ISE 314X Computer Programing for Engineers

Chapter 8 Loop Structures and Booleans

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Objectives

- To understand how to implement loops using for and while statements
- To understand Boolean expressions



```
for <var> in <sequence>:
     <body>
```

 The for loop is a definite loop, meaning that the number of iterations is determined before the loop starts



- Write a program that computes the average of a series of numbers entered by the user
- We don't need to keep track of each number entered
- We only need know the running sum and how many numbers have been added



```
# average1.py
def main():
    n = eval(input("How many numbers do you have?"))
    sum = 0.0
    for i in range(n):
        x = eval(input("Enter a number >>"))
        sum = sum + x
    print("The average of the numbers is", sum/n)
main()
```

```
How many numbers do you have? 5
Enter a number: 32
Enter a number: 45
Enter a number: 34
Enter a number: 76
Enter a number: 45
The average of the numbers is 46.4
```



Indefinite Loops

- Sometimes, we do not know how many iterations we need until all the numbers have been entered
- The indefinite loop keeps iterating until certain conditions are met

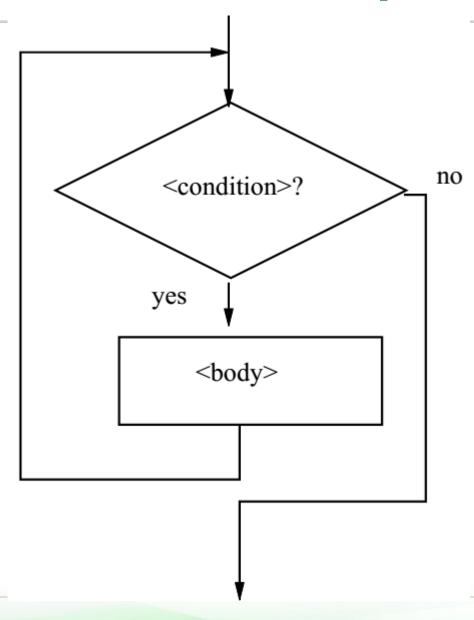
Indefinite Loops

```
while <condition>:
     <body>
```

- condition is a Boolean expression, just like in if statements
- The body of the loop executes repeatedly as long as the condition remains True
- When the condition is False, the loop terminates



Indefinite Loops





Indefinite Loop

Count from 0 to 10

```
>>> for i in range(11):
... print(i)
```

Which is equivalent to

```
>>> i = 0
>>> while i <= 10:
... print(i)
... i = i + 1
```

Indefinite Loop

 Careless use of while could cause you trouble

```
>>> i = 0
>>> while i <= 10:
... print(i)
```

Indefinite Loop

- If you're caught in an infinite loop
 - First, try pressing CTRL+C
 - If that doesn't work, try CTRL+ALT+DEL
 - If that doesn't work, push the reset button



Interactive Loops

- While is suitable for interactive loops
- At each iteration of the loop, ask the user if there is more data to process



Interactive Loops

```
# average2.py
                          Using string indexing (moredata[0])
                          allows us to accept "y", "yes", "yeah"
def main():
                          to continue the loop
    sum = 0.0
    count = 0
    moredata = "yes"
    while moredata[0] == "y":
        x = eval(input("Enter a number >>"))
        sum = sum + x
        count = count + 1
        moredata = input("Have more numbers (yes or no)?")
    print("The average of the numbers is", sum / count)
main()
```

Interactive Loops

```
Enter a number: 32
Have more numbers (yes or no)? y
Enter a number: 45
Have more numbers (yes or no)? yes
Enter a number: 34
Have more numbers (yes or no)? yup
Enter a number: 76
Have more numbers (yes or no)? yeah
Enter a number: 45
Have more numbers (yes or no)? nah
The average of the numbers is 46.4
```

- A sentinel loop continues to process data until it meets a special value that signals the end
- This special value is called the sentinel



```
get the first data item
while item is not the sentinel
   process the item
   get the next data item
```



- Assume we are averaging test scores
- No score will be below 0
- So a negative number will be the sentinel



```
# average3.py
def main():
    sum = 0.0
    count = 0
    x = eval(input("Enter a number (negative to quit)>>"))
    while x >= 0:
        sum = sum + x
        count = count + 1
        x = eval(input("Enter a number (negative to quit)>>"))
    print("The average of the numbers is", sum / count)
main()
```

```
Enter a number (negative to quit)>> 32
Enter a number (negative to quit)>> 45
Enter a number (negative to quit)>> 34
Enter a number (negative to quit)>> 76
Enter a number (negative to quit)>> 45
Enter a number (negative to quit)>> 45
Enter a number (negative to quit)>> -1
The average of the numbers is 46.4
```