Team Flight Presentation Outline

Khary –

* Introduce myself
  + Introduce the team and the our mission statement and goals
* Introduce the project and what we are trying to accomplish
* Inform the on how we came up with team name, logo, goals, roles, etc…
* Inform them how we conducted our research, meetings, and documentation
* Inform them on how we communicated and collaborated
* Give a transition for Charles

Charles –

* Introduce yourself
  + Hello my name is Charles and I was the \_\_\_\_\_\_\_\_\_ on this project
  + Give yourself a title (Lead Software Developer)
* Give them an idea of your thought process before you started to design
  + What requirements were discussed
  + How in your mind did you think this was going to be accomplished (Libgdx,java,gradle,etc)
  + Explain the design process (how did we come up w/ requirements)
* Explain how we came to the conclusion of what technologies we will use
* Explain what the technologies are and how they are used
  + Try to be detail on how we used them for our project
* Explain how successful we were in implementing these technologies
  + Where there any issues?
  + Was it better or worse than expected?
  + Would you do or use anything differently?
* Give transition to Dean

Afif –

* Introduce yourself
  + Hello my name is Afif and I was the \_\_\_\_\_\_\_\_\_ on this project
  + Give yourself a title (Graphic Designer and UI Developer)
* Show them the graphics you created
* Tell them the tools used to create the graphics
* Tell them the inspiration of the logo
* Explained how you worked with Charles to improve the user interface
* Give transition to Michael

Dean –

* Introduce yourself
  + Hello my name is Dean and I was the \_\_\_\_\_\_\_\_\_ on this project
  + Give yourself a title (Software Advisor and Controller Input Specialist)
* Tell them you have advance game programming skills and consulted in that area
* Tell them that you collaborated with Charles on various software and gaming practices
* Explained how the controller were mapped
* Explain how we implemented the controller and keyboard to work together.
* Explained how the game texture was created and placed.
* Give transition for Afif

Michael –

* Introduce yourself
  + Hello my name is Michael and I was the \_\_\_\_\_\_\_\_\_ on this project
  + Give yourself a title (Lead Drone Developer)
* Introduce the Drone specifics
  + Where we got it form
  + Why we choose that brand
  + Why we choose that model
  + How fast it can go how high it can go
* Explain the technologies used to program the drone
  + Node.js
  + Etc...
* Explain how we integrated the Drone control into the other software
  + The techniques uses.
* Transition to demonstration

Khary –

* Show video demonstration
* Give live demonstration
* Talk about going in the future
* Questions?