DIGH 400 - Introduction to Digital Humanities Research

Fall Semester 2014

Week 2

Today's Class

- Analysis of last week's discussion of 'Nines'

- GitHub

- Digital media in today's life

  - material and digital gatherings
  - remediation
  - immediacy

Discussion Analysis

Nines

Using GitHub

Step by step guides to help setup and use GitHub

- [PDF Guide](#)

Digital media in today's life

- what do we actually mean by digital media?

- examples of digital media?

Digital media in today's life

- what is born-digital?

- what is digital reformatting?

- how the world is changing and content becoming increasingly born-digital

Digital media in today's life

- nature of relationship between computers and users

- how has the relationship between machine and media evolved?

Evolution of new media or the death of old habits?

- digital mysticism

- digital pessimism

Remediation

- redoing plus...

- often perceived as the remediation of literary texts in DH
    - film adaptation of a book
    - film clip used in a music video...

- Double logic of remediation

"Our culture wants both to multiple its media and to erase all traces of mediation: ideally, it wants to erase its media in the very act of multiplying them."
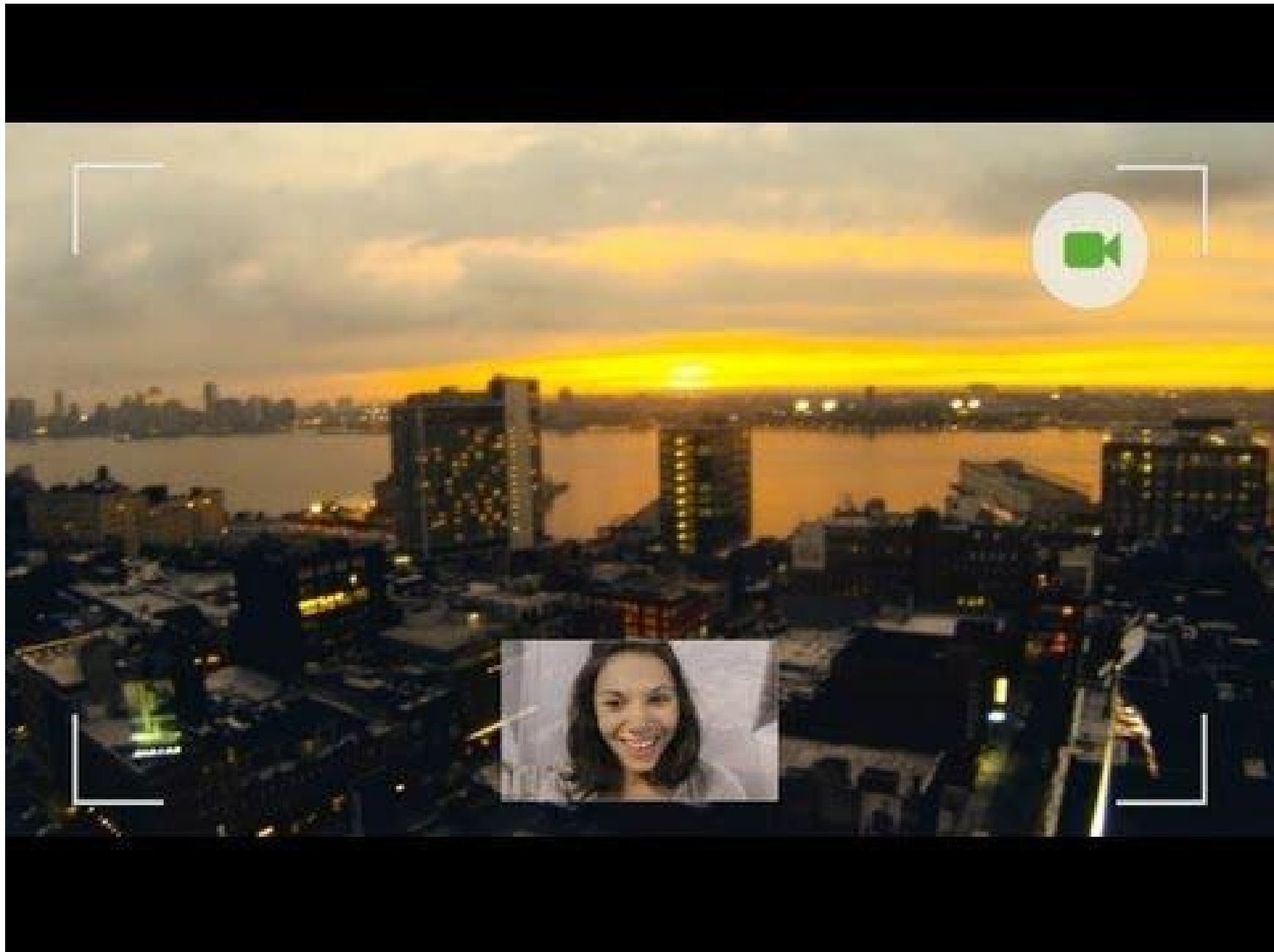
Bolter, J, and Grusin, R. 1999. "Remediation. Understanding New Media." Cambridge Massachusetts: MIT Press.

Remediation Exercise

- choose an object for remediation
    - eg: a book, a piece of music, a picture, a website, a film...
    - describe the object in its present state

- consider the type of remediation being performed on the object

- consider how it might be remediated and why?

- give an example of such an existing remediation, if you know of one?

- how does the remediation fill the gaps?

Immediacy

- transcending the media (or become independent of it)

- creation of the 'interface-less interface'

- users' desire for immediacy in access, understanding, and interaction

- remediation may not seek transparency and immediacy...often the opposite

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