Diego Turtulici

</> Web Developer 🪄 UX/UI Designer
🎨 Graphic Designer 📷 Photographer

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Pisa, Italia

ABOUT ME

I am a **creator** in a broad sense, interested in improving and designing **modern and flawless user interfaces**. Passionate about **innovation**, I test myself everyday in different fields, providing the **best possibile experiences** to users, visitors and players.

WORK IN NUMBERS

80.000+ photos
200+ posters
50+ logotypes
30+ websites
20+ illustrations
20+ projects
20+ videos

Animations, bookmarks, stickers, business and smart-cards, icons, t-shirts, themes...

WORK EXPERIENCE

Current — **Freelance** </> 🪄 📷 🎨
• Herberal 🎨
2020 • Comagri 🎨
• Tech.is.it (Riccardo Palombo) 🎨
2019 • Dsign </>
• IterTour </> 🪄 📷 🎨
• 1010 (1 Object 1 Owner) </> 🪄 📷 🎨
• Colnago Bikes </> 🪄 🎨
• Terzarossa Bikes </> 🪄
• Elav Beers </> 🪄
• Gancia Wines </> 🪄
• FlyFish (sportswear) </> 📷 🎨
• Il Prato (publisher) 🎨
• Libersoft </> 🪄 📷 🎨
• Imparaora </> 📷 🎨
2018 • Tattooa 📷 🎨
2017 • El Poblet </> 🎨
2016 • Kelevra (band) 📷 🎨
2010 • Freelance 📷 🎨

PROJECTS

ITMenu (2020 - Today)
An online menu's software for restaurants.

SenzaParole (2016 - Today)
A digital Illustration series, exhibited in Pisa, Vittoria (RG), Livorno and Milano.

WasteCopter (2019)
A drone web game (CAPTCHA-like) for neural network trainining to find garbage in the oceans (NASA Space Apps Challenge).

JasterSind (2018 - 2020)
A rewriting of the original MasterMind game in JavaScript.

Pomelo (2018)
Tournament web app using Elo ranking.

MinHex (2017 - 2020)
UI design and front-end coding of an existing *Minesweeper* game into a hexagonal lattice.

Cloch (2016 - 2020)
A nex concept of clock, built on an hexagon: ideation and coding.

INTERESTS

Social & Political Activities
I was elected as representative in the Municipal Youth Council, the Provincial Consult (High-School) and the Degree Course Board (University).

Technology & Innovation
I'm always updated with new trends in the tech world, and I keep exploring innovations both as user and creator.

Open Source
GNU/Linux enthusiast. Almost all my code is public and with free licences.

Arts
I enjoy drawing, acting, playing and composing music and building/fixing things.

Science & Philosophy
I enjoy divulgative content about physics, math, computer-science, phylosophy.

LANGUAGE SKILLS

Italian
Mothertongue

English
B2 / C1

EDUCATION

Digital Humanities Student
2015 – Current – Università di Pisa

Computer Science Student
2012 – 2014 – Università di Pisa

High School Diploma
2011 – Liceo G. Carducci

GIT REPOSITORY

https://git.eigenlab.org/sbiego

SKILLS & TOOLS

HTML5, CSS3, WordPress, Hugo, Webnode, Bootstrap
Web

Desktop publishing, Image Manipulation, Vector graphics, Digital Painting, Game Design, Video and photo editing Font Design
Content creation

LaTeX, Libre/OpenOffice, GoogleDocs, OnlyOffice, MS Office
Office

Python, Git, Shell, JavaScript, JQuery, Flask, Django, PHP, SQL, Electron
Programming

GNU/Linux, OpenSource, Social networks
Other