

CHIEF COMMISSIONER'S AWARD

(Age 14 years – 18 years)

'A' - COMMITMENT

01. PROMISE AND LAW

Enroll a new member and train him in the requirement for the Promise and Law in the Membership Badge.

02. INTERNATIONAL STRUCTURE

Further knowledge of World Organization of the Scout Movement (WOSM), Asia Pacific Region, International Scout events and activities.

03. SAVING

Show a development in the Savings Account which was opened and continued since the Membership Badge.

04. CIVIC CONSCIOUSNESS

Awareness of the ill effects of vandalism and forward to the Troop a plan he intends to implement in prevention it in case of such happenings in his environment.

'B' - CULTURE

05. PROFICIENCY IN ART

Gain proficiency in the Art chosen from the Culture Section of the District Commissioner's Cord.

06. VARIOUS SKILLS

Take an active part in a Variety Entertainment, Art exhibition or public performance or demonstrate to the Troop at a Troop Meeting, the proficiency reached in his chosen skill.

'C' -SCOUT CRAFT

07. COOKING WITHOUT UTENSILS – (Backwoods Cooking)
Cook one main meal for the Patrol in Back Wood style

08. SPLICING
Back splicing, Eye splicing, Short splicing

09. PIONEERING
Get actively involved in Pioneering projects,

e.g. Bridge building, Tower building, Gateways, Shelters etc.
Know how to use “Hold-Fasts” and “Handy Billy”

10. TENT
Name the parts of a tent .
Pitch a tent correctly with the help of another Scout.
Know how to strike, clean , and store the tent.

'D' -HEALTH

11. MARCHING
Marching, halt, mark-time while marching, salute while marching,
carrying the flag, Guard of Honour

12. BALANCED DIET
Know the balanced diet required for a boy of the Scout's age.
Prepare a menu for a week end camp with the Scout's Patrol.

'E' -SOCIETY

13 COMMUNITY SERVICE PROJECT
Take part in a community Service project organized by the school,
a social service unit or any other organization, lasting one whole
day (about 6 hours) and record the work done in the Log Book.

Or

Identify a boy/ person of poor literacy and successfully conduct a programme at least for 03 months by himself or with the Patrol/ Troop to increase the literacy of that person, and prove the success.

14. PRODUCTIVITY CONCEPT

Understanding of productivity concept.

Have knowledge of 5-S Theory of Japan and practice it in life.

'F' - ADVENTURE

15. 07 NIGHTS CAMPING

In addition to the three Nights Camping done for the Scout Award and District Commissioner's Cord, another seven nights camping should be done after winning the District Commissioner's Cord including at least a week end camp of two Nights.

Hence a minimum of ten nights camping experience is required for the Chief Commissioner's Award.

16. CAMP EQUIPMENT

Should be able to maintain in good condition and to repair when necessary camp equipment such as Tents, Rucksacks, Petromax Lamps, Lanterns, Kerosene and Gas cookers.

PROFICIENCY BADGES

Win three proficiency Badges as given below.

All the badges should be chosen from the badge syllabus for over 15.

- (a) One badge from either the Education Group or the Culture Group
- (b) One badge from the Sports Group
- (c) One badge from either Farmer Group or Seaman Group or Airman Group

If a badge from Farmer Group or Sports Group is done instead of swimming requirement for the District Commissioner's cord,

with the special permission of the District Commissioner, an additional badge must be done in addition to such badge.

If desired could do up to 04 more badges from the badge syllabus for over 15 Years, out of them 02 could be the Public Service badges required for the President's Scout Award.

EFFICIENCY DECORATION / AIRMAN'S BADGE / SEAMAN'S BADGE

Efficiency Decoration	-	could be done by Air and Sea Scouts also
Airman's Badge	-	only for Air Scouts
Seaman's Badge	-	only for Sea Scouts

Requirements for the Efficiency Decoration/ Airman's Badge/ Seaman's Badge are given at the end of this section.

SERVICE

Six months service after completing the District Commissioner's Cord.

ELIGIBILITY

- (a) A Scout should start the work for the Chief Commissioner's Award only after he is 14 years of age and after winning the District Commissioner's Cord.
He will be qualified for this Award only after he is 15 years of age and on completion of the Efficiency Decoration/ Airman's Badge/ Seaman's Badge.
- (b) A Scout could win the Efficiency Decoration/ Airman's Badge/ Seaman's Badge only after he is 15 years of age and after six months service on completing the District Commissioner's Cord.
- (c) If a Scout completes the Chief Commissioner's Award after the age of 17 years and 06 months of age he is not eligible for the President's Scout Award.