Delano Igbinoba

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Education

University of Florida

May 2020

Bachelor of Arts in Computer Science

Gainesville, FL

Professional Certifications

February 2023

Google UX Design Professional Certification

Experience

Siemens

Feb 2023 – Present

UX Designer (Contract) | Figma, Adobe XD

Fort Lauderdale, FL (Remote)

- Collaborated with cross-functional teams including visual and interaction designers, writers, researchers, and product managers to develop responsive web components and improvements for existing components
- Designed and maintained organization-wide Creative Cloud Libraries and contributed to the development of a scalable enterprise design system.

Oracle

July 2020 - May 2022

Software Engineer | Javascript/Typescript, React, Terraform, Figma, Node.js

Seattle, WA (Remote)

- Developed, managed, and ensured the reliability of features, services, and automation for Oracle Cloud Infrastructure Block Storage Services across multiple regions and more than 1 million customers.
- Utilized React to implement and ship front-end features and services using Oracle's proprietary RESTful API for Block Storage Services resulting in a 24% increase in newer customers and driving more than \$1 billion dollars in revenue each fiscal quarter.
- Spearheaded the development of features that safeguarded cloud applications and processed data of more than 1.5 petabytes per day across regions resulting in 33% fewer data loss.
- Maintained and revamped CI/CD deployment pipelines and infrastructure using Terraform that resulted in reduced average deployment finish times by 23%.
- Collaborated with UX design teams to design and schedule the implementation of new features and website functionality for Block Storage Services.

Collins Aerospace

May 2019 - August 2019

Software Engineer Intern | Python

Cedar Rapids, IA

- Developed and maintained software for Collins Aerospace clients that saved an average of \$50,000 in project costs and 112 man-hours per sprint.
- Designed and automated python script tests for Collins Aerospace hardware units that optimized turn-around time by
- Collaborated with software engineers and stakeholders to ensure that projects were maintained efficiently and ahead of schedule.

June 2018 - December 2018

Software Engineer Intern | C#

Richardson, TX

- Strategized and implemented a ticketing system for Collins Aerospace manufacturing departments that significantly reduced manufacturing throughput and increased production output by 17% to save an average of \$100,000 per quarter.
- Integrated C# SQL scripts to automate and update internal ticketing system databases for senior engineers and management that generates detailed manufacturing process history and reports.

Projects

LevelUp | Figma, React Native, Firebase

• Designed and developed a leaderboard app for esports and competitive gamers using React Native and Firebase. Implemented a responsive design and a clean user interface with a focus on real-time updates to scores and rankings.

Portfolio Website | React

• Built a professional portfolio website from scratch to showcase my software engineering and UX design skills using React and Bootstrap. Employed responsive layouts, dynamic animations, and intuitive forms to allow potential employers and clients to easily contact me and view my work.

Technical Skills

Languages: Javascript/Typescript, C#, Python, HTML/CSS

Design: Figma, Adobe XD, Unity

Tools & Frameworks: React, React Native, Node.js, Terraform, Git