

# DIGH 402 - Introduction to Digital Humanities Design and Programming

Spring Semester 2015

Week 13

#### Dev Week(s) - Wednesday 25th March to Wednesday 8th April

- opportunity to test and work through concepts for final project framework
- develop a 'view' for a new format (current ones in <u>/frame/view/</u>...)
  - o eg: audio, video, maps...
- develop a 'plugin' for a format
  - either the existing text or image
  - or for the new format (eg: to help with audio, video etc)
- either work individually or in teams
- code for 'view' and 'plugin' may be used in the final project framework
- brief presentation of work to class on Wednesday 8th April
- post updates to class' Trello organisation
  - Dev week board
  - email me with Trello username & personal/team project title for a list on the board

## Final Presentation - Wednesday 22nd April 2015

- create DH project resource
  - text, images, audio, video, maps...
- individual or group
  - max 2 per group
  - o if group, each member must clearly identify work and role to gain credit
- 10-15 minutes in length plus questions
  - 10 minutes individual and 15 minutes group
  - peer-reviewed (your answers and assessment will only be shared with myself)
- offer a practical demonstration of their online resource
- answer questions on its development and publication
  - taxonomy, metadata, content structure, design choices, code additions...
- teach the class about a chosen resource and subject material
  - tests weekly reading, understanding of taxonomy, metadata, content structure...
  - o content can be age specific or open any subject, genre...
    - eg: history, literature, culture, music, video etc
    - you may use 3rd party APIs to populate content (good idea for a plugin,,,)

#### 402framework - v0.6

- update framework to v0.6 available on GitHub
  - https://github.com/dighteach/402framework
  - https://github.com/dighteach/source/tree/master/2015/DIGH402/402framework/v0.6
- update database SQL to week 13 available on GitHub
  - https://github.
    com/dighteach/source/tree/master/2015/DIGH402/402framework/sql/week13/402framework.sql

Object Oriented Programming - Abstract overview of current framework structure organisation of site content - taxonomy structure

- new DB tables added to handle taxonomy and content structuring
  - **content\_group** table= organisation for taxonomy subsets eg: gallery, work, catalogue...
  - taxonomy table = definition of taxa names within our overall taxonomy eg: devon, cornwall...
  - taxonomy\_lookup table = taxa\_id and taxa\_parent\_id
    - eg: 'Brixham' with parent taxa set to 'Devon'
    - or 'Time Passes' with parent taxa set to 'Uniform Edition'
  - \*NB:\* both taxa come from taxonomy table...
- two new columns in content lookup table for 'content group id' and 'taxa id'
  - each item of content can be assigned to a taxa and group
  - eg: 'gallery' belonging to 'Brixham'
- updated constants for new taxonomy DB tables

Object Oriented Programming - Abstract overview of current framework structure updated Loader class - handling 'taxonomy'

- load\_controller() method updated to include taxonomy check based upon specified 'id' parameter in URI
- taxonomy details are now retrieved from the DB using the new TaxonomyController class
- after checking for 'group' parameter taxonomy details are set in \$content\_meta
  - shows title and description for specified taxonomy in URI
  - these are output instead of format, eg: image or text, title and description
  - output and rendered in sidebar

GitHub Code

Object Oriented Programming - Abstract overview of current framework structure simple new class for handling 'taxonomy'

- standard getter method for retrieving taxonomy row query results from DB
- taxonomy\_row\_query() method queries the DB to retrieve all taxonomy results for a specified taxonomy id
- taxonomy id is passed as a parameter from the now standard router URI
  - eg: <a href="mage/gallery&id=3">content/image/gallery&id=3</a>
  - id=3 is the taxonomy id we are searching for in the DB

Object Oriented Programming - Abstract overview of current framework structure updated Router class - handling 'group'

- Router class can now handle additional user selected option in URI
  - eg: content/image/gallery&id=3
  - group option is the third part of the URI eg: gallery
- params['id'] now refers to taxa id due to group in URI
  - eg: taxa\_id = 3 in the DB table content\_lookup
- value of 'group' is retrieved using a getter method in auto\_load\_controller() method in Loader class
- additional 'group' parameter now passed to load\_controller() method in Loader class

Object Oriented Programming - Abstract overview of current framework structure updated Loader class - handling 'group'

- use updated auto\_load\_controller() method to set \$group property
- load\_controller() method updated with \$group parameter
  - new group view is set based on group specified in URI eg: gallery
  - group class is loaded eg: gallery.php
- group and taxonomy attributes are passed to new get\_group\_content() method in group class eg: in gallery.php
- formatted group content is returned and passed as parameter to standard draw\_theme() method
- plugins can also be passed to draw\_theme() method for groups...

Object Oriented Programming - Abstract overview of current framework structure new gallery class - building our image gallery as an example of building a 'group'

- designed to handle passed 'content' from selected taxa id in URI router
  - eg: <u>content/image/gallery&id=3</u>
- group and taxonomy attributes passed as parameters for building gallery HTML
- new methods to format\_gallery\_view() and format\_gallery\_layout()
  - format overall structure of a gallery group page
  - format each image within our gallery page
    - create a container for each thumbnail using our grid\_3 class
    - add image, title with link, and associated attributes
    - return all gallery images and links as \$gallery\_content
- \$gallery\_content is then output as standard content in View class

Object Oriented Programming - Abstract overview of current framework structure new gallery 'group' - additional functionality and design using plugins

- plugins for gallery group
  - checks DB plugins\_lookup for content\_group column
  - loads required plugin for group, eg: gallery
- checks for required folder in plugins directory and loads javascript
- first gallery plugin is for a modal window to preview gallery images

GitHub Code

Object Oriented Programming - Abstract overview of current framework structure adding a pager for group results - simple pager plugin in js

- load pager plugin for selected groups via plugins\_lookup
  - currently gallery
- load plugin is to add pager functionality to group results
  - calculate and output total number of results returned for gallery etc
  - append new pager html to content div
- calculate number of pages required based on page size (default 12) and total number of results per query
  - divide total results by page size and round up
  - append page link options to pager and add event handler for clicks on page links
- modifying to create single page/image pager?
  - an option for an additional/modified plugin...

Object Oriented Programming - Abstract overview of current framework structure

#### book viewer - BookViewer class

- another group view class similar to the GalleryViewer class
- outputs a formatted table view for pages per book selected by the user
  - uses the URI with content/text/book&id=3
  - uses parameter in URI to query DB for taxonomy matched content
- two main methods to full format\_book\_view and format\_book\_layout for page details
  - format\_book\_layout() method outputs a single row per page
- " " outputs cells for page title, page description, page text snippet, and a link to the full page text
- there is also a help method for table headers
  - NB: could be moved to a generic table builder class...

Object Oriented Programming - Abstract overview of current framework structure

#### Current framework v0.6 examples

- image page
- text page
- gallery
- book

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- update database SQL to week 13 v0.7 available on GitHub
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    com/dighteach/source/tree/master/2015/DIGH402/402framework/sql/week13/402frameworkv0.7.sql

Object Oriented Programming - Abstract overview of current framework structure adding a menu - database tables

- two new database tables for menu and menu\_lookup
- menu allows us to specify different menus for the framework
  - for example a persistent site-wide menu in the header
  - content menus in the sidebar...
- menu\_lookup table allows us to associate a menu with a node and define the menu's tree
  - uses a node set in the new table 'node'
  - eg: parent links and child links
  - no grandchild links at the moment
- node table allows us to specify menu and content nodes to link to static pages
  - links can be to any page with format
  - could be static page with html, image or text etc from DB table content

Object Oriented Programming - Abstract overview of current framework structure

#### adding a main menu

- new main menu rendered to header section of framework template
- load\_menu() method added to Loader class
  - new constant is set for known menu ids in DB
  - accepts menu id as parameter allowing us to build any required site menu
  - loads MenuController class
  - instantiates object for class
  - gets menu using menu\_id parameter
  - sets menu output to static property in Loader class
- load\_menu() called in draw\_theme() method
- property set in load\_menu() is now passed to draw\_header() method

Object Oriented Programming - Abstract overview of current framework structure adding a main menu - new MenuController class

- getter method returns structured menu links for menu\_id parameter
- menu\_links\_query() queries the DB for all parent links for the required menu\_id
  - then menu\_child\_query() queries the DB for all child links for specified parent\_id
- child links are pushed into an array with parent links
  - parent links and child links, then next parent and child links etc...
- each combined parent and child array is then pushed into the main menu\_links array
- we can now use menu\_links array to output our menu

Object Oriented Programming - Abstract overview of current framework structure adding a main menu - updated View class

- draw menu() method added to View class allows us to abstract menu output
  - uses the menu\_links array from MenuController class
  - checks for parent links and then each child link
  - structures the links as and in HTML
- main menu is drawn from the draw\_header() method
  - site wide persistent menu for links such as home, about, contact, help etc...
- css is currently in the frame.css file
- links are based on node link in node table in DB
  - allows creation of holder pages for site content etc based on Router URI standard
    - eg: page for image galleries could list info on all site galleries etc...
  - create link to a specific content item in content table in DB
  - links can be to single items, such as image or text, or holder pages etc...

Object Oriented Programming - Abstract overview of current framework structure

handling requests for generic controller and params URI

- updated Loader class and load\_controller() method to handle controller and params URI
  - eg: content&id=22 taxonomy&id=3
- new conditional check for controller and params
- loads class for frame/controller (eg: taxonomy, content...)
- then loads applicable frame/view
  - eg: frame/view/taxonomy.php frame/view/content.php

Object Oriented Programming - Abstract overview of current framework structure

handling requests for generic controller and params URI - taxonomy.php

- this loads a tabular view of all content for the specific params id in URI
- eg: <a href="mailto:taxonomy&id=3">taxonomy&id=3</a> will load all content (images, texts etc) for taxa\_id=3 from content table using content\_lookup
- new taxonomy\_content\_query() method in TaxonomyController class
  - TaxonomyController class in frame/controller/taxonomy.php
- TaxonomyViewer class is used to render the tabular output for the DB result
  - TaxonomyController class in frame/view/taxonomy.php

Object Oriented Programming - Abstract overview of current framework structure

handling requests for generic controller and params URI - content.php

- follows same pattern as taxonomy.php for loading content&id=?
- ContentController class has now been updated with get controller content() method
  - accepts controller and params
- returns requested content for content and params['id']
- ContentViewer class formats content for output
  - currently outputs split content view to match image and text content options in DB
  - parallel display of image and text
- can be updated to only handle contentformat (eg: contentimage) where content is available for requested id
  - simply checks DB returned result for values

eg: content&id=15

Object Oriented Programming - Abstract overview of current framework structure handling requests for generic controller and params URI - plugins

- plugins are also available for controller and params view
- checks plugin\_type in plugins\_lookup table for available plugins
- adds available plugins to the rendered view

Object Oriented Programming - Abstract overview of current framework structure

#### More framework examples

- taxonomy page
- content page

Object Oriented Programming - Abstract overview of current framework structure

Adding our first sets of data to the framework DB

- content, content\_group, content\_type and content\_lookup
- content meta
- menu and menu\_lookup
- node
- plugins and plugins lookup
- taxonomy and taxonomy\_lookup
- users