#### Embedded Domain Specific Languages in Clojure

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#### Outline

Introduction

Main Part

Questions

Notes

## Who am I? vanity

Used to be by day

Coder for financial, security and technology industries.

Used to be at night

Lisp enthusiast and computational philosopher.

Now in twilight

VP of engineering for Pico Quantitative Trading, which includes all of the above.

# My First Lisp and DSL exposure. $_{\rm history}$



Figure: R-LISP Book (1991)

To symbolically solve this:

$$\int_0^y \cos(2x) \, dx. \tag{1}$$

Type this at the REPL:

1: int(cos(2x),x,y,2y);

Get this solution:

$$SIN(4*Y) - SIN(2*Y)$$

2

MAGIC!

## Definition of embedded (a.k.a. internal<sup>1</sup>) DSL

Enumerating some of the important attributes:

targeted towards specific problem

limited in the scope as oppose to general purpose language

usually not turing complete self-documenting

<sup>&</sup>lt;sup>1</sup>[[http://martinfowler.com/articles/languageWorkbench.html][Language Workbenches: The Killer-App for Domain Specific Languages?]]

#### Definition of embedded DSL continue

#### Enumerating more of the important attributes:

bottom-up design<sup>2</sup> parasitic in its nature

feeds on host abstract syntax tree (AST) hides in the host's syntax reproduces more quickly and in greater numbers than its hosts

<sup>&</sup>lt;sup>2</sup>Programming Bottom-Up

#### Motivation for DSL

When in need of wisdom use a good book<sup>2</sup>

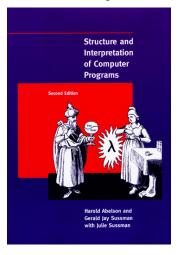


Figure: Structure and Interpretation of Computer Programs

## Metalinguistic Abstraction (a.k.a. DSL)

#### Establishing new languages

a powerful strategy for controlling complexity particularly important to computer programming, because we can implement these languages

Implementing languages is not that scary  $_{\mathrm{encouragement}}$ 

"The evaluator [or compiler], which determines the meaning of expressions in a programming language, is just another program."

## Maxwell's Equations of Software! – Alan Kay inspiration

```
if either side of the equation is defined at all.
               Mixybonsfear(xby)
                   (LAMBDA (X Y) (CONS (CAR X) Y))
                   (A B)
          arg;
                   (C D)
          arg,:
          args: ((A B) (C D))
          evalquote[(LAMBDA (X Y) (CONS (CAR X) Y)); ((A B) (C D))] =
                \[[x;y]:cons[car[x]:y]][(A B);(C D)]=
   evalquote is defined by using two main functions, called eval and apply. apply
handles a function and its arguments, while eval handles forms. Each of these func-
tions also has another argument that is used as an association list for storing the val-
ues of bound variables and function names.
   evalquote[fn;x] = apply[fn;x;NIL]
where
   apply[fn;x;a] =
         [atom[fn] -[eq[fn;CAR] - caar[x];
                    eq[fn;CDR] - cdar[x];
                    eqffn:CONS] - cons[car[x]:cadr[x]];
                     eoffn: ATOM ] - atom[carfx]];
                     eq[fn; EQ] - eq[car[x]; cadr[x];
                     T - apply[eval[fn:a]:x:a]];
        eq[car[fn]:LAMBDA] - eval[caddr[fn]:pairlis[cadr[fn]:x;a]];
        eq[car[fn]:LABEL] - apply[caddr[fn]:x;cons[cons[cadr[fn];
                                               caddr[fn][:a]]]
   eval(e;a) = [atom[e] - cdr[assoc[e;a]];
         atom[car[e]]-
                 leg[car[e],QUOTE] - cadr[e];
                 eq[car[e]:COND] - evcon[cdr[e]:a]:
                 T - apply[car[e];evlis[cdr[e];a];a]];
        T - apply[car[ekeylis[cdr[ekaka]]
pairlis and assoc have been previously defined.
   evcon[c;a] = [eval[caar[c];a] - eval[cadar[c];a];
                T -evcon[cdr[c]:a]]
   evlis[m;a] = [null[m] - NIL;
                T -cons[eval[car[m];a];evlis[cdr[m];a]]]
```

Figure: LISP 1.5 Programmer Manual page 13

13

#### Why Rich should have all the fn?

"We come to see ourselves as designers of languages, rather than only users of languages designed by others."

"... computer science itself becomes no more (and no less) than the discipline of constructing appropriate descriptive languages."

### Clojure is an excellent host

```
Short list of features useful for DSLs:
```

```
fn #()
unquote and unquote-splicing
code as data
macrology
```

## Common usage in

configuration language

Every application needs a DSL

### Market Data Message Specification

#### The packet header has the following format:

PACKET HEADER			
Name	Length	Format	Notes
Sequence Number	8	Numeric	The sequence number of the first message in the packet. If the packet contains more than one message, subsequent message sequence numbers are derived implicitly.
Message Count	2	Numeric	The number of message blocks contained in the packet.
Session Identifier	1	Alphanumeric	Number of the current daily session. This field will begin as '0' and increment thereafter if the feed is restarted during the trading day.

Figure: One small piece of huge spec

#### Market Data Message Description Language

```
(defmessage PacketHeader
  [SequenceNumber 8 :numeric
  "The sequence number of the first message in
  the packet. If the packet contains more than
  one message, subsequent message sequence numbers
  are derived implicitly."]
  [MessageCount 2 :numeric
  "The number of message blocks contained in
  the packet."]
  [SessionIdentifier 1 :alphanumeric
  "Number of the current daily session. This field
  will begin as 0 and increment thereafter if the
  feed is restarted during the trading day."])
```

#### Memory Map Description Language

```
(defmmap MarketDataMmap
  [Timestamp
                   8 :integer]
  [TradeTime
                   8 :integer]
                   4 :character]
  [QuoteCondition
  [TradeCondition
                   4 :characterl
                   4 :decimal]
  ΓBid
  ΓAsk
                   4 :decimal]
  [Last
                   4 :decimal]
  「BidSize
                   4 :integer]
  「AskSize
                   4 :integer]
  「LastSize
                   4 :integer]
  [TotalAmount
                   8 :integer]
  [Volume
                   4 :integer]
                   3 :character]
  [Currency
  [Latency
                   8 :integer]
  [Symbol
                  12 :string])
```

#### Macroexpanded defmmap



Figure: defmmap macroexpanded

#### Java API



```
Memory Map Accessable Java API
public interface com.picotrading.tech.madase.mmap.MarketDat
                             public Long getTimestamp(java.nio.ByteBuffer, Integer);
                             public Long getTimestamp(java.nio.ByteBuffer);
                             public Long putTimestamp(java.nio.ByteBuffer, Long, Interpretation of the public Long putTimestamp(java.nio.ByteBuffer, Long putTimestamp(java.B
                             public Long putTimestamp(java.nio.ByteBuffer, Long);
                             public Integer lengthTimestamp();
                             public Integer offsetTimestamp();
                             public Integer positionTimestamp(Integer);
                             public Long getQuoteTime(java.nio.ByteBuffer, Integer);
                             public Long getQuoteTime(java.nio.ByteBuffer);
                             public Long putQuoteTime(java.nio.ByteBuffer, Long, Interpretation of the putQuoteTime(java.nio.ByteBuffer, Interpretation of the putQuoteTime(java.nio.ByteBuff
                             public Long putQuoteTime(java.nio.ByteBuffer, Long);
```

public Integer lengthQuoteTime(); public Integer offsetQuoteTime();

public Integer positionQuoteTime(Integer);

public Long getTradeTime(java.nio.ByteBuffer);

public Long getTradeTime(java.nio.ByteBuffer, Integer);

#### Memory Map Accessor Java API

```
public final class com.picotrading.tech.madase.mmap.MarketDe
    public com.picotrading.tech.madase.mmap.MarketDataMmapA
    public com.picotrading.tech.madase.mmap.MarketDataMmapA
    public Object length();
    public Integer positionSymbol(Integer);
    public Integer offsetSymbol();
    public Integer lengthSymbol();
    public String putSymbol(java.nio.ByteBuffer, String);
    public String putSymbol(java.nio.ByteBuffer, String, In
    public String getSymbol(java.nio.ByteBuffer);
    public String getSymbol(java.nio.ByteBuffer, Integer);
    public Integer positionInternalLatency(Integer);
    public Integer offsetInternalLatency();
    public Integer lengthInternalLatency();
```

public Long putInternalLatency(java.nio.ByteBuffer, Long public Long putInternalLatency(java.nio.ByteBuffer, Long public Long getInternalLatency(java.nio.ByteBuffer);

#### Questions

Questions?

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#### and some Clojure

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(+14)
```

ls