|  |  |
| --- | --- |
|  | import turtle,time  t = turtle.Pen()  t.penup() #Not required with Python  t.goto(0,0) #Not required with Python  t.setheading(0) #Not required with Python  t.speed(10) #No equivalent in Scratch  time.sleep(1)  t.pendown()  for outerLoop in range(20):  for innerLoop in range(4):  t.forward(100)  t.right(90)  t.right(18)  t.penup()  t.goto(180,-120) |