

Digeesh S

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Portfolio — LinkedIn — GitHub

Executive Summary

Motivated and detail-oriented **Information Technology** graduate specializing in the **MERN stack**. Skilled in building and deploying **scalable applications** with **React.js**, **Next.js**, **Node.js**, and **MongoDB**. Experienced in **full-stack development**, **real-time projects**, and **performance optimization**. Strong **problem-solving** and **collaboration** skills, with the ability to adapt quickly in dynamic environments.

Education

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| Sri Ramakrishna Engineering College, Coimbatore, Tamil Nadu | Nov 2021 – May 2025 |
| Bachelor of Technology in Information Technology — CGPA: 7.05/10 | |

Technical Skills

Languages: JavaScript (ES6+), HTML5, CSS3

Frontend: React.js, Next.js

Backend: Node.js, Express.js, REST APIs

Databases: MongoDB, MySQL

Tools: GitHub, Firebase, Netlify, Docker

Other: JWT, WebSocket, MVC/MVVM

Internship Experience

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| MERN Chat App Developer – Softyuga, Coimbatore | GitHub |
| Jun 2024 – Aug 2024 | |

- Developed a **real-time chat application** using the **MERN stack** and **WebSocket protocol**.
- Implemented **JWT authentication** for secure login and session handling.

Projects

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| Drill App (Self-Initiated Project) | GitHub |
| Jul 2025 – Sep 2025 | |

- Built a **full-stack MERN app** with authentication and progress tracking for coding drills.
- Containerized with **Docker**, ensuring seamless deployment and environment consistency.

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| Bino Master (Self-Initiated Project) | GitHub |
| May 2025 – Jul 2025 | |

- Developed a **Next.js productivity web app** leveraging SSR and API integration for faster data fetching.
- Optimized performance with **modular components** and state management.

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| Farm Connect (Academic Project) | GitHub |
| Jan 2025 – May 2025 | |

- Built a **real-time platform** connecting farmers with buyers for fair pricing.
- Improved **digital presence** for small-scale farmers and rural economic stability.

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| Banana-Monkey Game (Self-Initiated Project) | GitHub — Live Demo |
| Jun 2024 – Dec 2024 | |

- Developed a **side-scrolling JavaScript game** using MVVM and modular architecture.
- Optimized for performance and deployed on **Netlify** for cross-device accessibility.

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| Medicinal Leaves Classification (Academic Project) | GitHub |
| Dec 2023 – Apr 2024 | |

- Built a **machine learning model** achieving 90% accuracy for leaf classification.
- Streamlined data pipelines, improving training efficiency by 25%.

Certifications

- Learn To CSS Masterclass (2022)
- Mastering JavaScript: From Basics to Dynamic Web Development (2023)
- Learn SQL – Skillrack (2023)