

The Applicants' Workout Application

Forrest Brown, Evan DiFilippo, and JP Burger

Names

Team Members

- Forrest Brown | <u>brownft@mail.uc.edu</u>
- JP Burger | <u>burgerjs@mail.uc.edu</u>
- Evan DiFilippo | difiliet@mail.uc.edu

Project Advisor

• Joe Moeller | <u>imoeller@saec-kv.com</u>

Goals



Quick and easy entry of data



Clear visualization



Data security



Personal optimization

Intellectual Merits

- Minimized user actions
- Automatic workout logging
- Utilization of AI optimization



Broader Impacts



Allows individuals to have more time



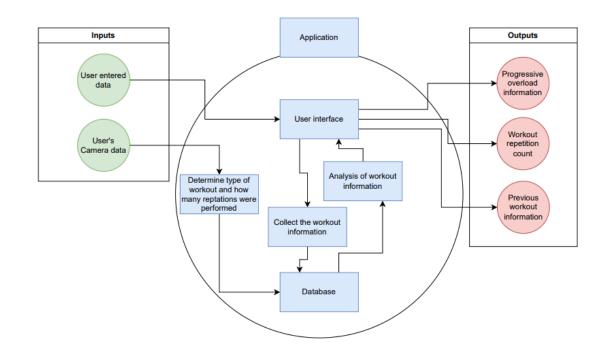
Allows individuals to optimize their workout performance



Allows individuals to track progress quickly and cleanly

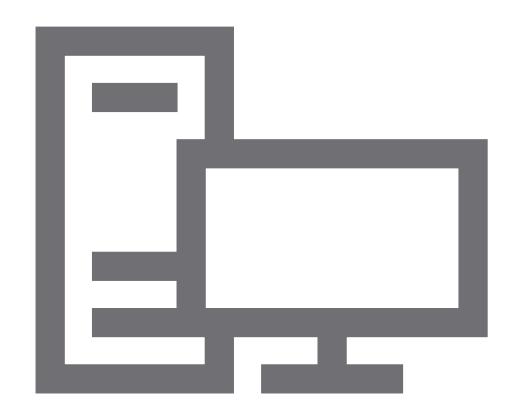
Design Specifications

- Flutter SDK (application)
- Computer vision (workout tracking)
- Logistic regression (overload prediction)
- SQLite (database)



Technologies

- Workout tracking software
 - o Identifies number of repetitions
 - o Breaks down the camera input to determine information
- Progressive overload prediction
 - o Using logistic regression
 - o Personalized to each individual user



Milestones



2 Feb. 2024

Application handles workout information



14 Feb. 2024

Database and AI work together to provide results



17 Mar. 2024

Application elements work together

AI predicts progressive overload

11 Feb. 2024

AI detects workout repetitions

3 Mar. 2024

The application is a Expoready

31 Mar. 2024



Results

• Complete

- o User interface major component complete
- o Database major components complete
- o Workout tracking algorithm with reasonable results
- Predicted muscle overload algorithm with reasonable results

To-do

- o Increase accuracy of workout tracking algorithm
- Increase accuracy of predicted muscle overload algorithm
- o Making improvements to the minor components of the user interface and database
- o Testing the application

Challenges

- Limiting scale
- Obtaining clear requirements
- Technology development
- Collecting enough data

