,64,64

Add new label : Font : bold and 14 and fore color: while , text : Ammo: 0, Name: txtAmmo

Copy label : Font : bold and 14 and fore color: while , text : Kills: 0, Name: txtScore

Copy label : Font : bold and 14 and fore color: while , text : Health: 0, Name: txtHealth

Add ProcessBar : Value:100 , Name: healthBar

PictureBox: Name: player, Sizemood : autosize, Import picture

Timer:

Thêm các phương thức